

A Framework for Decomposition in Integer Programming

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Outline

- 1 Traditional Decomposition Methods
- 2 Integrated Decomposition Methods
- 3 Decompose and Cut
- 4 DIP Framework
- 5 Application: ATM Cash Management Problem
- 6 Application: Block Angular MILP
- 7 Work in Progress

The Decomposition Principle in Integer Programming

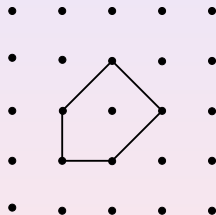
Basic Idea: By leveraging our ability to solve the optimization/separation problem for a relaxation, we can improve the bound yielded by the LP relaxation.

$$z_{IP} = \min_{x \in \mathbb{Z}^n} \{c^\top x \mid A'x \geq b', A''x \geq b''\}$$

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$$z_D = \min_{x \in \mathcal{P}'} \{c^\top x \mid A''x \geq b''\}$$

$$z_{IP} \geq z_D \geq z_{LP}$$



Assumptions:

$$\text{————— } \mathcal{P} = \text{conv}\{x \in \mathbb{Z}^n \mid A'x \geq b', A''x \geq b''\}$$

- $OPT(c, \mathcal{P})$ and $SEP(x, \mathcal{P})$ are “hard”
- $OPT(c, \mathcal{P}')$ and $SEP(x, \mathcal{P}')$ are “easy”
- \mathcal{Q}'' can be represented explicitly (description has polynomial size)
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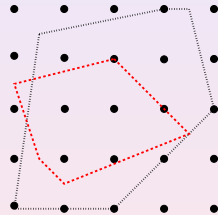
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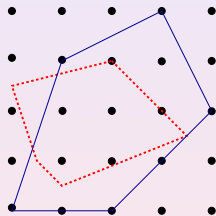
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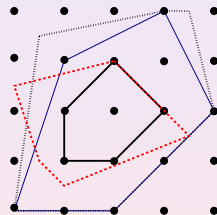
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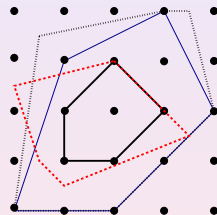
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Example - Traveling Salesman Problem

Classical Formulation

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Two Relaxations

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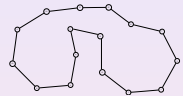
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2-Matching

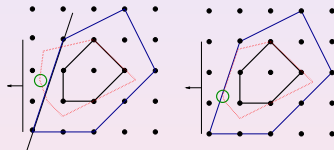
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Traditional Decomposition Methods

The **Cutting Plane Method (CP)** iteratively builds an *outer* approximation of \mathcal{P}' .

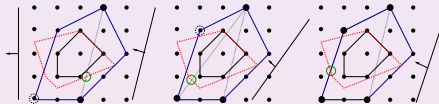
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The **Dantzig-Wolfe Method (DW)** iteratively builds an *inner* approximation of \mathcal{P}' .

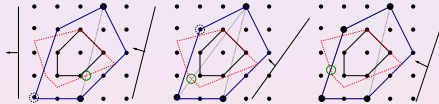
$$\min_{\lambda \in \mathbb{R}_+^{\mathcal{F}'}} \{c^\top (\sum_{s \in \mathcal{F}'} s \lambda_s) : A'' (\sum_{s \in \mathcal{F}'} s \lambda_s) \geq b'', \sum_{s \in \mathcal{F}'} \lambda_s = 1\}$$



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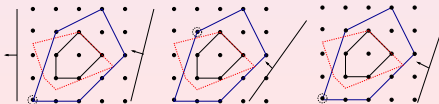
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The **Lagrangian Method (LD)** iteratively *traces* an *inner* approximation of \mathcal{P}'

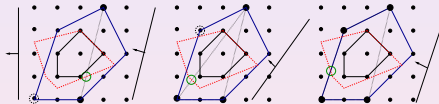
$$\max_{u \in \mathbb{R}_+^n} \min_{s \in \mathcal{F}'} \{(c^\top - u^\top A'')s + u^\top b''\}$$



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Common Threads

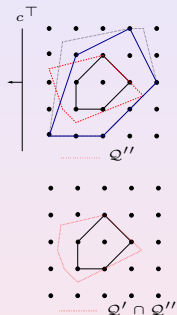
- The **LP bound** is obtained by optimizing over the intersection of two explicitly defined polyhedra.

