

A Framework for Decomposition in Integer Programming

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Aussois, France

Outline

1 Traditional Decomposition Methods

2 Integrated Decomposition Methods

3 DECOMP Framework

The Decomposition Principle in Integer Programming

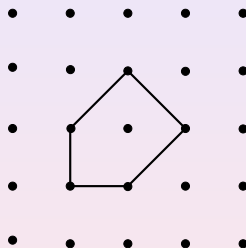
Basic Idea: By leveraging our ability to solve the optimization/separation problem for a relaxation, we can improve the bound yielded by the LP relaxation.

$$z_{IP} = \min_{x \in \mathbb{Z}^n} \{c^\top x \mid A'x \geq b', A''x \geq b''\}$$

$$z_{LP} = \min_{x \in \mathbb{R}^n} \{c^\top x \mid A'x \geq b', A''x \geq b''\}$$

$$z_D = \min_{x \in \mathcal{P}'} \{c^\top x \mid A''x \geq b''\}$$

$$z_{IP} \geq z_D \geq z_{LP}$$



$$\text{————— } \mathcal{P} = \text{conv}\{x \in \mathbb{Z}^n \mid A'x \geq b', A''x \geq b''\}$$

Assumptions:

- $OPT(c, \mathcal{P})$ and $SEP(x, \mathcal{P})$ are “hard”.
- $OPT(c, \mathcal{P}')$ and $SEP(x, \mathcal{P}')$ are “easy”.
- \mathcal{Q}'' can be represented explicitly (description has polynomial size).
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The Decomposition Principle in Integer Programming

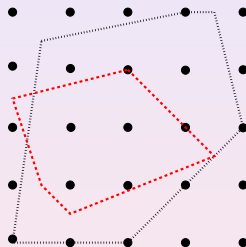
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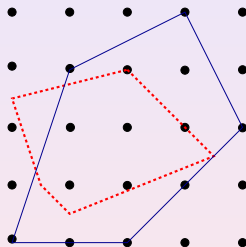
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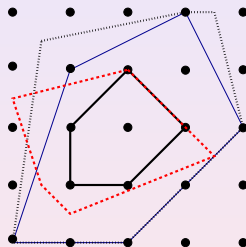
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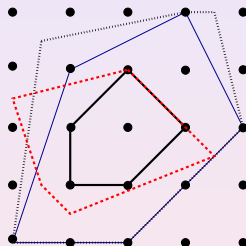
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Example - Traveling Salesman Problem

Classical Formulation

$$\begin{aligned}
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 x(E(S)) &\leq |S| - 1 & \forall S \subset V, 3 \leq |S| \leq |V| - 1 \\
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Two Relaxations

1-Tree

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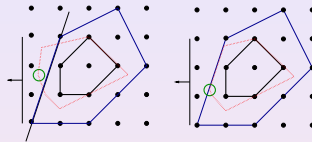
2-Matching

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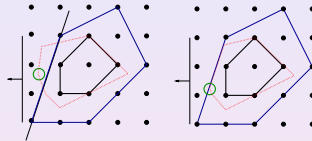
Traditional Decomposition Methods

The **Cutting Plane Method (CP)** iteratively builds an *outer* approximation of \mathcal{P}' by solving a *cutting plane generation subproblem*.

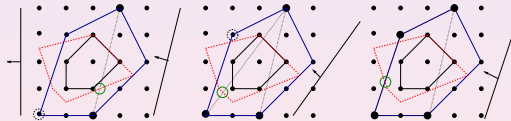


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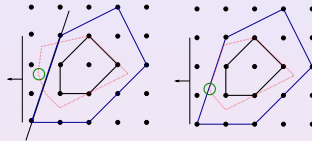


The **Dantzig-Wolfe Method (DW)** iteratively builds an *inner* approximation of \mathcal{P}' by solving a *column generation subproblem*.

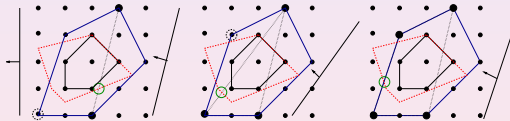


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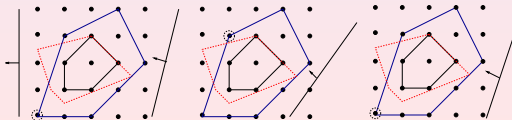
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The **Lagrangian Method (LD)** iteratively solves a *Lagrangian relaxation subproblem*.



