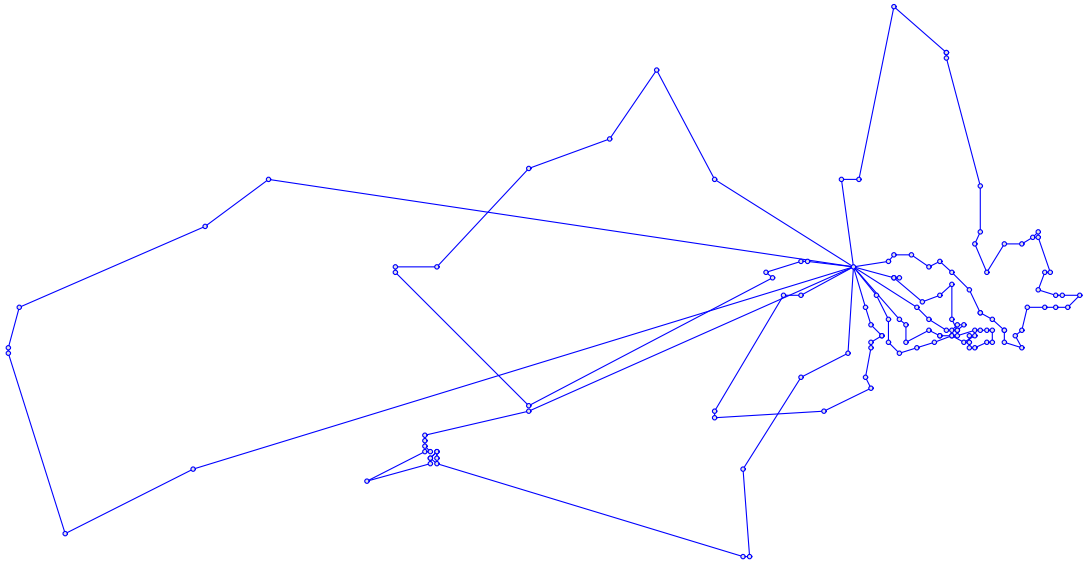
Branch, Cut, and Price for Routing and Packing Problems



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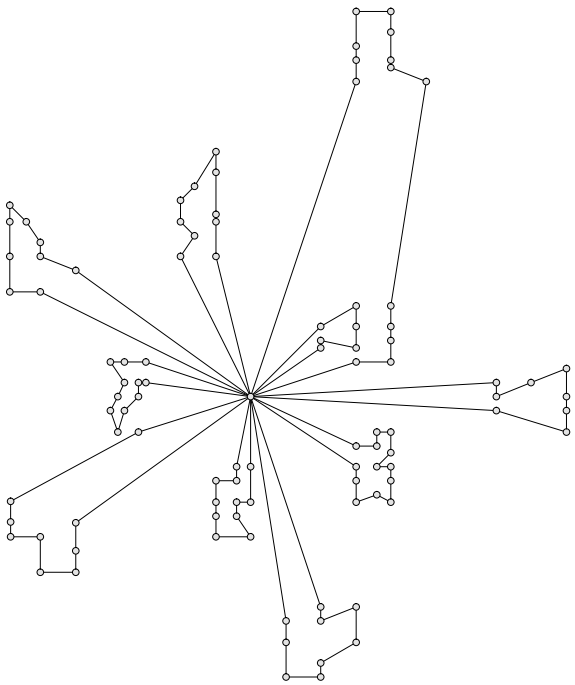
Outline of Talk

- Introduction and Motivation
- Modeling
- Complexity and Special Cases
- Polyhedral Structure
- Implementation
- Computational Issues and Results
- Future Directions



The Vehicle Routing Problem

The VRP is a combinatorial problem whose *ground set* is the edges of a graph $G(N, E)$. Notation:

- N is the set of customers and the depot (0).
- d is a vector of the customer demands.
- $N^- = N \setminus \{0\}$.
- k is the number of routes.
- C is the capacity of a truck.

A feasible solution is composed of:

- a partition $\{R_1, \ldots, R_k\}$ of V such that $\sum_{j \in R_i} d_j \leq C,\ 1 \leq i \leq k$;
- a permutation σ_i of $R_i \cup \{0\}$ specifying the order of the customers on route i.

Standard IP Formulation for the VRP

IP Formulation:

$$\begin{aligned} \textstyle\sum_{j=1}^{n} x_{0j} &= 2k \\ \textstyle\sum_{j=1}^{n} x_{ij} &= 2 \qquad \forall i \in V^- \\ \textstyle\sum_{\substack{i \in S \\ j \notin S}} x_{ij} &\geq 2b(S) \quad \forall S \subset V^-,\ |S| > 1. \end{aligned}$$

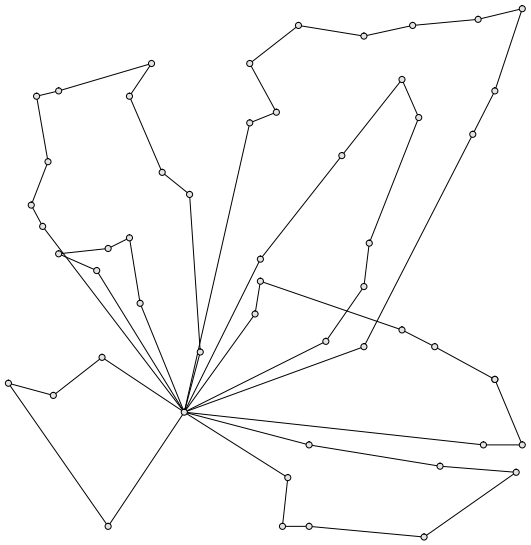
$b(S)$ = lower bound on the number of trucks required to service S (normally $\lceil (\sum_{i \in S} d_i)/C \rceil$).

If $C = \sum_{i \in S} d_i$, then we have the Multiple Traveling Salesman Problem.

Alternatively, if the edge costs are all zero, then we have the Bin Packing Problem.

How hard is the VRP?

- Test Set
  - TSPLIB/VRPLIB
  - Augerat's repository
  - Available at `BranchAndCut.org/VRP`
- Largest VRP instance solved: F-n135-k7
- Smallest VRP instance unsolved: B-n50-k8
- Largest TSP instance solved: usa13509
- Time to solve B-n50-k8 as an MTSP: .1 sec
- Why the gap?

