

DIP with CHiPPS: Decomposition Methods for Integer Linear Programming (Or, Things I've Been Musing About Since I left Cornell...)

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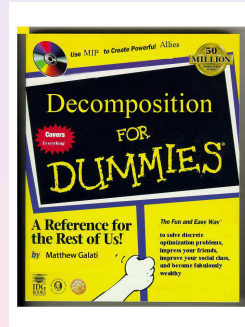
Apples from the Family Tree



- This is work that grew out of several of the three main themes from my dissertation.
- It has now produced three subsequent dissertations.
 - Matthew Galati, *Decomposition in Integer Programming* \Leftarrow main focus of this talk
 - Yan Xu, *Scalable Algorithms for Parallel Tree Search*
 - Zeliha Akca, *Integrated Location, Routing, and Scheduling Problems*

Overview

- *Decomposition* has long been known as a powerful paradigm for the solution of structured integer programs.
- Its application in practice is hindered by a number of serious drawbacks.
 - *Implementation is difficult*, usually requiring development of sophisticated customized codes.
 - Choosing an algorithmic strategy *requires in-depth knowledge* of theory and strategies are *difficult to compare empirically*.
 - The powerful techniques modern solvers use to solve integer programs are *difficult to integrate* with decomposition-based approaches.
- **SYMPHONY** was a framework for easily developing customized versions of branch and cut.
- **DIP** and **CHiPPS** are two new frameworks that generalize many of the ideas from **SYMPHONY**
 - **CHiPPS** (COIN High Performance Parallel Search Software) is a flexible library hierarchy for implementing parallel search algorithms.
 - **DIP** (Decomposition for Integer Programs) is a framework for implementing decomposition-based bounding methods.
 - **DIP with CHiPPS** is a full-blown branch-and-cut-and-price framework in which details of the implementation are hidden from the user.



Outline

- 1 Decomposition Methods
 - Traditional Methods
 - Integrated Methods
 - Structured Separation
 - Decompose-and-Cut Method
 - Algorithmic Details
- 2 DIP
- 3 CHiPPS
- 4 Applications
 - Multi-Choice Multi-Dimensional Knapsack Problem
 - ATM Cash Management Problem
 - Generic Black-box Solver for Block-Angular MILP
- 5 Current and Future Research

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The Decomposition Principle in Integer Programming

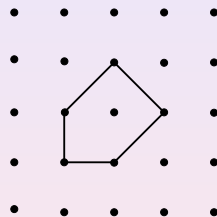
Basic Idea: By leveraging our ability to solve the optimization/separation problem for a relaxation, we can improve the bound yielded by the LP relaxation.

$$z_{IP} = \min_{x \in \mathbb{Z}^n} \{c^\top x \mid A'x \geq b', A''x \geq b''\}$$

$$z_{LP} = \min_{x \in \mathbb{R}^n} \{c^\top x \mid A'x \geq b', A''x \geq b''\}$$

$$z_D = \min_{x \in \mathcal{P}'} \{c^\top x \mid A''x \geq b''\}$$

$$z_{IP} \geq z_D \geq z_{LP}$$



$$\text{————— } \mathcal{P} = \text{conv}\{x \in \mathbb{Z}^n \mid A'x \geq b', A''x \geq b''\}$$

Assumptions:

- $\text{OPT}(\mathcal{P}, c)$ and $\text{SEP}(\mathcal{P}, x)$ are “hard”
- $\text{OPT}(\mathcal{P}', c)$ and $\text{SEP}(\mathcal{P}', x)$ are “easy”
- Q'' can be represented explicitly (description has polynomial size)
- \mathcal{P}' must be represented implicitly (description has exponential size)

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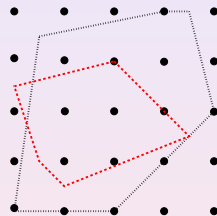
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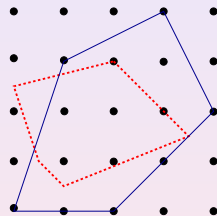
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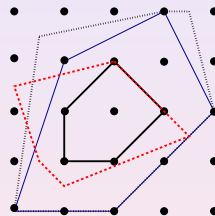
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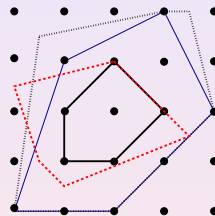
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Example - Traveling Salesman Problem (TSP)

Traveling Salesman Problem Formulation

$$\begin{aligned} x(\delta(\{u\})) &= 2 & \forall u \in V \\ x(E(S)) &\leq |S| - 1 & \forall S \subset V, 3 \leq |S| \leq |V| - 1 \\ x_e &\in \{0, 1\} & \forall e \in E \end{aligned}$$



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Find a 2-matching that satisfies the subtour constraints ($\mathcal{P}' = \text{2-Matching}$)

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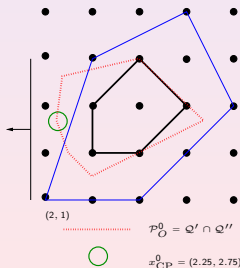
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CPM combines an *outer* approximation of \mathcal{P}' with an explicit description of \mathcal{Q}''

- **Master:** $z_{\text{CP}} = \min_{x \in \mathbb{R}^n} \{c^\top x \mid Dx \geq d, A''x \geq b''\}$
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Exponential number of constraints