$$z_{LP} = \min_{x \in \mathbb{R}^n} \{c^T x \mid x \in Q' \cap Q''\}$$

- The **decomposition bound** is obtained by optimizing over the intersection of one explicitly defined polyhedron and one implicitly defined polyhedron.

$$z_{CP} = z_{DW} = z_{LD} = z_D = \min_{x \in \mathbb{R}^n} \{c^T x \mid x \in P' \cap Q''\} \geq z_{LP}$$

- Traditional decomp-based bounding methods contain two primary steps
 - Master Problem:** Update the primal/dual solution information
 - Subproblem:** Update the approximation of P' : $SEP(x, P')$ or $OPT(c, P')$
- Integrated decomposition methods** further improve the bound by considering two implicitly defined polyhedra whose descriptions are iteratively refined.
 - Price and Cut (PC)**
 - Relax and Cut (RC)**
 - Decompose and Cut (DC)**



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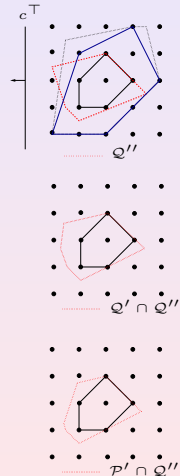
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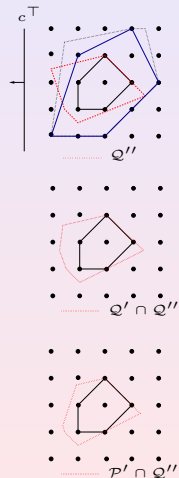
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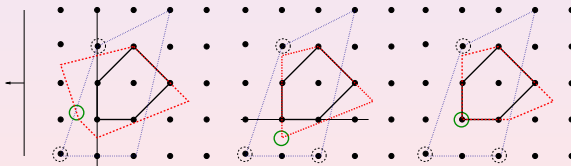


Price and Cut

Price and Cut: Use **DW** as the bounding method. If we let $\mathcal{F}' = \mathcal{P}' \cap \mathbb{Z}^n$, then

$$z_{DW} = \min_{\lambda \in \mathbb{R}_+^{\mathcal{F}'}} \{c^\top (\sum_{s \in \mathcal{F}'} s \lambda_s) : A'' (\sum_{s \in \mathcal{F}'} s \lambda_s) \geq b'', \sum_{s \in \mathcal{F}'} \lambda_s = 1\}$$

- As in the cutting plane method, separate $\hat{x} = \sum_{s \in \mathcal{F}'} s \hat{\lambda}_s$ from \mathcal{P} and add cuts to $[A'', b'']$.
- Advantage:** Cut generation takes place in the space of the compact formulation (the **original space**), maintaining the structure of the column generation subproblem.

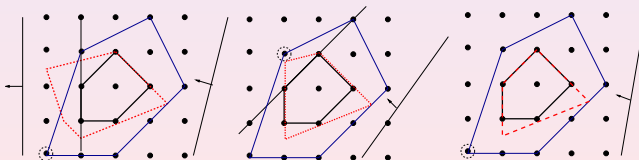


Relax and Cut

Relax and Cut: Use **LD** as the bounding method.

$$z_{LD} = \max_{u \in \mathbb{R}_+^n} \min_{s \in \mathcal{F}'} \{ (c^\top - u^\top A'')s + u^\top b'' \}$$

- In each iteration, separate $\hat{s} \in \operatorname{argmin}_{s \in \mathcal{F}'} \{ (c^\top - u^\top A'')s + u^\top b'' \}$, a solution to the Lagrangian relaxation.
- **Advantage:** It is often **much easier** to separate a member of \mathcal{F}' from \mathcal{P} than an arbitrary real vector, such as \hat{x} .