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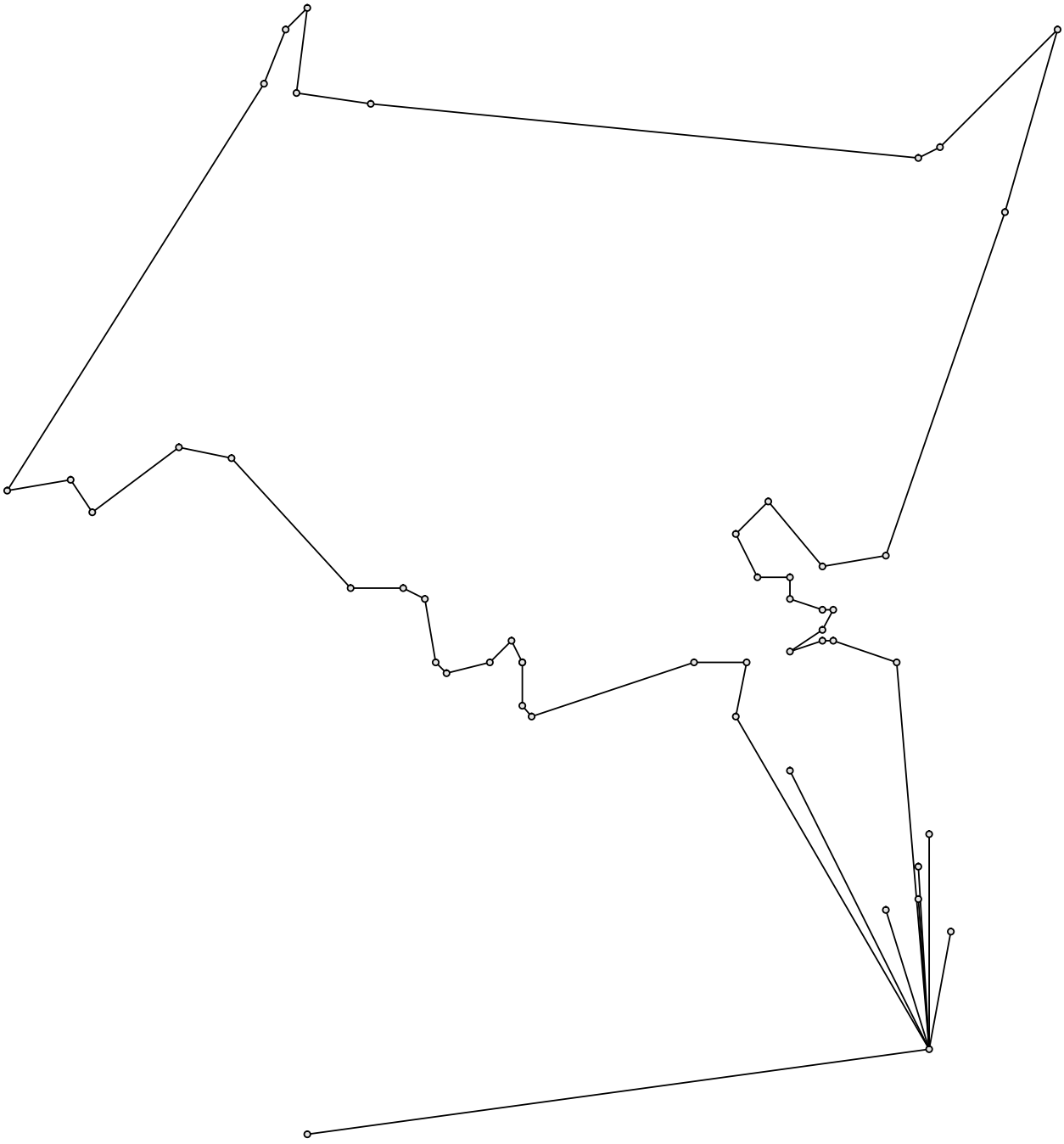