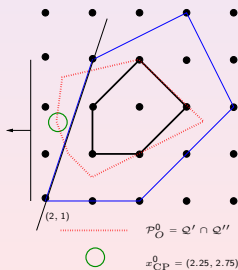
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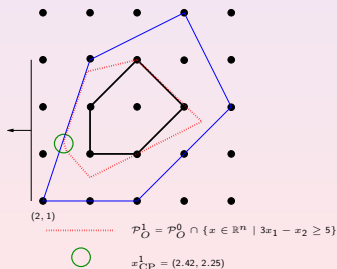
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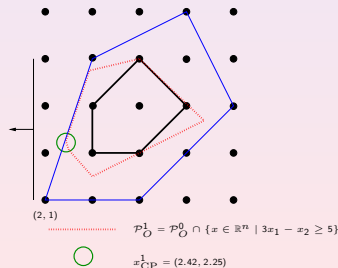
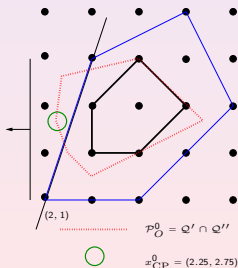
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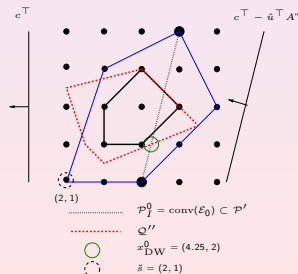
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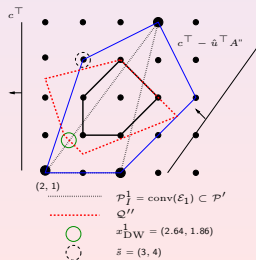
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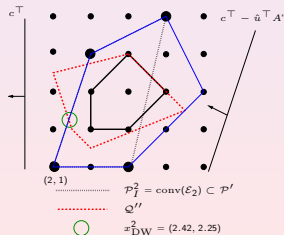
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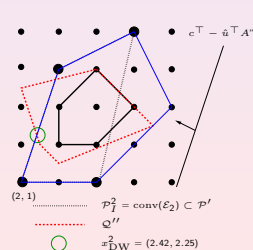
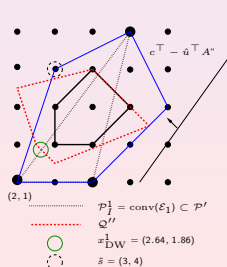
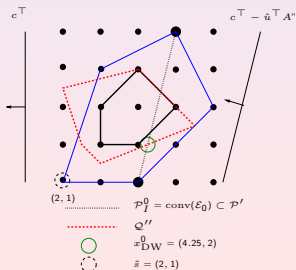
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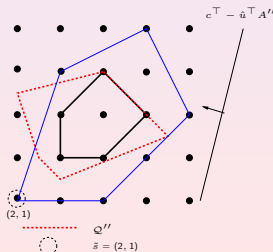


Lagrangian Method (LD)

LD iteratively produces single extreme points of \mathcal{P}' and uses their violation of constraints of \mathcal{Q}'' to converge to the same optimal face of \mathcal{P}' as CPM and DW.

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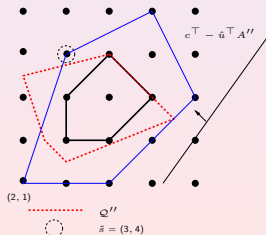


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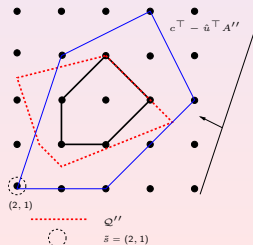


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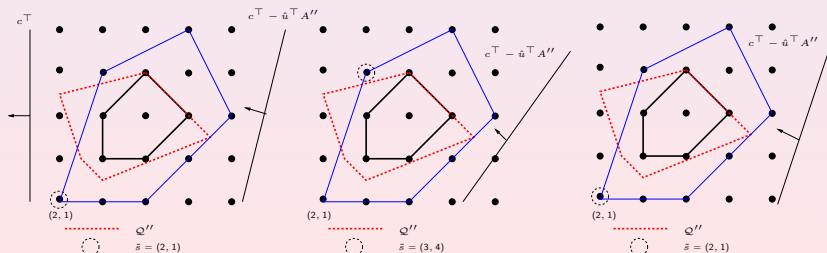


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Common Threads

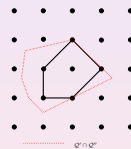
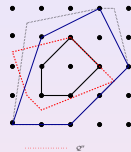
- The **LP bound** is obtained by optimizing over the intersection of two explicitly defined polyhedra.

$$z_{LP} = \min_{x \in \mathbb{R}^n} \{c^T x \mid x \in Q' \cap Q''\}$$

- The **decomposition bound** is obtained by optimizing over the intersection of one explicitly defined polyhedron and one implicitly defined polyhedron.

$$z_{CP} = z_{DW} = z_{LD} = z_D = \min_{x \in \mathbb{R}^n} \{c^T x \mid x \in P' \cap Q''\} \geq z_{LP}$$

- Traditional decomp-based bounding methods contain two primary steps
 - **Master Problem:** Update the primal/dual solution information
 - **Subproblem:** Update the approximation of P' : $SEP(P', x)$ or $OPT(P', c)$
- **Integrated decomposition methods** further improve the bound by considering two implicitly defined polyhedra whose descriptions are iteratively refined.
 - **Price-and-Cut (PC)**
 - **Relax-and-Cut (RC)**
 - **Decompose-and-Cut (DC)**



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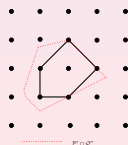
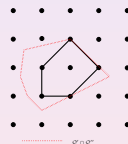
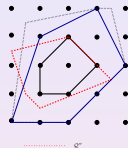
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$$z_{LP} = \min_{x \in \mathbb{R}^n} \{c^T x \mid x \in Q' \cap Q''\}$$