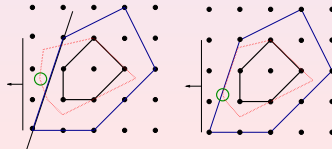


Decompose and Cut (in CPM)

Decompose and Cut: For each iteration of CPM, decompose into convex combo of e.p.'s of P' .

$$\min\{0\lambda : \sum_{s \in \mathcal{F}'} s\lambda_s = \hat{x}, \sum_{s \in \mathcal{F}'} \lambda_s = 1\}$$

- If \hat{x} lies outside \mathcal{P}' the decomposition will fail
 - Its dual ray (a *Farkas Cut*) provides a valid and violated inequality
 - This tells us that our cuts are *missing something* related to \mathcal{P}'
- Original idea proposed by Ralphs for VRP
 - Later used in TSP Concorde by ABCC (*Local Cuts*)
 - Now being used for generic MILP by Gurobi
- The machinery for solving this already exists (=column generation)
- Often gets *lucky* and produces incumbent solutions to original IP

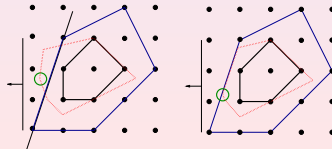


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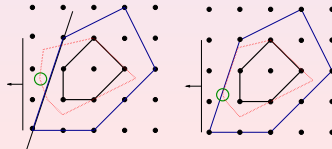


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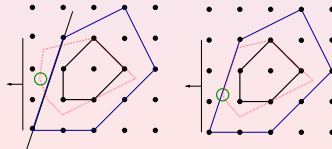


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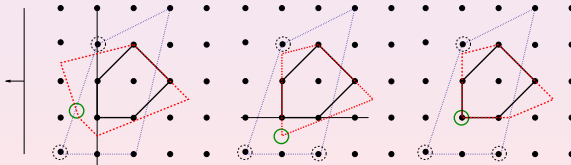
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Decompose and Cut (in PC)

- Run CPM+DC for a few iterations using Farkas cuts to push point into \mathcal{P}' . Upon successful decomposition, use this as initial seed columns.
 - Jump starts master bound $z_{DW}^0 = z_{CP}$
 - Often gets *lucky* and produces incumbent solutions to original IP
- Rather than (or in addition to) separating \hat{x} , separate each member of $\{s \in \mathcal{F}' \mid \hat{\lambda}_s > 0\}$.
- As with **RC**, **much easier** to separate members of \mathcal{F}' from \mathcal{P} than \hat{x} .
- **RC** only gives us **one** member of \mathcal{F}' to separate, while **PC** gives us a set, one of which must be violated by any inequality violated by \hat{x} .



Branching in Price and Cut

- Many complex approaches possible, but we can simply branch on variables in the original compact space using:

$$\hat{x} = \sum_{s \in \mathcal{F}'} s \hat{\lambda}_s$$

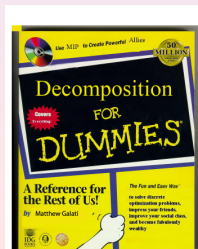
- This is equivalent to branching on cuts in the reformulated space. Simply add the original column bounds into $[A'', b'']$.
- This simple idea takes care of (most) of the design issues related to branching including dichotomy and dual updates in pricing.
- **Current Limitation:** Identical subproblems are currently treated like non-identical (bad for symmetry).
 - *Review and Classification of Branching Schemes for Branch-and-price* by Francois Vanderbeck
 - In some cases, we can still get around this using this framework

DIP Framework: Motivation

DIP Framework

DIP (Decomposition for Integer Programming) is a software framework that provides a virtual sandbox for testing and comparing various decomposition-based bounding methods.

- It's very difficult to compare the variants discussed here in a controlled way.
- The method for separation/optimization over \mathcal{P}' is the primary application-dependent component of any of these algorithms.
- **DIP** abstracts the common, generic elements of these methods.
 - **Key:** The user defines application-specific components in the space of the compact formulation.
 - The framework takes care of reformulation and implementation for all variants described here.

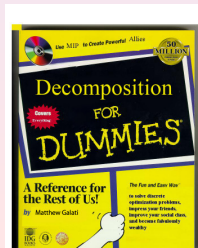


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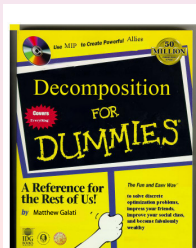


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DIP Framework: Implementation

COmputational **IN**frastructure for **O**perations **R**esearch
Have some DIP with your CHiPPs?