Common Threads

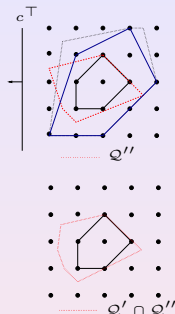
- The **LP bound** is obtained by optimizing over the intersection of two explicitly defined polyhedra.

$$z_{LP} = \min_{x \in \mathbb{R}^n} \{c^T x \mid x \in Q' \cap Q''\}$$

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$$z_{CP} = z_{DW} = z_{LD} = z_D = \min_{x \in \mathbb{R}^n} \{c^T x \mid x \in P' \cap Q''\} \geq z_{LP}$$

- Traditional decomposition-based bounding methods contain two primary steps
 - Master Problem:** Update the primal/dual solution information.
 - Subproblem:** Update the approximation of P' : $SEP(x, P')$ or $OPT(c, P')$.
- Integrated decomposition methods** further improve the bound by considering two implicitly defined polyhedra whose descriptions are iteratively refined.
 - Price and Cut (PC)**
 - Relax and Cut (RC)**
 - Decompose and Cut (DC)**



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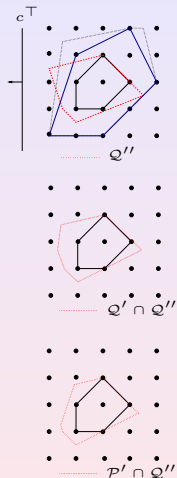
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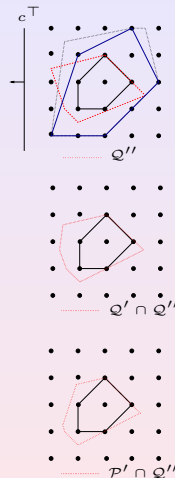
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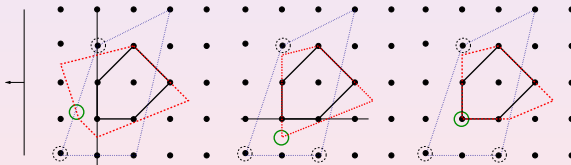


Price and Cut

Price and Cut: Use **DW** as the bounding method. If we let $\mathcal{F}' = \mathcal{P}' \cap \mathbb{Z}^n$, then

$$z_{DW} = \min_{\lambda \in \mathbb{R}_{+}^{\mathcal{F}'}} \{c^\top (\sum_{s \in \mathcal{F}'} s \lambda_s) : A'' (\sum_{s \in \mathcal{F}'} s \lambda_s) \geq b'', \sum_{s \in \mathcal{F}'} \lambda_s = 1\}$$

- As in the cutting plane method, separate $\hat{x} = \sum_{s \in \mathcal{F}'} s \hat{\lambda}_s$ from \mathcal{P} and add cuts to $[A'', b'']$.
- Advantage:** Cut generation takes place in the space of the compact formulation (the **original space**), maintaining the structure of the column generation subproblem.

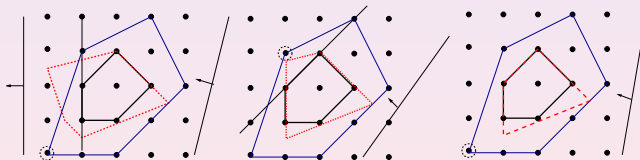


Relax and Cut

Relax and Cut: Use **LD** as the bounding method.

$$z_{LD} = \max_{u \in \mathbb{R}_+^n} \min_{s \in \mathcal{F}'} \{ (c^\top - u^\top A'')s + u^\top b'' \}$$

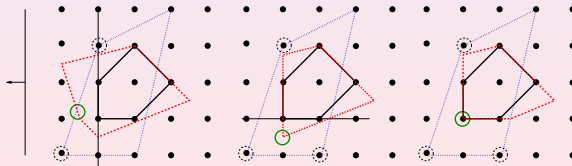
- In each iteration, separate $\hat{s} \in \operatorname{argmin}_{s \in \mathcal{F}'} \{ (c^\top - u^\top A'')s + u^\top b'' \}$, a solution to the Lagrangian relaxation.
- **Advantage:** It is often **much easier** to separate a member of \mathcal{F}' from \mathcal{P} than an arbitrary real vector, such as \hat{x} .



Decompose and Cut

Decompose and Cut: As in price and cut, use **DW** as the bounding method, but use the decomposition obtained in each iteration to generate improving inequalities as in **RC**.

- Rather than (or in addition to) separating \hat{x} , separate each member of $D = \{s \in \mathcal{F}' \mid \hat{\lambda}_s > 0\}$.
- As with **RC**, it is often **much easier** to separate a member of \mathcal{F}' from \mathcal{P} than an arbitrary real vector, such as \hat{x} .
- **RC** only gives us **one** member of \mathcal{F}' to separate, while **PC** gives us a set, one of which must be violated by any inequality violated by \hat{x} .
- We can also use CP and decompose the fractional solution obtained in each iteration into a convex combination of members of \mathcal{F}' and apply the same technique.
- In case this decomposition fails, we still get a Farkas cut for free.