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- Traditional decomp-based bounding methods contain two primary steps
 - Master Problem:** Update the primal/dual **solution** information
 - Subproblem:** Update the **approximation** of \mathcal{P}' : $SEP(\mathcal{P}', x)$ or $OPT(\mathcal{P}', c)$
- Integrated decomposition methods further improve the bound by considering two implicitly defined polyhedra whose descriptions are iteratively refined.
 - Price-and-Cut (PC)
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Common Threads

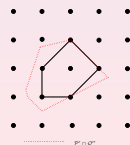
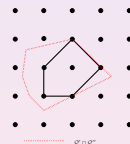
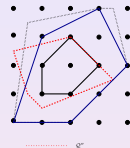
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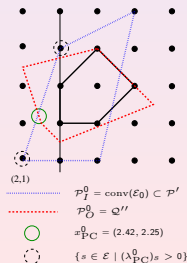
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Price-and-Cut Method (PC)

PC approximates \mathcal{P} by building an *inner* approximation of \mathcal{P}' (as in DW) intersected with an *outer* approximation of \mathcal{P} (as in CPM)

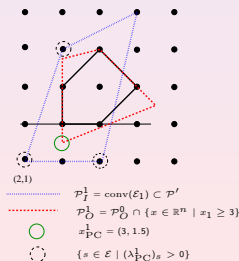
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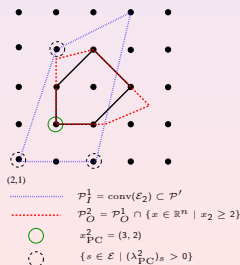
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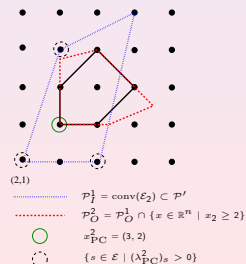
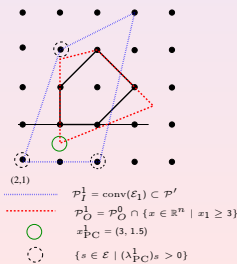
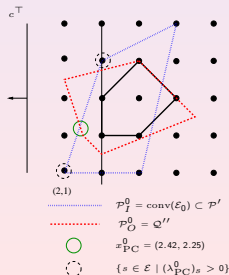
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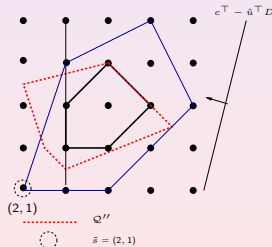
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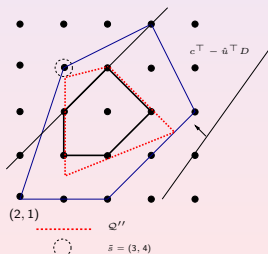
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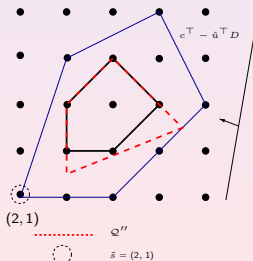
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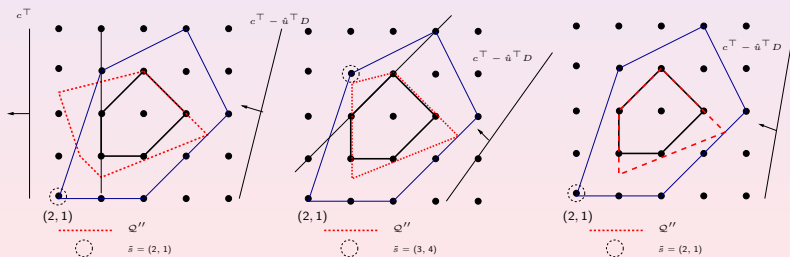
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Structured Separation

- In general, $\text{OPT}(X, c)$ and $\text{SEP}(X, x)$ are polynomially equivalent.
- **Observation:** Restrictions on input or output can change their complexity.
- **The Template Paradigm**, restricts the *output* of $\text{SEP}(X, x)$ to valid inequalities that conform to a certain structure. This class of inequalities forms a polyhedron $\mathcal{C} \supset X$ (the *closure*).
- For example, let \mathcal{P} be the convex hull of solutions to the TSP.
 - $\text{SEP}(\mathcal{P}, x)$ is \mathcal{NP} -Complete.
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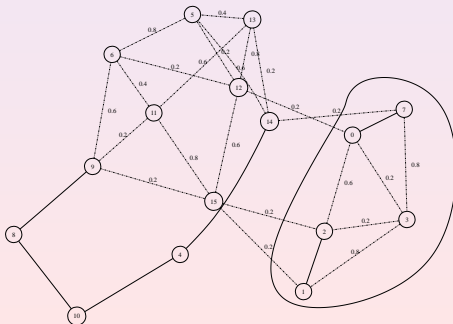
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- Separation of Subtour Inequalities:

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- $\text{SEP}(\mathcal{P}^{\text{Subtour}}, x)$ for $x \in \mathbb{R}^n$ can be solved in $O(|E||V| + |V|^2 \log |V|)$ (Min-Cut)
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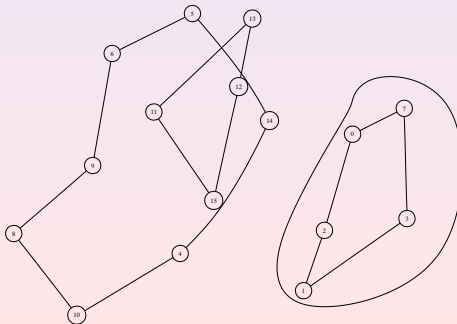