- **DIP** was built around data structures and interfaces provided by COIN-OR.
- The DIP framework, written in C++, is accessed through two user interfaces:
 - Applications Interface: `DipApp`
 - Algorithms Interface: `DipAlgo`
- DIP provides the bounding method for branch and bound.
- ALPS (Abstract Library for Parallel Search) provides the framework for parallel tree search.
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DIP Framework: Compare and Contrast to BCP

• Limitations:

- **BCP:** The user must derive methods for almost all of the algorithmic components: (master reformulation, expansion of rows and columns, branching in reformulated space, calculation of pricing mechanisms like reduced cost, etc).
- **DIP:** There exists a compact formulation which forms the basis of the model attributes.

• Design:

- **BCP:** The user defines the model attributes and algorithmic components based on one pre-defined solution *method* (i.e., PC or CPM).
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• Parallelization:

- **BCP:** Designed for shared or distributed memory for branch-and-bound search.
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- **DIP:** Built on top of Alps so potential for fully distributed branch-and-bound search (*in the future*).

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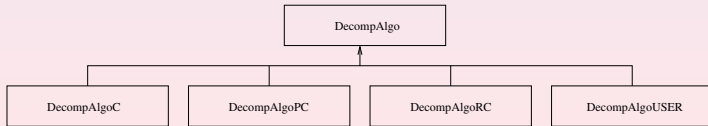
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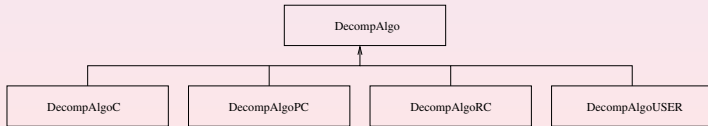
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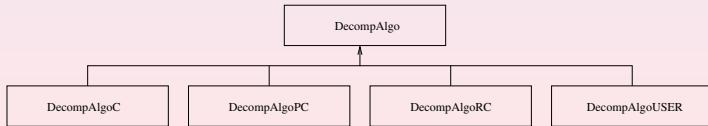
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DIP - Applications

Table: COIN/DIP Applications

Application	Description	\mathcal{P}'	Cuts	Input
SmallIP	intro example, tiny IP	MILP	CGL	user
MCF	intro BCP to DIP example	NetFlow	CGL	user
MILP	random partition into A', A''	MILP	CGL	mps/lp
MILPBlock	user-defined blocks for A'	MILP(s)	CGL	mps/lp, block
AP3	3-index assignment	AP	user	user
GAP	generalized assignment	KP(s)	CGL	user
MAD	matrix decomposition	MaxClique	CGL	user
MMKP	multi-dim/choice knapsack	MCKP	CGL	user
		MDKP	CGL	user
TSP	traveling salesman problem	1Tree	Concorde	user
		2Match	Concorde	user
VRP	vehicle routing problem	mTSP	CVRPSEP	user
		kTree	CVRPSEP	user
		q-Route(s)	CVRPSEP	user
ATM	cash management (SAS COE)	MILP(s)	CGL	user

Application - ATM Cash Management Problem - Business Problem

SAS Center of Excellence in Operations Research Applications (OR COE)

- Determine schedule for allocation of cash inventory at branch banks to service ATMs
- Given historical training data per day/ATM first define polynomial fit for predicted cash flow need
 - Determine the multipliers for fit to minimize mismatch based on predicted withdrawals
- Constraints
 - Amount of cash allocated each day
 - For each ATM, limit on number of days cash flow can be less than predicted withdrawal

Application - ATM Cash Management Problem - MINLP Formulation

- Simple *looking* **nonconvex quadratic integer NLP**
 - *"it is not interesting for MINLP - it is too easy"*
- Linearize the absolute value, add binaries for count constraints.
- So far, no MINLP solvers seem to be able to solve this (several die with numerical failures).

$$\begin{aligned}
 \min \quad & \sum_{a \in A, d \in D} |f_{ad}| \\
 \text{s.t.} \quad & c_{ad}^x x_a + c_{ad}^y y_a + c_{ad}^{xy} x_a y_a + c_{ad}^u u_a + c_{ad} = f_{ad} & \forall a \in A, d \in D \\
 & \sum_{a \in A} f_{ad} \leq B_d & \forall d \in D \\
 & |\{d \in D \mid f_{ad} < 0\}| \leq K_a & \forall a \in A \\
 & x_a, y_a \in [0, 1] & \forall a \in A \\
 & u_a \geq 0 & \forall a \in A \\
 & f_{ad} \in [0, w_{ad}] & \forall a \in A, d \in D
 \end{aligned}$$