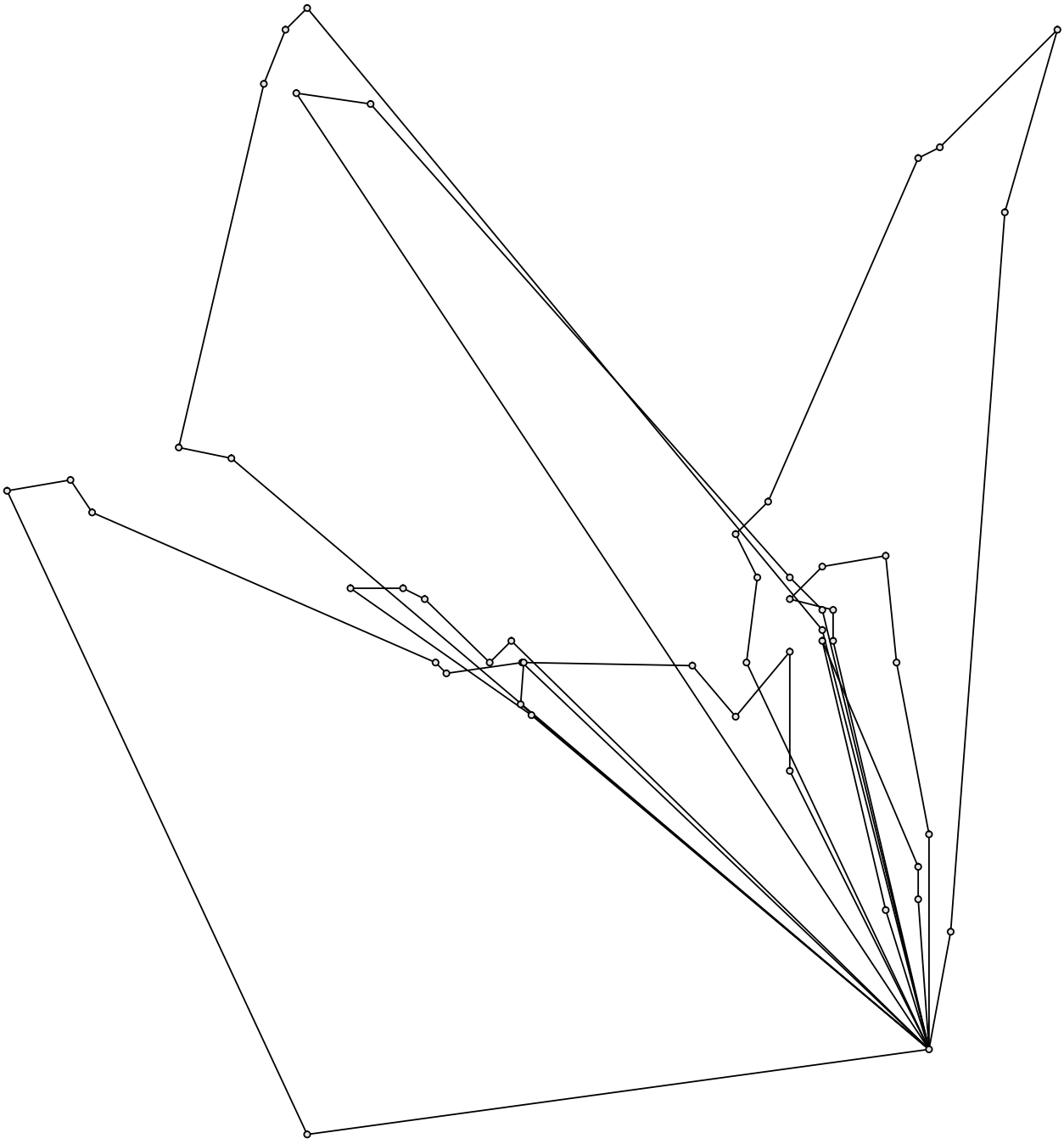

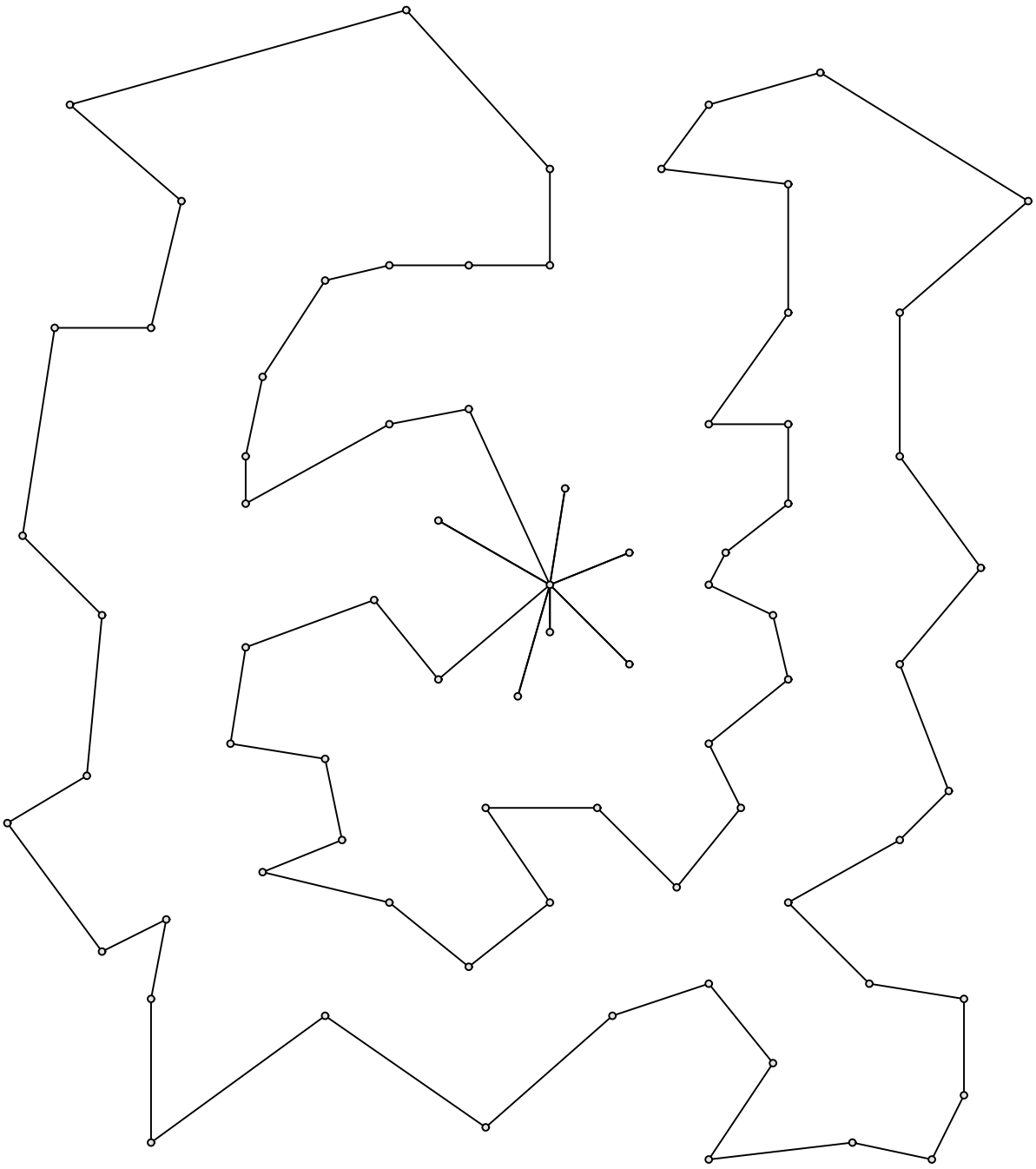

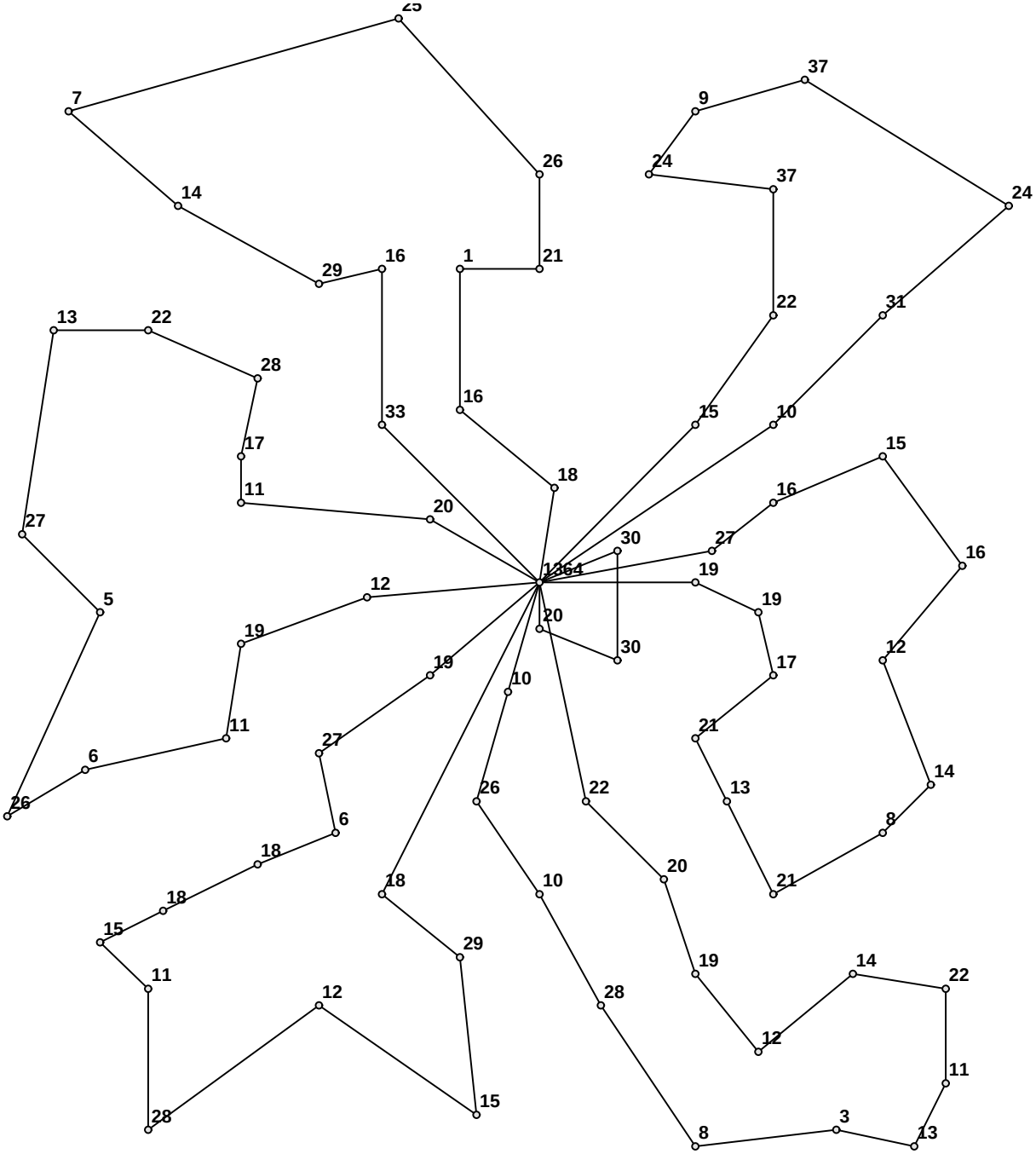