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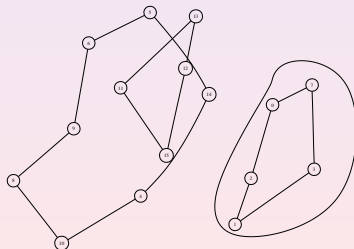
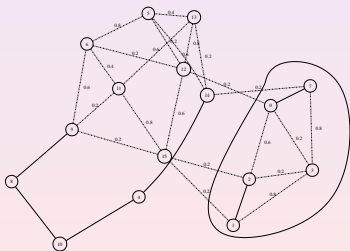


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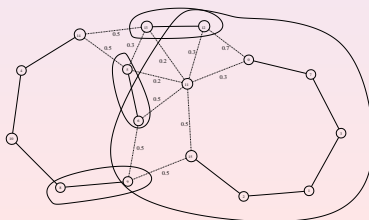


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- Separation of Comb Inequalities:

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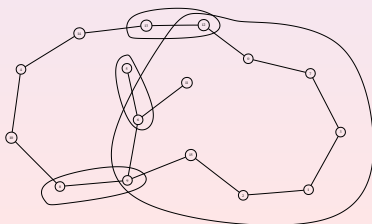


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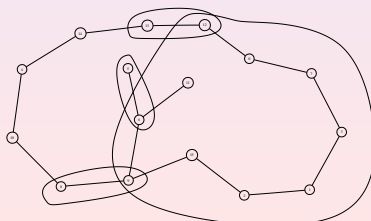
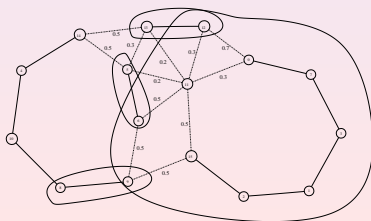


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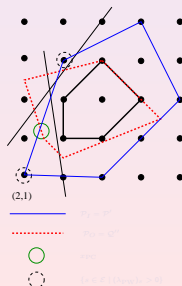
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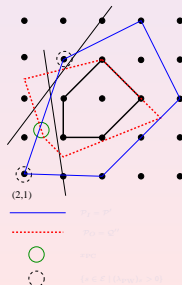
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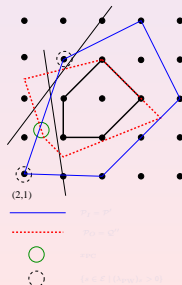
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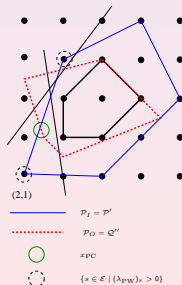
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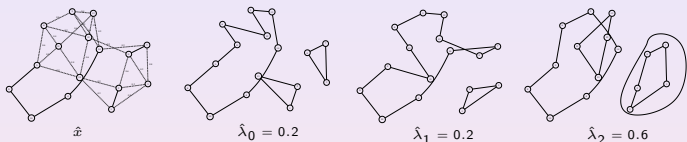
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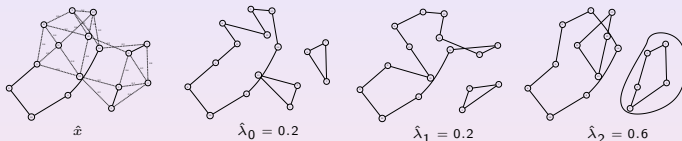
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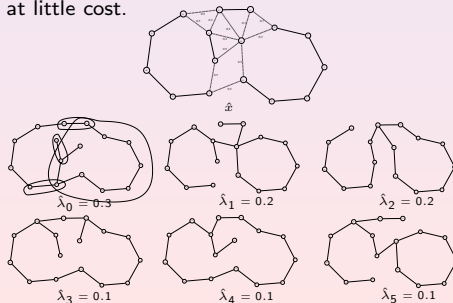
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Decompose-and-Cut Method (DC)

Decompose-and-Cut: Each iteration of CPM, decompose into convex combo of e.p.'s of \mathcal{P}'

$$\min_{\lambda \in \mathbb{R}_+^{\mathcal{E}}, (x^+, x^-) \in \mathbb{R}_+^n} \left\{ x^+ + x^- \mid \sum_{s \in \mathcal{E}} s \lambda_s + x^+ - x^- = \hat{x}_{\text{CP}}, \sum_{s \in \mathcal{E}} \lambda_s = 1 \right\}$$

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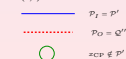
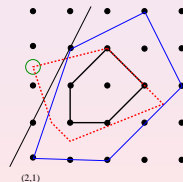
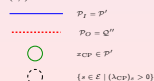
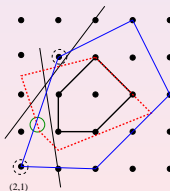
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- If \hat{x}_{CP} lies outside \mathcal{P}' the decomposition will fail
- By the *Farkas Lemma* the proof of infeasibility provides a valid and violated inequality

Decomposition Cuts

$$\begin{aligned} u_{\text{DC}}^t s + \alpha_{\text{DC}}^t &\leq 0 \quad \forall s \in \mathcal{P}' \quad \text{and} \\ u_{\text{DC}}^t \hat{x}_{\text{CP}} + \alpha_{\text{DC}}^t &> 0 \end{aligned}$$



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 - Later used in TSP *Concorde* by ABCC (*non-template cuts*)
 - Now being used (in some form) for generic MILP by *Gurobi*
- This tells us that we are missing some facets of \mathcal{P}' in our current relaxation.
- The machinery for solving this already exists (=column generation)
- Much easier than DW problem because it's a *feasibility* problem and
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Branching for Inner Methods (PC)