Application - ATM Cash Management Problem - MILP Approx Formulation

- Discretization of x domain $\{0, 0.1, 0.2, \dots, 1.0\}$.
- Linearization of product of binary and continuous, and absolute value.

$$\begin{aligned}
 \min \quad & \sum_{a \in A, d \in D} f_{ad}^+ + f_{ad}^- \\
 \text{s.t.} \quad & c_{ad}^x \sum_{t \in T} c_t x_{at} + c_{ad}^y y_a + c_{ad}^{xy} \sum_{t \in T} c_t z_{at} + c_{ad}^u u_a + c_{ad} = f_{ad}^+ - f_{ad}^- \quad \forall a \in A, d \in D \\
 & \sum_{t \in T} x_{at} \leq 1 \quad \forall a \in A \\
 & z_{at} \leq x_{at} \quad \forall a \in A, t \in T \\
 & z_{at} \geq y_a \quad \forall a \in A, t \in T \\
 & z_{at} \geq x_{at} + y_a - 1 \quad \forall a \in A, t \in T \\
 & f_{ad}^- \leq w_{ad} v_{ad} \quad \forall a \in A, d \in D \\
 & \sum_{a \in A} f_{ad}^+ - f_{ad}^- \leq B_d \quad \forall d \in D \\
 & \sum_{d \in D} v_{ad} \leq K_a \quad \forall a \in A
 \end{aligned}$$

Application - ATM Cash Management Problem - MILP Approx Formulation

$$\begin{array}{lll}
 x_{at} & \in \{0, 1\} & \forall a \in A, t \in T \\
 z_{at} & \in [0, 1] & \forall a \in A, t \in T \\
 v_{ad} & \in \{0, 1\} & \forall a \in A, d \in D \\
 y_a & \in [0, 1] & \forall a \in A \\
 u_a & \geq 0 & \forall a \in A \\
 f_{ad}^+, f_{ad}^- & \in [0, w_{ad}] & \forall a \in A, d \in D
 \end{array}$$

- The MILP formulation has a natural block angular structure.
 - Master constraints are just the budget constraint.
 - Subproblem constraints (*the rest*) - one block for each ATM.

Application - ATM Cash Management Problem - in DIP

- Extremely easy to define this problem in **DIP**.
- `DipApp::createModels`. Just define master constraints and blocks.
 - Master constraints (budget constraints).
 - Subproblem constraints (*the rest*) - one for each ATM.
- Data setup: 648 lines of code.

```
> wc -l ATM_Instance.*  
491 ATM_Instance.cpp  
157 ATM_Instance.h  
648 total
```

- Model setup: 1221 lines of code (407 lines are comments).

```
> wc -l ATM_Dip*.*  
951 ATM_DipApp.cpp  
197 ATM_DipApp.h  
73 ATM_DipParam.h  
1221 total  
> grep "//" ATM_Dip*.* | wc -l  
407
```

- **Nothing else** is necessary to solve this model in **DIP**!

Computational Results - ATM Cash Management Problem (5 min)

A	D	s	DIP1.0			CPX11		
			Time	Gap	Nodes	Time	Gap	Nodes
5	25	1	1.76	OPT	7	0.76	OPT	467
5	25	2	3.18	OPT	21	1.41	OPT	804
5	25	3	4.52	OPT	24	0.43	OPT	147
5	25	4	2.89	OPT	26	1.51	OPT	714
5	25	5	5.12	OPT	8	0.15	OPT	32
5	50	1	T	3.88%	331	T	∞	64081
5	50	2	T	0.20%	458	88.46	OPT	38341
5	50	3	29.40	OPT	46	8.10	OPT	3576
5	50	4	2.49	OPT	3	4.16	OPT	1317
5	50	5	T	1.08%	448	57.50	OPT	32443
10	50	1	T	0.22%	487	T	3.79%	76376
10	50	2	109.47	OPT	99	T	∞	58130
10	50	3	T	0.11%	403	T	∞	41236
10	50	4	6.03	OPT	1	T	1.92%	93891
10	50	5	7.02	OPT	3	T	0.17%	158470
10	100	1	T	1.80%	38	T	∞	13581
10	100	2	T	1.90%	101	T	∞	9486
10	100	3	T	1.57%	112	T	∞	9080
10	100	4	T	3.44%	19	T	∞	10766
10	100	5	T	1.15%	35	T	∞	11807
20	100	1	T	0.02%	7	T	∞	8786
20	100	2	T	1.12%	26	T	∞	3773
20	100	3	T	0.22%	164	T	∞	5878
20	100	4	T	0.64%	306	T	∞	7613
20	100	5	T	0.11%	538	T	∞	4775