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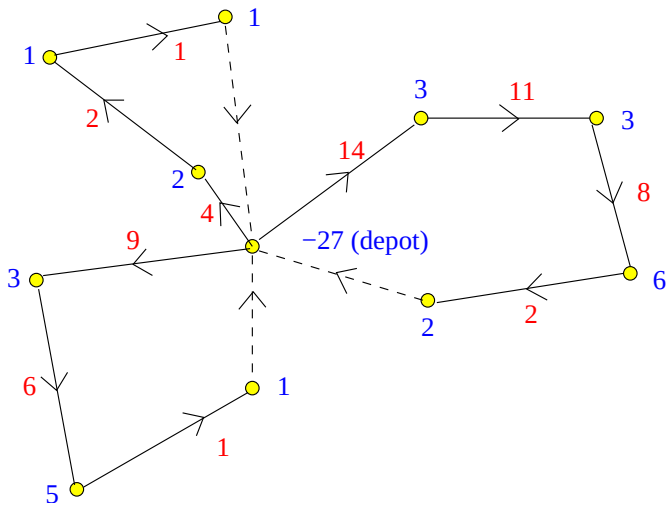
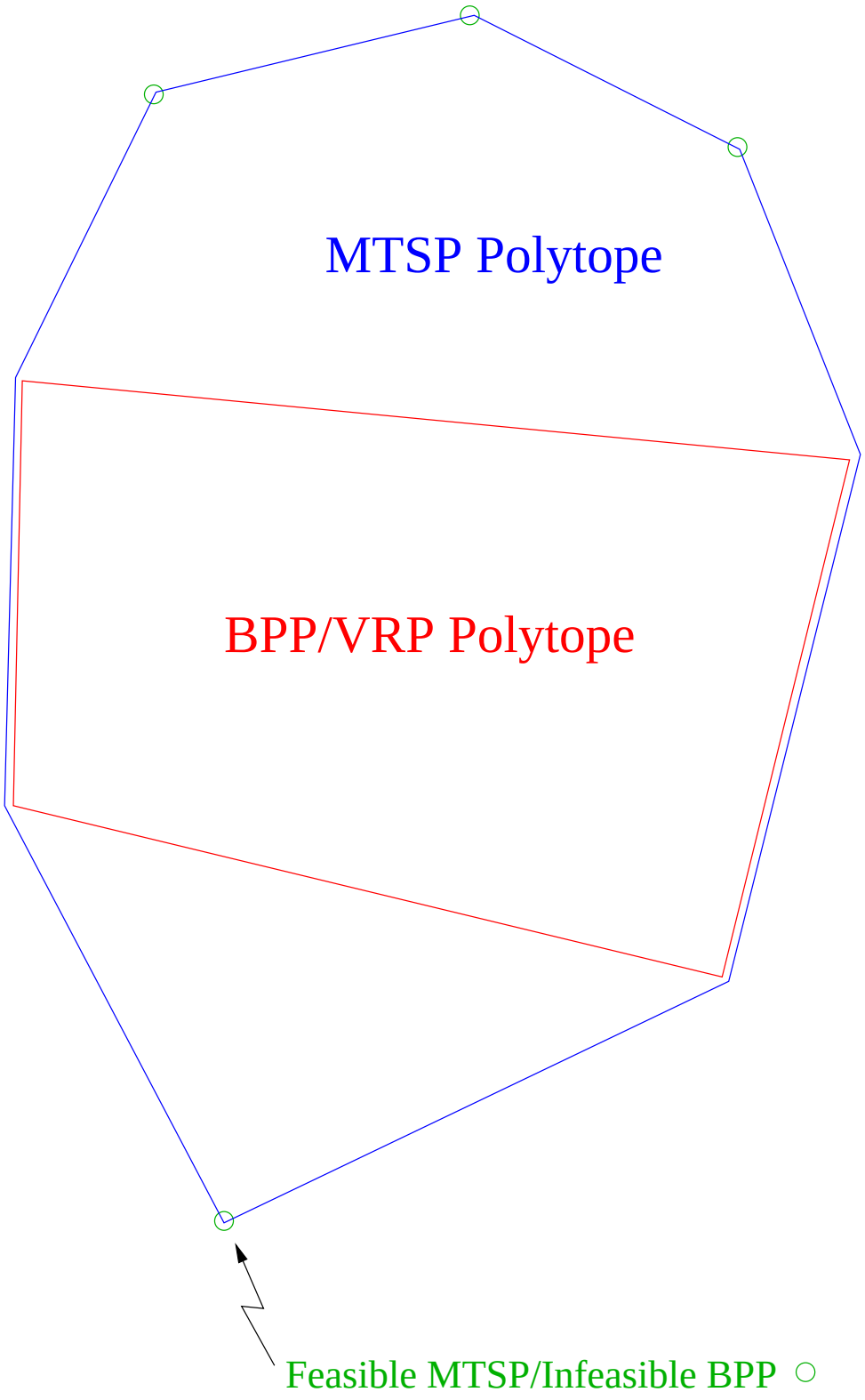
Motivation