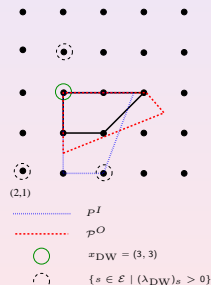
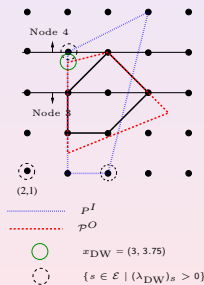
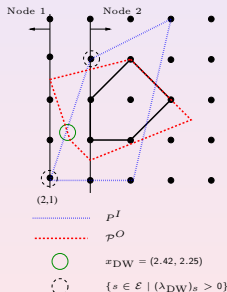
- Add column bounds to $[A'', b'']$ and map back to the compact space $\hat{x} = \sum_{s \in \mathcal{E}} s \hat{\lambda}_s$
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- This idea takes care of (most of) the design issues related to branching for inner methods
- **Current Limitation:** Identical subproblems are currently treated like non-identical.

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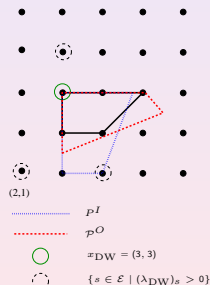
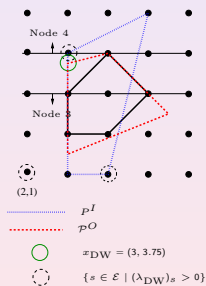
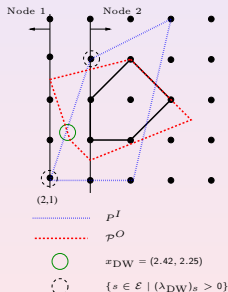
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$$\begin{aligned} \text{Node 1: } & 4\lambda_{(4,1)} + 5\lambda_{(5,5)} + 2\lambda_{(2,1)} + 3\lambda_{(3,4)} \leq 2 \\ \text{Node 2: } & 4\lambda_{(4,1)} + 5\lambda_{(5,5)} + 2\lambda_{(2,1)} + 3\lambda_{(3,4)} \geq 3 \end{aligned}$$

Branching for Inner Methods (RC)

- In general, Lagrangian methods do *not* provide a primal solution λ
- Let \mathcal{B} define the extreme points found in solving subproblems for z_{LD}
- Build an inner approximation using this set, then proceed as in PC

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- **Separable subproblems (Important!)**

- Identical subproblems (symmetry)
- Parallel solution of subproblems
- Automatic detection

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Outline

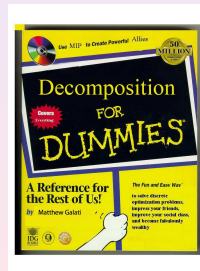
- 1 Decomposition Methods
 - Traditional Methods
 - Integrated Methods
 - Structured Separation
 - Decompose-and-Cut Method
 - Algorithmic Details
- 2 DIP
- 3 CHiPPS
- 4 Applications
 - Multi-Choice Multi-Dimensional Knapsack Problem
 - ATM Cash Management Problem
 - Generic Black-box Solver for Block-Angular MILP
- 5 Current and Future Research

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DIP (Decomposition for Integer Programming) is an open-source software framework that provides an implementation of various decomposition methods with minimal user responsibility

- Allows direct comparison CPM/DW/LD/PC/RC/DC in one framework
- DIP abstracts the common, generic elements of these methods
- Key: The user defines application-specific components in the space of the compact formulation - greatly simplifying the API
 - Define $[A'', b'']$ and/or $[A', b']$
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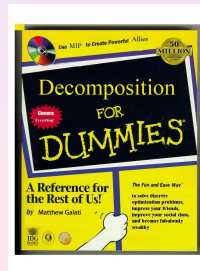


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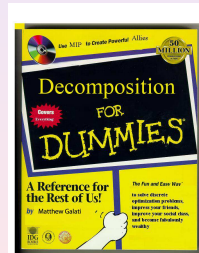


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- The **DIP** framework, written in C++, is accessed through two user interfaces:
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- **DIP** provides the bounding method for branch and bound
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- `isUserFeasible()`: is $\hat{x} \in \mathcal{P}$? [optional, if $\mathcal{P} = \text{conv}(\mathcal{P}' \cap Q'' \cap \mathbb{Z})$]
- All other methods have appropriate defaults but are **virtual** and may be overridden

DIP Framework: Example Code

```
int main(int argc, char ** argv){
    //create the utility class for parsing parameters
    UtilParameters utilParam(argc, argv);
    bool doCut          = utilParam.GetSetting("doCut",      true);
    bool doPriceCut     = utilParam.GetSetting("doPriceCut", false);
    bool doRelaxCut     = utilParam.GetSetting("doRelaxCut", false);

    //create the user application (a DecompApp)
    SILP-DecompApp sip(utilParam);

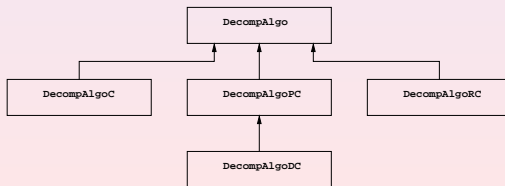
    //create the CPM/PC/RC algorithm objects (a DecompAlgo)
    DecompAlgo * algo = NULL;
    if(doCut)         algo = new DecompAlgoC (&sip, &utilParam);
    if(doPriceCut)    algo = new DecompAlgoPC(&sip, &utilParam);
    if(doRelaxCut)    algo = new DecompAlgoRC(&sip, &utilParam);

    //create the driver AlpsDecomp model
    AlpsDecompModel alpsModel(utilParam, algo);

    //solve
    alpsModel.solve();
}
```