Computational Results - ATM Cash Management Problem (1 hr)

			DIP1.0			CPX11			
	A	D	s	Time	Gap	Nodes	Time	Gap	Nodes
	5	25	1	1.83	OPT	7	0.76	OPT	467
	5	25	2	4.49	OPT	21	1.41	OPT	804
	5	25	3	6.15	OPT	24	0.42	OPT	147
	5	25	4	4.25	OPT	26	1.49	OPT	714
	5	25	5	5.12	OPT	8	0.16	OPT	32
	5	50	1	639.69	OPT	291	T	0.10%	1264574
	5	50	2	2244.28	OPT	791	87.96	OPT	38341
	5	50	3	30.27	OPT	46	8.09	OPT	3576
	5	50	4	2.36	OPT	3	4.13	OPT	1317
	5	50	5	T	0.76%	439	57.55	OPT	32443
	10	50	1	1543.85	OPT	709	T	0.76%	998624
	10	50	2	107.89	OPT	99	1507.84	OPT	351879
	10	50	3	T	0.11%	1496	T	0.81%	667371
	10	50	4	5.82	OPT	1	1319.00	OPT	433155
	10	50	5	6.61	OPT	3	365.51	OPT	181013
	10	100	1	T	1.11%	87	T	∞	128155
	10	100	2	T	1.43%	6017	T	∞	116522
	10	100	3	T	0.95%	334	T	∞	118617
	10	100	4	T	2.50%	126	T	∞	108899
	10	100	5	T	1.11%	179	T	∞	167617
	20	100	1	358.38	OPT	8	T	∞	93519
	20	100	2	T	0.61%	126	T	∞	68863
	20	100	3	T	0.18%	365	T	∞	95981
	20	100	4	T	0.11%	224	T	∞	81836
	20	100	5	T	0.11%	220	T	∞	101917

Application - Block Angular MILP (as a Generic Framework)

- DIP provides a black-box framework for applying **Branch-Cut-And-Price** to generic MILP.
 - This is the *first* framework to do this (to my knowledge).
 - Similar efforts are being talked about by F. Vanderbeck **BaPCod**.
- Currently, the **only** input needed is MPS/LP and a *block file*.
- Future work will attempt to embed automatic recognition of the block angular structure using packages from linear algebra like: MONET, hMETIS, Mondriaan.

$$\begin{pmatrix} A''_1 & A''_2 & \cdots & A''_k \\ A'_1 & & & \\ & A'_2 & & \\ & & \ddots & \\ & & & A'_k \end{pmatrix}$$

Application - Block Angular MILP (applied to Retail Optimization)

SAS Retail Optimization Solution

- The following problem comes from SAS Retail Optimization.
- It is related to a *multi-tiered supply chain distribution problem* where each block represents a store.

Table: One hour time limit

Instance	DIP-PC Time	Gap	Nodes	DIP-Hyb Time	Gap	Nodes	CPX11 Time	Gap	Nodes
retail3	0.39	OPT	1	10.51	OPT	1	T	2.30%	2674921
retail27	2.88	OPT	1	12.36	OPT	1	T	0.49%	1434931
retail4	87.81	OPT	1	100.66	OPT	1	T	19.57%	991976
retail6	528.91	OPT	1866	176.35	OPT	984	T	0.01%	2632157
retail31	554.63	OPT	54	1159.46	OPT	495	T	1.61%	1606911
retail33	T	99.49%	5318	T	29.32%	329	T	0.01%	288257