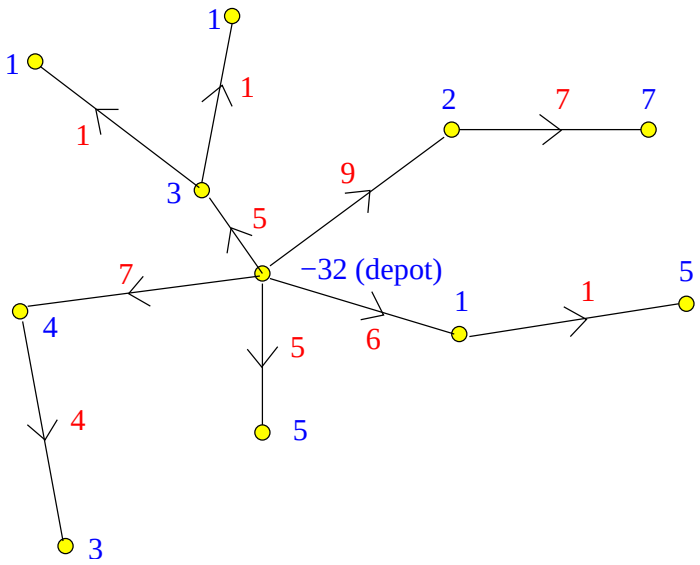
- Why is the Vehicle Routing Problem difficult?
- It is the intersection of two difficult problems.
  - Traveling Salesman Problem (Routing)
  - Bin Packing Problem (Packing)
- We don't have an effective, polynomially sized relaxation.
- Current approaches treat it as a routing problem.
- We know very little about the packing aspect.
- Idea: Consider flow-based formulations.




MTSP Polytope
BPP/VRP Polytope
Feasible MTSP/Infeasible BPP

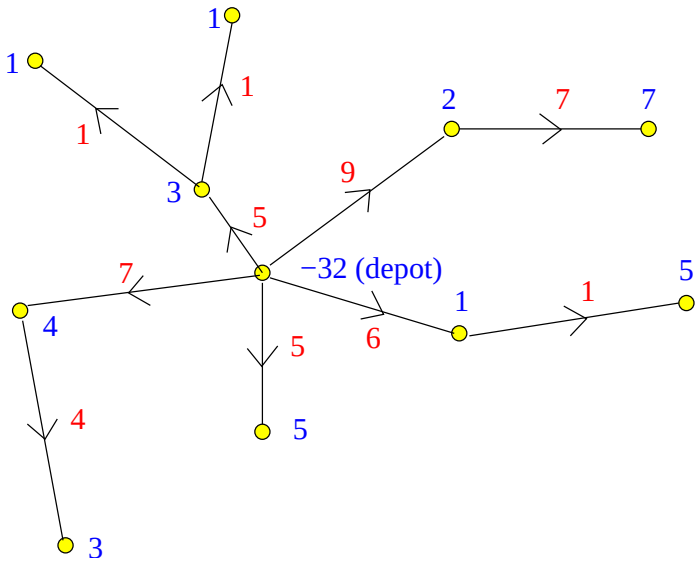
Node Routing

- We are given an undirected graph $G = (V, E)$.
  - The edges represent transportation arteries or communication links.
  - Each edge has an associated *cost* or *length*.
  - The nodes represent supply/demand points.
- Assume one supply point (the *depot*).
- A *node routing* is a directed subgraph G' of G satisfying the following properties:
  - G' is (weakly) connected.
  - The in-degree of each non-depot node is 1.



Optimal Node Routing

- Properties of a node routing.
  - It is a spanning arborescence plus (possibly) some edges returning to the depot.
  - There is a unique path from the depot to each demand point.
- We wish to construct a least cost routing.
- Cost Measures
  - Sum the lengths of all edges in G'.
  - Sum the length of all paths from the depot.
  - Some linear combination of these two.



IP Formulation

IP formulation for this routing problem:

$$Min \quad \sum_{(i,j)\in A} \gamma\, c_{ij} x_{ij} + \tau\, c_{ij} f_{ij}$$

$$s.t. \quad x(\delta(V \setminus \{i\})) = 1 \qquad \forall i \in V \setminus \{0\}$$

$$f(\delta(V \setminus \{i\})) - f(\delta(\{i\})) = d_i \qquad \forall i \in V \setminus \{0\}$$

$$f_{ij} \leq M x_{ij} \quad \forall (i,j) \in A$$

$$f_{ij} \geq 0 \qquad \forall (i,j) \in A$$

$$x_{ij} \in \{0,1\} \quad \forall (i,j) \in A$$

where:

- $V^- = V \setminus \{0\}$.
- x_{ij}, x_{ji} (*fixed-charge variables*) indicate whether $\{i,j\}$ is in the routing *and its orientation*.
- f_{ij} (*flow variable*) represents demand flow.

Complexity

- This node routing problem is NP-complete in general.
- Polynomially solvable special cases.
  - $\tau = 0 \Rightarrow$ Minimum Spanning Tree Problem.
  - $\gamma = 0 \Rightarrow$ Shortest Paths Tree Problem.
  - Note that demands are irrelevant.
- Other special cases.
  - $\tau, \gamma > 0 \Rightarrow$ Cable-Trench Problem (CTP).
  - $\tau = 0$ and $x(\delta(\{i\}) = 1 \Rightarrow$ Traveling Salesman Problem (TSP).
  - $\tau > 0$ and $x(\delta(\{i\}) = 1 \Rightarrow$ Variable Cost TSP (VCTSP).
  - $x(\delta(V \setminus \{0\}) = x(\delta(\{0\}) = k \Rightarrow k$-TSP.