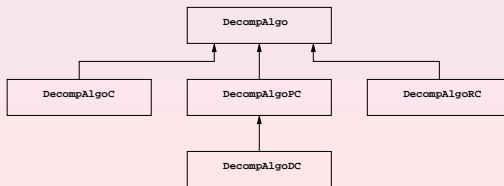
DIP Framework: Algorithms

- The base class **DecompAlgo** provides the shell (init / master / subproblem / update).
- Each of the methods described has derived default implementations **DecompAlgoX** : public **DecompAlgo** which are accessible by any application class, allowing full flexibility.
- New, hybrid or extended methods can be easily derived by overriding the various subroutines, which are called from the base class. For example,
 - Alternative methods for solving the master LP in DW, such as **interior point methods**
 - Add stabilization to the dual updates in LD (stability centers)
 - For LD, replace subgradient with **volume** providing an approximate primal solution
 - Hybrid init methods like using LD or DC to initialize the columns of the DW master
 - During PC, adding cuts to either master and/or subproblem.
 - ...



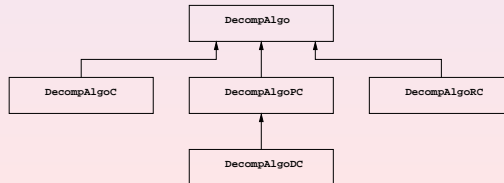
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DIP Framework: Example Applications

Application	Description	\mathcal{P}'	$\text{OPT}(c)$	$\text{SEP}(x)$	Input
AP3	3-index assignment	AP	Jonker	user	user
ATM	cash management (SAS COE)	MILP(s)	CBC	CGL	user
GAP	generalized assignment	KP(s)	Pisinger	CGL	user
MAD	matrix decomposition	MaxClique	Cliquer	CGL	user
MILP	random partition into A', A''	MILP	CBC	CGL	mps
MILPBlock	user-defined blocks for A'	MILP(s)	CBC	CGL	mps, block
MMKP	multi-dim/choice knapsack	MCKP	Pisinger	CGL	user
		MDKP	CBC	CGL	user
SILP	intro example, tiny IP	MILP	CBC	CGL	user
TSP	traveling salesman problem	1-Tree	Boost	Concorde	user
		2-Match	CBC	Concorde	user
VRP	vehicle routing problem	k -TSP	Concorde	CVRPSEP	user
		b -Match	CBC	CVRPSEP	user

Outline

- 1 Decomposition Methods
 - Traditional Methods
 - Integrated Methods
 - Structured Separation
 - Decompose-and-Cut Method
 - Algorithmic Details
- 2 DIP
- 3 **CHiPPS**
- 4 Applications
 - Multi-Choice Multi-Dimensional Knapsack Problem
 - ATM Cash Management Problem
 - Generic Black-box Solver for Block-Angular MILP
- 5 Current and Future Research

Quick Introduction to CHiPPS

- CHiPPS stands for COIN-OR High Performance Parallel Search.
- CHiPPS is a set of C++ class libraries for implementing **tree search** algorithms for both sequential and parallel environments.

CHiPPS Components (Current)

ALPS (Abstract Library for Parallel Search)

- is the search-handling layer (parallel and sequential).
- provides various search strategies based on node priorities.

BiCePS (Branch, Constrain, and Price Software)

- is the data-handling layer for relaxation-based optimization.
- adds notion of **variables** and **constraints**.
- assumes iterative bounding process.

BLIS (BiCePS Linear Integer Solver)

- is a concretization of BiCePS.
- specific to models with **linear** constraints and objective function.

ALPS: Design Goals

- Intuitive object-oriented class structure.
 - `AlpsModel`
 - `AlpsTreeNode`
 - `AlpsNodeDesc`
 - `AlpsSolution`
 - `AlpsParameterSet`
- Minimal algorithmic assumptions in the base class.
 - Support for a wide range of problem classes and algorithms.
 - Support for constraint programming.
- Easy for user to develop a custom solver.
- Design for *parallel scalability*, but operate effectively in a sequential environment.
- Explicit support for *memory compression* techniques (packing/differencing) important for implementing optimization algorithms.

ALPS: Overview of Features

- The design is based on a very general concept of *knowledge*.
- Knowledge is shared *asynchronously* through *pools* and *brokers*.
- Management overhead is reduced with the *master-hub-worker* paradigm.
- Overhead is decreased using *dynamic task granularity*.
- Two *static load balancing* techniques are used.
- Three *dynamic load balancing* techniques are employed.
- Uses *asynchronous* messaging to the highest extent possible.
- A scheduler on each process manages tasks like
 - node processing,
 - load balancing,
 - update search states, and
 - termination checking, etc.