Note: *retail33* LowerBound: CPX11 = 492, DIP-PC = 562

Current Computational Research for Price and Cut

- Can we implement Gomory cuts in Price and Cut?
 - Similar to Interior Point crossover to Simplex, we can crossover from \hat{x} to a feasible basis, load that into the solver and generate tableau cuts.
 - Will the design of OSI and CGL work like this? **YES**. J Forrest has added a crossover to OsiClp.
- Decompose and Cut is expensive but has many potential benefits. What is the trade-off?
 - Generation of initial columns to start Price and Cut. Gives $z_{DW}^0 = z_{QP}$.
 - If the initial \hat{x} is not in \mathcal{P}' , Farkas cuts can move the point to the interior.
 - Along the way, we might generate incumbents for z_{IP} .
- Nested pricing.
 - Choose an oracle with \mathcal{P}' and a restriction $\hat{\mathcal{P}}' \subset \mathcal{P}'$.
 - Price exactly (for bounds) on \mathcal{P}' , but generate columns heuristically on $\hat{\mathcal{P}}'$.
- *Feasibility pump* for Price and Cut.
 - Given $s \in \mathcal{F}'$, solve an auxiliary MILP feasible to \mathcal{P}' minimizing the L_1 norm between s and A'' .
- For block angular case, solve the master (small model) as an IP at end of each B&B node.
 - Cheap, often produces incumbents.
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Summary

- Traditional Decomposition Methods approximate \mathcal{P} as $\mathcal{P}' \cap \mathcal{Q}''$.
 - $\mathcal{P}' \supset \mathcal{P}$ may have a *large* description.
- Integrated Decomposition Methods approximate \mathcal{P} as $\mathcal{P}_I \cap \mathcal{P}_O$.
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 - The user only needs to define the components based on the compact formulation (irrespective of algorithm).
- The interface to **ALPS** allows us to investigate large-scale problems on distributed networks.
- The code is open-source, currently released under CPL and available through the **COIN-OR** project repository www.coin-or.org.
- Related publications:
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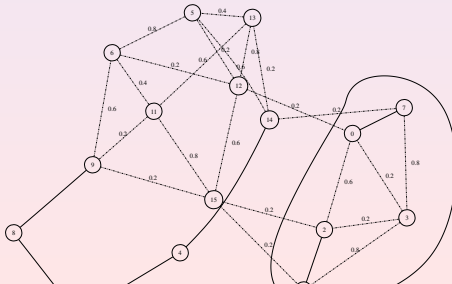
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Example - TSP

- Separation of Subtour Inequalities:

$$x(E(S)) \leq |S| - 1$$

- $SEP(x, Subtour)$, for $x \in \mathbb{R}^n$ can be solved in $O(|V|^4)$ (Min-Cut)
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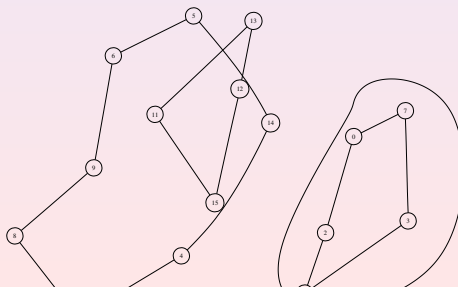
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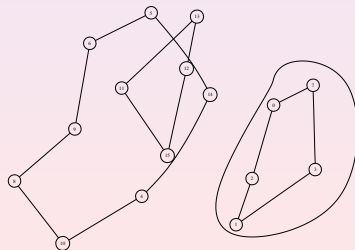
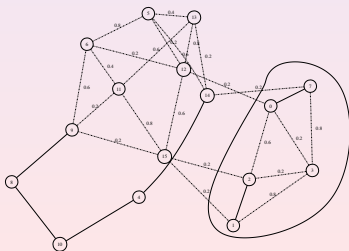


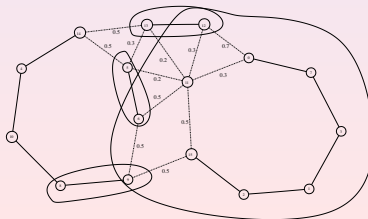
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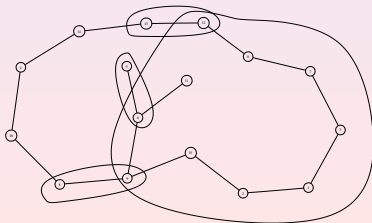
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- This can also be used as a quick heuristic to separate 1-Trees for more general comb structures, for which there is no known polynomial algorithm for separation of arbitrary vectors.



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