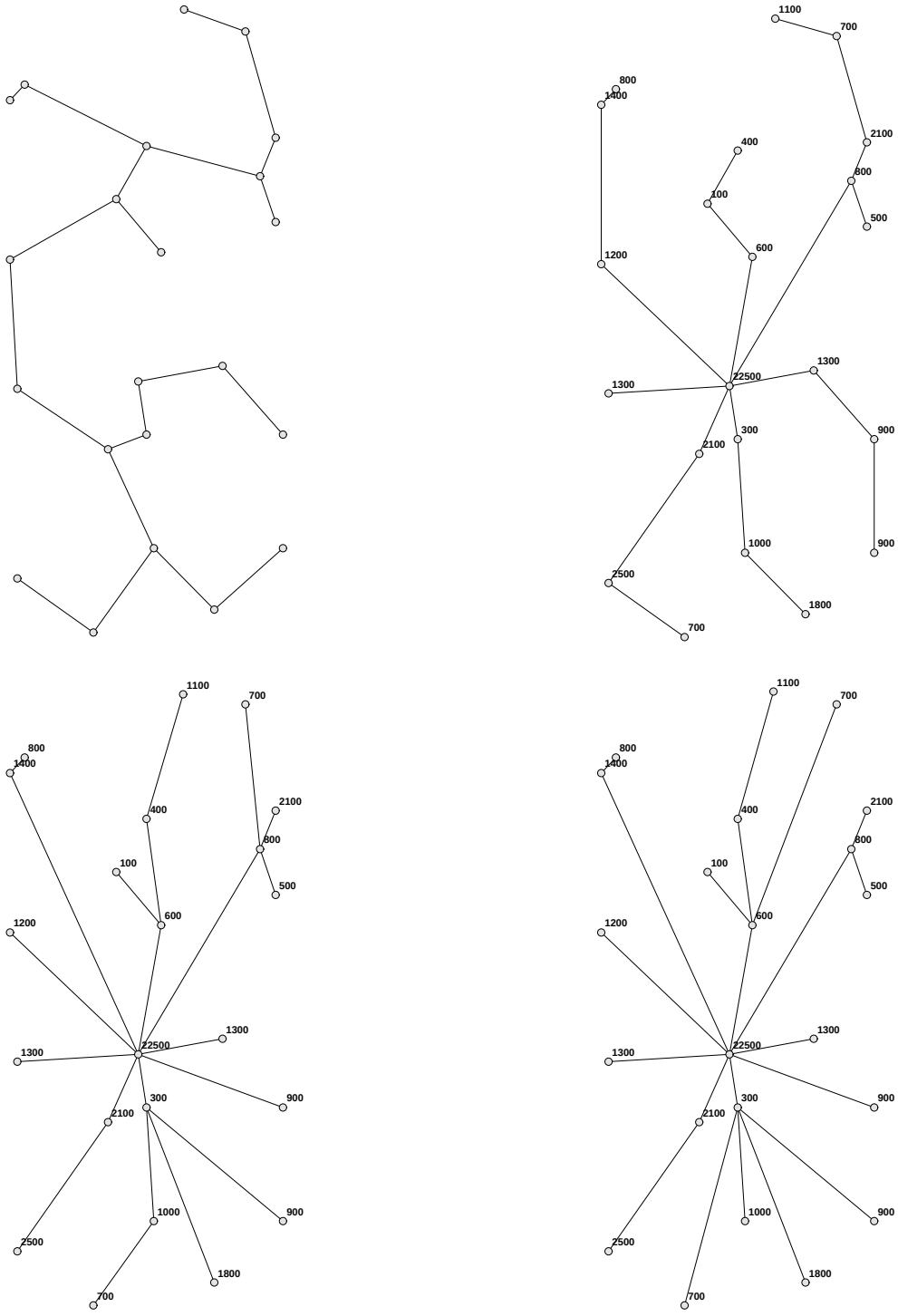
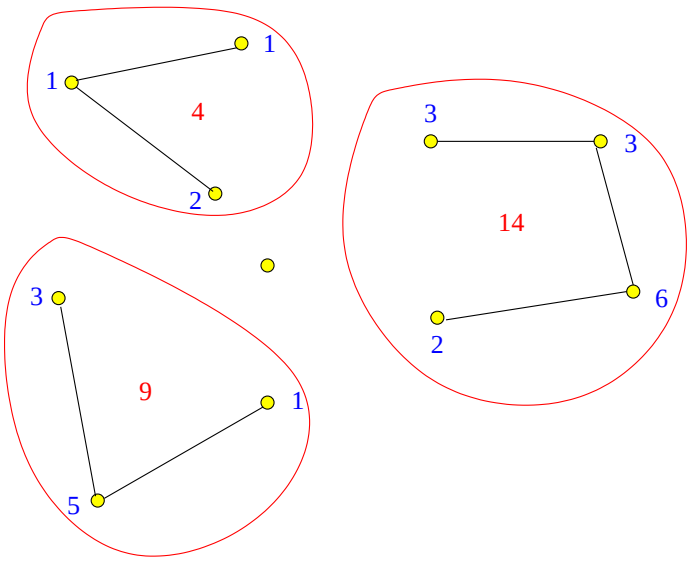


Figure 1: Sample Spanning Trees

Packing

- We now want to *capacitate* the model.
- A *capacitated routing* is one in which the demand in each component of $G' \setminus \{0\}$ is $\leq C$.
- Even the feasibility problem is NP-complete.
- This case is easily modeled by setting $M = C$.
- We can now model the VRP and its variable cost generalization.
- We can also model the Capacitated Spanning Tree Problem (CSTP).



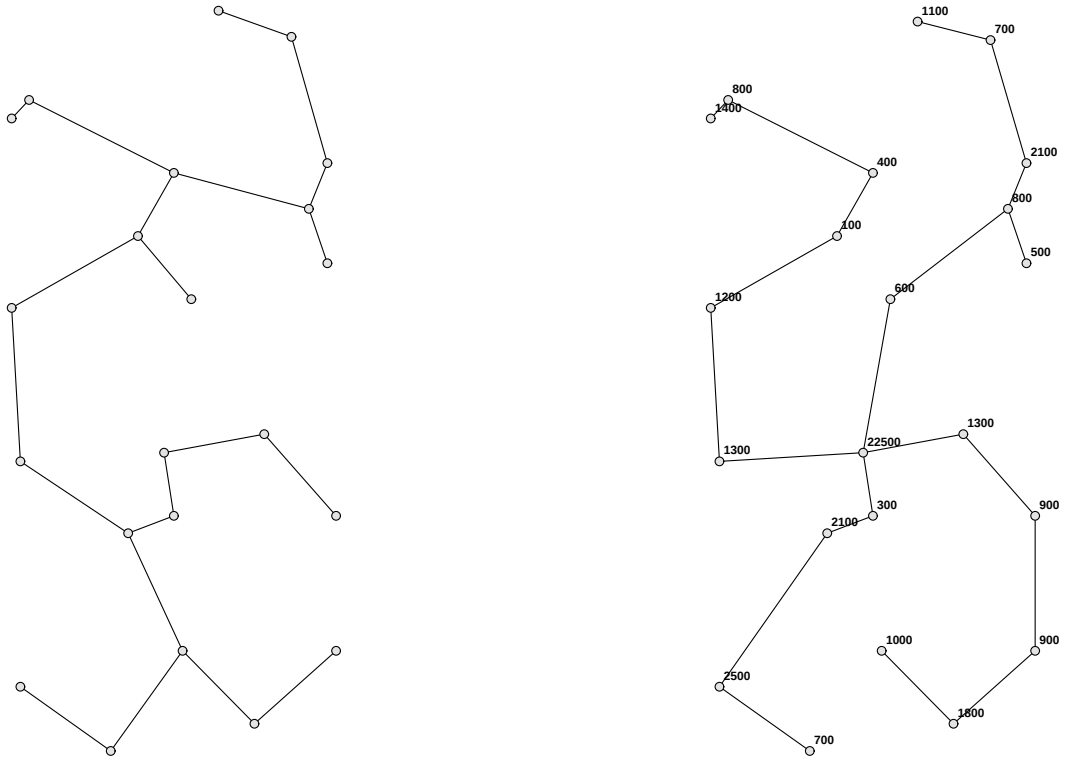


Figure 2: Sample Capacitated Spanning Trees

Valid Inequalities

- Note that any inequalities valid for the TSP, VRP, or CSTP have counterparts here.
- Many can be strengthened by taking advantage of the directed formulation.
- Fractional Capacity Constraints