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Multi-Choice Multi-Dimensional Knapsack Problem (MMKP)

- **SAS Marketing Optimization** - improve ROI for **marketing campaign offers** by targeting higher response rates, improving channel effectiveness, and reduce spending.

$$\begin{aligned}
 \max \quad & \sum_{i \in N} \sum_{j \in L_i} v_{ij} x_{ij} \\
 & \sum_{i \in N} \sum_{j \in L_i} r_{kij} x_{ij} \leq b_k \quad \forall k \in M \\
 & \sum_{j \in L_i} x_{ij} = 1 \quad \forall i \in N \\
 & x_{ij} \in \{0, 1\} \quad \forall i \in N, j \in L_i
 \end{aligned}$$

- Relaxation - Multi-Choice Knapsack Problem (MCKP)

- solver *mcknap* by Pisinger a DP-based branch-and-bound

$$\begin{aligned}
 \sum_{i \in N} \sum_{j \in L_i} r_{mij} x_{ij} & \leq b_m \\
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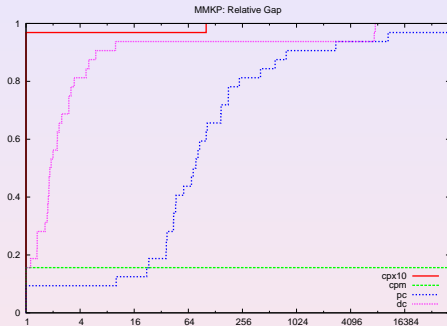
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 \end{aligned}$$

MMKP: CPX10.2 vs CPM/PC/DC

Instance	CPX10.2		DIP-CPM		DIP-PC		DIP-DC	
	Time	Gap	Time	Gap	Time	Gap	Time	Gap
I1	0.00	OPT	0.02	OPT	0.04	OPT	0.14	OPT
I10	T	0.05%	T	∞	T	11.86%	T	0.15%
I11	T	0.03%	T	∞	T	12.25%	T	0.14%
I12	T	0.01%	T	∞	T	7.93%	T	0.10%
I13	T	0.02%	T	∞	T	11.89%	T	0.12%
I2	0.01	OPT	0.01	OPT	0.05	OPT	0.05	OPT
I3	1.17	OPT	23.23	OPT	T	1.07%	T	0.75%
I4	15.71	OPT	T	∞	T	5.14%	T	0.77%
I5	0.01	0.01%	0.01	OPT	0.13	OPT	0.05	OPT
I6	0.14	OPT	0.07	OPT	T	0.28%	0.63	OPT
I7	T	0.08%	T	∞	T	14.32%	T	0.09%
I8	T	0.09%	T	∞	T	13.36%	T	0.20%
I9	T	0.06%	T	∞	T	10.71%	T	0.19%
INST01	T	0.43%	T	∞	T	9.99%	T	0.70%
INST02	T	0.09%	T	∞	T	7.39%	T	0.45%
INST03	T	0.38%	T	∞	T	3.83%	T	0.85%
INST04	T	0.34%	T	∞	T	7.48%	T	0.45%
INST05	T	0.18%	T	∞	T	10.23%	T	0.62%
INST06	T	0.21%	T	∞	T	9.82%	T	0.38%
INST07	T	0.36%	T	∞	T	15.75%	T	0.62%
INST08	T	0.25%	T	∞	T	11.55%	T	0.46%
INST09	T	0.21%	T	∞	T	15.24%	T	0.40%
INST11	T	0.22%	T	∞	T	7.96%	T	0.39%
INST12	T	0.18%	T	∞	T	7.90%	T	0.42%
INST13	T	0.08%	T	∞	T	2.97%	T	0.14%
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INST15	T	0.04%	T	∞	T	3.43%	T	0.10%
INST16	T	0.06%	T	∞	T	2.19%	T	0.06%
INST17	T	0.03%	T	∞	T	2.09%	T	0.09%
INST18	T	0.03%	T	∞	T	4.43%	T	0.06%
INST19	T	0.03%	T	∞	T	3.13%	T	0.04%
INST20	T	0.03%	T	∞	T	3.05%	T	0.04%

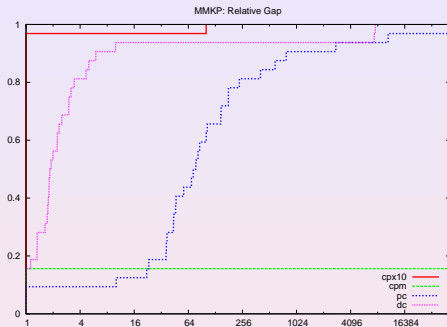


	CPX10.2	DIP-CPM	DIP-PC	DIP-DC
Optimal	5	5	3	4
≤ 1% Gap	32	5	4	32
≤ 10% Gap	32	5	22	32

CGL: missing Gub Covers

MMKP: CPX10.2 vs CPM/PC/DC

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ATM Cash Management Problem - Business Problem

SAS Center of Excellence in Operations Research Applications (OR COE)

- Determine schedule for allocation of cash inventory at branch banks to service ATMs
- Define a polynomial fit for predicted cash flow need per day/ATM
- Predictive model factors include:
 - days of the week
 - weeks of the month
 - holidays
 - salary disbursement days
 - location of the branches
- Cash allocation plans finalized at beginning of month - deviations from plan are costly
- Goal: Determine multipliers for fit to minimize mismatch based on predicted withdrawals
- Constraints:
 - Regulatory agencies enforce a minimum cash reserve ratio at branch banks (per day)
 - For each ATM, limit on number of days *cash-out* based on predictive model (customer satisfaction)
- We can approximate with an MILP formulation that has a natural block-angular structure.
 - Master constraints are just the budget constraint.
 - Subproblem constraints (*the rest*) - one block for each ATM.