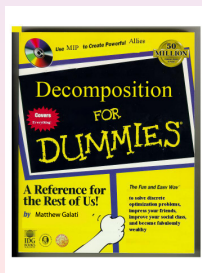


DECOMP Framework: Motivation

DECOMP Framework

DECOMP is a software framework that provides a virtual sandbox for testing and comparing various decomposition-based bounding methods.

- It's very difficult to compare the variants discussed here in a controlled way.
- The method for separation/optimization over \mathcal{P}' is the primary application-dependent component of any of these algorithms.
- **DECOMP** abstracts the common, generic elements of these methods.
 - **Key:** The user defines application-specific components in the space of the compact formulation.
 - The framework takes care of reformulation and implementation for all variants described here.

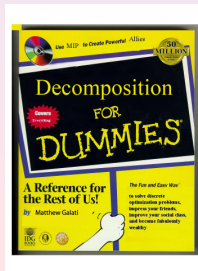


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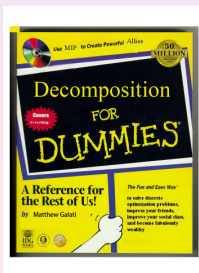


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DECOMP Framework: Implementation

COmputational INfrastructure for Operations Research



- **DECOMP** was built around data structures and interfaces provided by COIN-OR.
- The **DECOMP** framework, written in C++, is accessed through two user interfaces:
 - Applications Interface: `DecompApp`
 - Algorithms Interface: `DecompAlgo`
- **DECOMP** provides the bounding method for branch and bound.
- **ALPS** (Abstract Library for Parallel Search) provides the framework for parallel tree search.
 - `AlpsDecompModel` : `public AlpsModel`
 - a wrapper class that calls (data access) methods from `DecompApp`
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DECOMP Features

- One interface to all default algorithms: **CP/DC, DW, LD, PC, RC**.
- **Automatic reformulation** allows users to deal with variables and constraints in the original space.
- Built on top of the **OSI** interface, so easy to swap solvers (simplex to interior point).
- Can utilize **CGL** cuts in all algorithms (since cut generation is always done in the original space).
- Column generation based on *multiple algorithms* can be easily defined and employed.
- Can derive bounds based on *multiple model/algorithm* combinations.
- Provides default (naive) branching rules in the original space.
- Active LP compression, variable and cut pool management.
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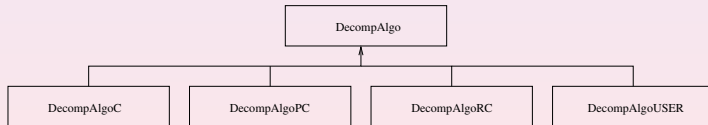
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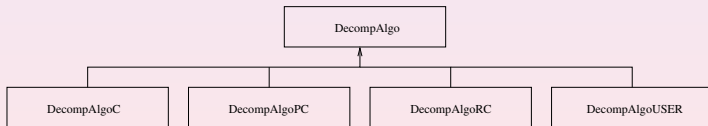
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 - Add stabilization to the dual updates in LD, as in **bundle methods**.
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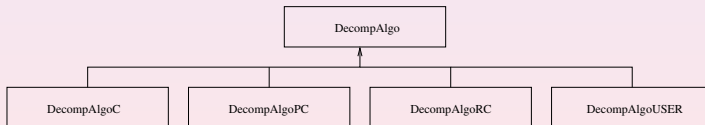
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DECOMP - TSP Example

TSP_Main

```
int main(int argc, char ** argv){
    //create the utility class for parsing parameters
    UtilParameters utilParam(argc, argv);

    //create the user application (a DecompApp)
    TSP-DecompApp tsp(utilParam);
    tsp.createModel();

    //create the algorithm(s) (a DecompAlgo)
    DecompAlgoC * cut = new DecompAlgoC(&tsp, &utilParam);
    DecompAlgoPC * pcOneTree = new DecompAlgoPC(&tsp, &utilParam,
                                                TSP-DecompApp::MODEL_ONETREE);
    DecompAlgoPC * pcTwoMatch = new DecompAlgoPC(&tsp, &utilParam,
                                                TSP-DecompApp::MODEL_TWOMATCH);
    DecompAlgoRC * rcOneTree = new DecompAlgoRC(&tsp, &utilParam,
                                                TSP-DecompApp::MODEL_ONETREE);
    DecompAlgoRC * rcTwoMatch = new DecompAlgoRC(&tsp, &utilParam,
                                                TSP-DecompApp::MODEL_TWOMATCH);

    //create the driver AlpsDecomp model
    AlpsDecompModel alpsModel(utilParam);

    //install the algorithms
    //alpsModel.addDecompAlgo(cut);
    alpsModel.addDecompAlgo(pcOneTree);

    //solve
    alpsModel.solve();
}
```

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