$$\sum_{i \notin S,\, j \in S} x_{ij} \geq d(S)/C,\ 0 \notin S$$

- Multi-star Inequalities

$$\sum_{i \notin S,\, j \in S} x_{ij} \geq d(S)/C + \frac{\sum_{i \notin S,\, j \in S} x_{ji} d_i}{C},\ 0 \notin S$$

- Rounded Capacity Constraints

$$\sum_{i \notin S,\, j \in S} x_{ij} \geq \lceil d(S)/C \rceil$$

- Generalized, framed capacity constraints
- Combs, Hypo-tours, Clique Clusters
- Path-bin inequalities

Flow Linking

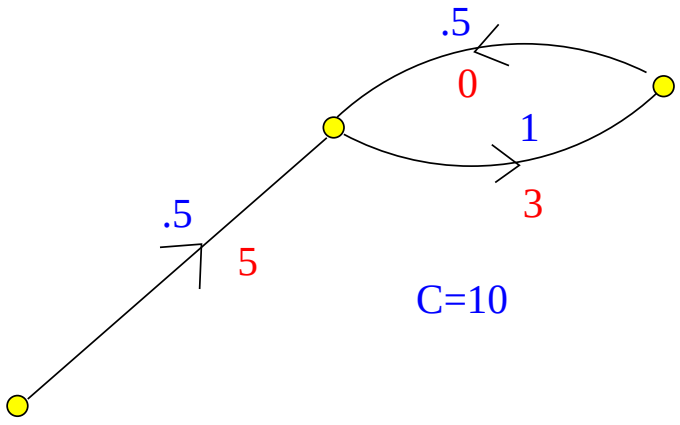
- Note that only the edge variables are required to be integral (Benders' decomposition??).
- We use the flow variables to force integrality of the edge variables through *flow linking constraints*.
- Flow Linking Constraints

$$f_{ij} \leq (C - d_i)x_{ij} \Leftrightarrow x_{ij} \geq \frac{f_{ij}}{C - d_i}$$

$$f_{ij} - \sum_{k \neq j} f_{jk} \leq x_{ij} d_j$$

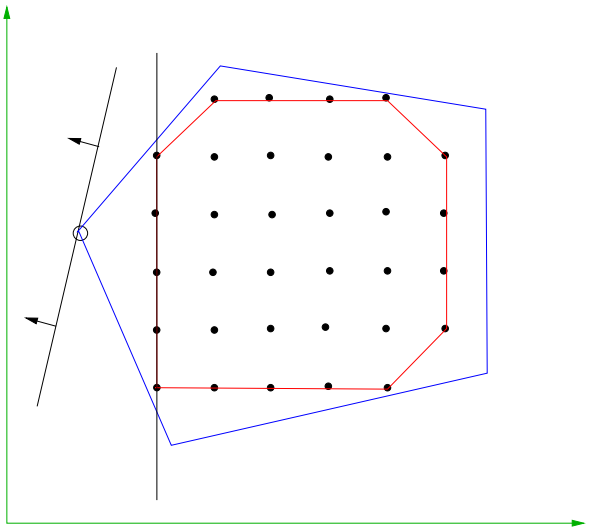
- Edge Cuts

$$x_{ij} + x_{ji} \leq 1$$



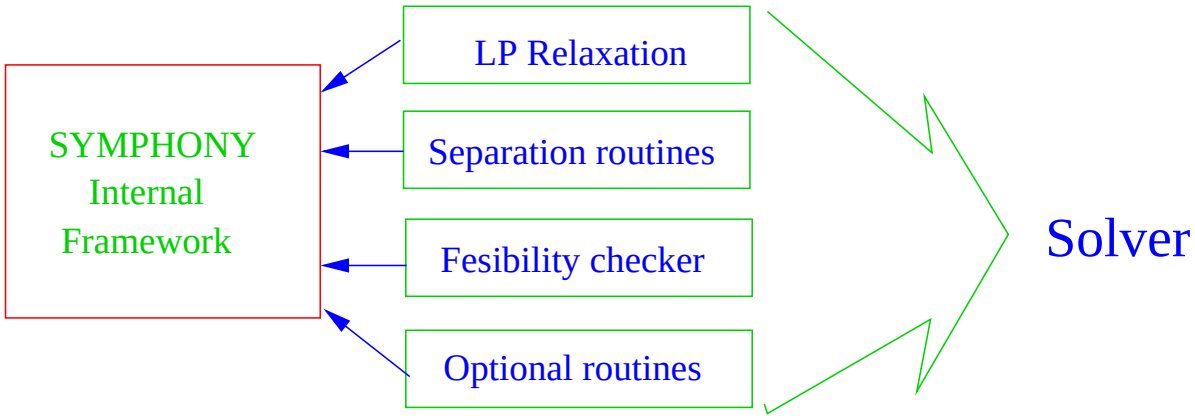
Separation

- The fractional capacity constraints and multi-star inequalities are automatically satisfied.
- Flow linking constraints and edge cuts can be included explicitly or separated in polynomial time.
- Separating rounded capacity constraints is NP-complete, but can be done effectively.
- Heuristic procedures for other classes have not yet been implemented.



Implementation

- The implementation uses SYMPHONY, a parallel framework for branch, cut, and price (relative of COIN/BCP).
- In SYMPHONY, the user supplies:
  - the initial LP relaxation,
  - separation subroutines,
  - feasibility checker, and
  - other optional subroutines.
- SYMPHONY handles everything else.
- The source code and documentation are available from `www.BranchAndCut.org`



Formulation Issues

- The new formulation is polynomial and yields stronger relaxations, but there are drawbacks.
- For the VRP, the formulation creates symmetry and is not yet effective.
- It also seems to make branching less effective.
- There is a related "undirected" formulation which uses one variable per edge.
  - This formulation is smaller and performs much better for the VRP.
  - For the CSTP and CTP, the undirected formulation is extremely weak.
  - We cannot model the VCTSP this way.