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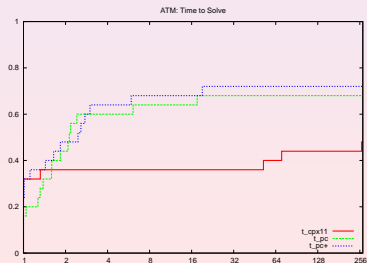
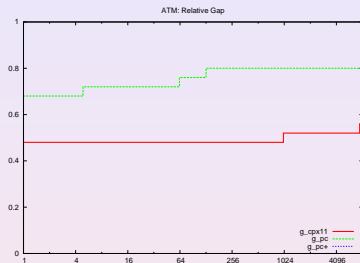
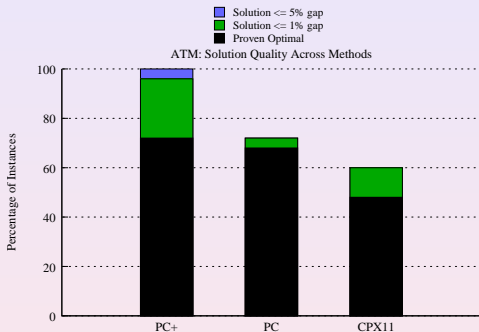
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ATM: CPX11 vs PC/PC+



MILPBlock - Block-Angular MILP (as a Generic Solver)

- Consulting work led to numerous MILPs that cannot be solved with generic (B&C) solvers
- Often consider a decomposition approach, since a common modeling paradigm is
 - independent departmental policies which are then coupled by some global constraints
- Development time was slow due to problem-specific implementations of methods

$$\begin{pmatrix} A_1'' & A_2'' & \cdots & A_\kappa'' \\ A_1' & & & \\ & A_2' & & \\ & & \ddots & \\ & & & A_\kappa' \end{pmatrix}$$

- MILPBlock provides a black-box solver for applying *integrated methods* to generic MILP
 - This is the *first* framework to do this (to my knowledge).
 - Similar efforts are being talked about by F. Vanderbeck BaPCod (no cuts)
- Currently, the only input needed is MPS/LP and a *block file*
- Future work will attempt to embed automatic recognition of the block-angular structure using packages from linear algebra like: MONET, hMETIS, Mondriaan

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Application - Block-Angular MILP (applied to Retail Optimization)

SAS Retail Optimization Solution

- *Multi-tiered supply chain distribution problem* where each block represents a store
- Prototype model developed in SAS/OR's OPTMODEL (algebraic modeling language)

Instance	CPX11			DIP-PC		
	Time	Gap	Nodes	Time	Gap	Nodes
retail27	T	2.30%	2674921	3.18	OPT	1
retail31	T	0.49%	1434931	767.36	OPT	41
retail3	529.77	OPT	2632157	0.54	OPT	1
retail4	T	1.61%	1606911	116.55	OPT	1
retail6	1.12	OPT	803	264.59	OPT	303

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MILPBlock: Recently Added Features

Interfaces for Pricing Algorithms (for IBM Project)

- User can provide an **initial dual vector**
- User can **manipulate duals** used at each pass (and specify **per block**)
- User can select which block to **process next** (alternative to *all* or *round-robin*)

New Options

- Branching can be auto enforced in subproblem **or** master (when oracle is MILP)
- Ability to stop subproblem calculation on gap/time and calculate LB (can **branch early**)
- For oracles that provide it, allow **multiple columns** for each subproblem call
- Management of **compression of columns** - once master gap is tight

Performance

- Detection and removal of columns that are close to parallel
- Added basic dual stabilization (Wentges smoothing)
- Redesign (and simplification) of treatment of master-only variables.

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Related Projects Currently using DIP

- **OSDip** – Optimization Services (**OS**) wraps DIP (in CoinBazaar)
 - University of Chicago – Kipp Martin
- **Dippy** – Python interface for **DIP** through **PuLP**
 - University of Auckland – Michael O'Sullivan
- **SAS** – surface MILPBlock-like solver for PROC OPTMODEL
 - SAS Institute – Matthew Galati
- **Lehigh University** – Working on extensions to DIP including parallelism and automating the identification of block angular structure (missing piece for *black box MILP solver*)
 - Lehigh University – Jaidong Wang and Ted Ralphs
- **National Workforce Management, Cross-Training and Scheduling Project**
 - IBM Business Process Re-engineering – Alper Uygur
- **Transmission Switching Problem for Electricity Networks**
 - University of Denmark – Jonas Villumsem
 - University of Auckland – Andy Philipott

DIP@SAS in PROC OPTMODEL

- Prototype **PC** algorithm embedded in **PROC OPTMODEL** (based on MILPBlock)
- Minor API change - one new suffix on rows *or* cols (.block)

Preliminary Results (Recent Clients):

Client Problem	IP-GAP		Real-Time	
	DIP@SAS	CPX12.1	DIP@SAS	CPX12.1
ATM Cash Management and Predictive Model (India)	OPT	∞	103	2000 (T)
ATM Cash Management (Singapore)	OPT	OPT	86	831
	OPT	OPT	90	783
Retail Inventory Optimization (UK)	1.6%	9%	1200	1200 (T)
	4.7%	19%	1200	1200 (T)
	2.6%	∞	1200	1200 (T)

Future Research

- **Branch-and-Relax-and-Cut** - computational focus thus far has been on CPM/DC/PC
- Can we implement **Gomory cuts** in Price-and-Cut?
 - Similar to Interior Point crossover to Simplex, we can crossover from \hat{x} to a feasible basis, load that into the solver and generate tableau cuts
 - Will the design of OSI and CGL work like this? **YES**. J Forrest has added a crossover to OsiClp
- Other generic MILP techniques for **MILPBlock**: heuristics, branching strategies, presolve
- Better support for **identical subproblems** (using ideas of Vanderbeck)
- **Parallelization** of branch-and-bound
 - More work per node, communication overhead low - use ALPS
- **Parallelization** related to relaxed polyhedra (work-in-progress):
 - Pricing in block-angular case
 - Nested pricing - use idle cores to generate diverse set of columns simultaneously
 - Generation of decomposition cuts for various relaxed polyhedra - diversity of cuts

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