Other Computational Issues

- The packing constraints increase difficulty.
- Current approaches do not account for this.
- Consider relaxations of the VRP.
  - The TSP is very easy relative to the VRP.
  - The CSTP is not much easier than the VRP.
- The VCTSP is extremely difficult for our methods.
  - On a 22 node instance, the gap was 25% after several hours.
  - Is this due to the upper bound or lower bound?
  - Our cutting planes and branching rules are ineffective.

problem	Tree Size	Tree Depth	CPU sec	Wallclock
eil13	1	0	0.00	1.42
eil22	1	0	0.02	1.33
eil33	2	1	0.44	2.06
bayg29	4	2	0.32	2.31
bays29	5	5	0.55	2.51
ulysses16.tsp	1	0	0.01	1.49
ulysses22.tsp	1	0	0.03	1.66
gr17	1	0	0.01	1.61
gr21	1	0	0.03	1.09
gr24	4	3	0.40	2.02
fri26	8	8	0.39	1.72
swiss42	10	4	2.45	4.33
att48	193	15	30.10	32.97
gr48	16	5	4.17	6.10
hk48	45	8	21.19	23.79
eil51	11	5	10.79	12.28
A − n32 − k5	2	1	0.20	1.57
A − n33 − k5	7	4	0.90	2.17
A − n34 − k5	9	5	2.63	4.35
A − n36 − k5	51	14	7.95	9.73
A − n37 − k5	11	6	0.97	2.45
A − n38 − k5	111	14	21.80	23.91
A − n39 − k5	480	24	310.92	320.90
A − n44 − k6	1185	21	1525.78	1559.00
A − n45 − k6	133	12	145.59	150.63
A − n46 − k7	2	1	1.95	3.54
A − n48 − k7	1949	33	1620.57	1660.62
A − n53 − k7	619	18	881.05	905.39
B − n31 − k5	1	0	0.08	1.52
B − n38 − k6	14	6	1.73	3.95
B − n39 − k5	1	0	0.05	1.50
B − n41 − k6	20	6	2.89	4.24
B − n43 − k6	138	13	34.92	37.69
B − n45 − k5	18	8	5.81	7.86
B − n51 − k7	129	11	32.48	34.92
B − n52 − k7	26	11	0.76	2.30
B − n56 − k7	1	0	0.29	2.16
Total	5211		4670.22	4839.07

Figure 3: Vehicle Routing Problem

problem	Tree Size	Tree Depth	CPU sec	Wallclock
eil13	13	6	0.09	1.61
eil22	2	2	0.10	1.70
eil33	69	12	3.97	6.25
bayg29	1	0	0.04	2.32
bays29	15	5	1.12	2.80
ulysses16.tsp	1	0	0.03	1.82
ulysses22.tsp	1	0	0.06	1.97
gr17	5	3	0.05	2.27
gr21	1	0	0.02	2.24
gr24	5	3	0.27	1.93
fri26	1	0	0.07	2.26
swiss42	35	9	3.66	6.72
att48	92	10	5.04	8.18
gr48	1	0	0.07	2.37
hk48	209	12	22.88	25.24
eil51	77	14	15.11	17.59
A − n32 − k5	1	0	0.07	2.22
A − n33 − k5	3	2	0.21	2.25
A − n34 − k5	4	2	0.40	2.75
A − n36 − k5	52	8	5.17	7.21
A − n37 − k5	5	4	0.22	2.63
A − n38 − k5	1	1	0.13	1.61
A − n39 − k5	11	5	0.99	3.54
A − n44 − k6	586	17	84.08	89.45
A − n45 − k6	47	9	6.19	8.42
A − n46 − k7	3	1	0.20	2.65
A − n48 − k7	775	44	507.41	518.15
A − n53 − k7	115	10	19.99	22.27
B − n31 − k5	3	1	0.63	3.40
B − n38 − k6	5	4	0.56	2.90
B − n39 − k5	188	14	9.67	12.02
B − n41 − k6	216	14	18.96	21.98
B − n43 − k6	1	0	0.36	2.67
B − n45 − k5	22	9	1.13	2.60
B − n51 − k7	1	0	0.13	2.34
B − n52 − k7	1	1	0.20	2.27
B − n56 − k7	38	10	2.20	3.77
Total	2606		711.48	804.38

Figure 4: Capacitated Spanning Tree Problem

problem	Tree Size	Tree Depth	CPU sec	Wallclock
eil13	1	0	0.00	1.98
eil22	1	0	0.11	2.37
eil33	1	0	0.02	1.76
bayg29	1	0	0.12	2.04
bays29	1	0	0.17	2.58
ulysses16.tsp	1	0	0.00	1.82
ulysses22.tsp	1	0	0.00	0.99
gr17	1	0	0.01	1.39
gr21	1	0	0.00	1.72
gr24	1	0	0.02	2.20
fri26	1	0	0.02	1.50
swiss42	1	0	0.02	2.37
att48	2	1	0.30	2.40
gr48	2	1	1.38	3.49
hk48	1	0	0.19	2.31
eil51	1	1	0.16	2.46
A − n32 − k5	1	0	0.02	2.24
A − n33 − k5	3	2	0.81	3.19
A − n34 − k5	6	3	2.06	4.43
A − n36 − k5	1	0	0.03	1.31
A − n37 − k5	1	0	0.03	2.12
A − n38 − k5	1	0	0.10	2.24
A − n39 − k5	1	1	0.30	2.52
A − n44 − k6	3	2	1.72	3.51
A − n45 − k6	2	1	0.27	2.28
A − n46 − k7	1	1	1.25	3.58
A − n48 − k7	2	1	2.01	4.37
A − n53 − k7	1	0	0.62	1.90
B − n31 − k5	1	0	0.01	1.31
B − n38 − k6	1	0	0.04	2.24
B − n39 − k5	1	0	0.03	2.21
B − n41 − k6	1	0	0.08	2.14
B − n43 − k6	1	0	0.09	1.34
B − n45 − k5	1	0	0.09	1.71
B − n51 − k7	1	0	0.36	2.31
B − n52 − k7	1	0	0.19	3.42
B − n56 − k7	1	0	0.10	2.25
Total	50		12.73	86.01

Figure 5: Traveling Salesman Problem

Conclusions and Future Directions

- This is a rich class of problems with interesting properties.
- We hope this approach will yield new insights.
- There are some interesting methodological questions.
- We need to know much more about the polyhedral structure.
- We need some general methods for dealing with problem perturbations.
- Better flow linking seems to be crucial.
- We also need some new branching rules.
- It is easy to generalize the model even further.
  - Pickup and delivery problems.
  - General degree constraints.