

Financial Optimization

ISE 347/447

Lecture 19

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Reading for This Lecture

- C&T Chapter 16

Mathematical Programming and Uncertainty

- Many of the models we have seen up until now have involved some degree of uncertainty.
 - Markowitz mean-variance model for portfolio optimization
 - Binomial lattice model for option pricing
 - Similarity model for constructing an index fund
- How did we take account of the inherent randomness in each of these cases?

Modeling Uncertainty

- In all of the previous cases, the stochasticity was handled essentially by creating a deterministic mathematical program that implicitly captures some of the randomness.
- A more direct approach is to create a modeling framework that allows stochasticity to be modeled explicitly.
- There are a number of such frameworks, but we will consider two of them.
 - Stochastic Programming
 - Robust Optimization
- The type of stochasticity addressed in both of these frameworks is uncertainty in the input parameters.
- The ability to model this type of uncertainty is enough to capture the richness of many real-world problems.

A Random Linear Optimization Problem

minimize

$$x_1 + x_2$$

subject to

$$\omega_1 x_1 + x_2 \geq 7$$

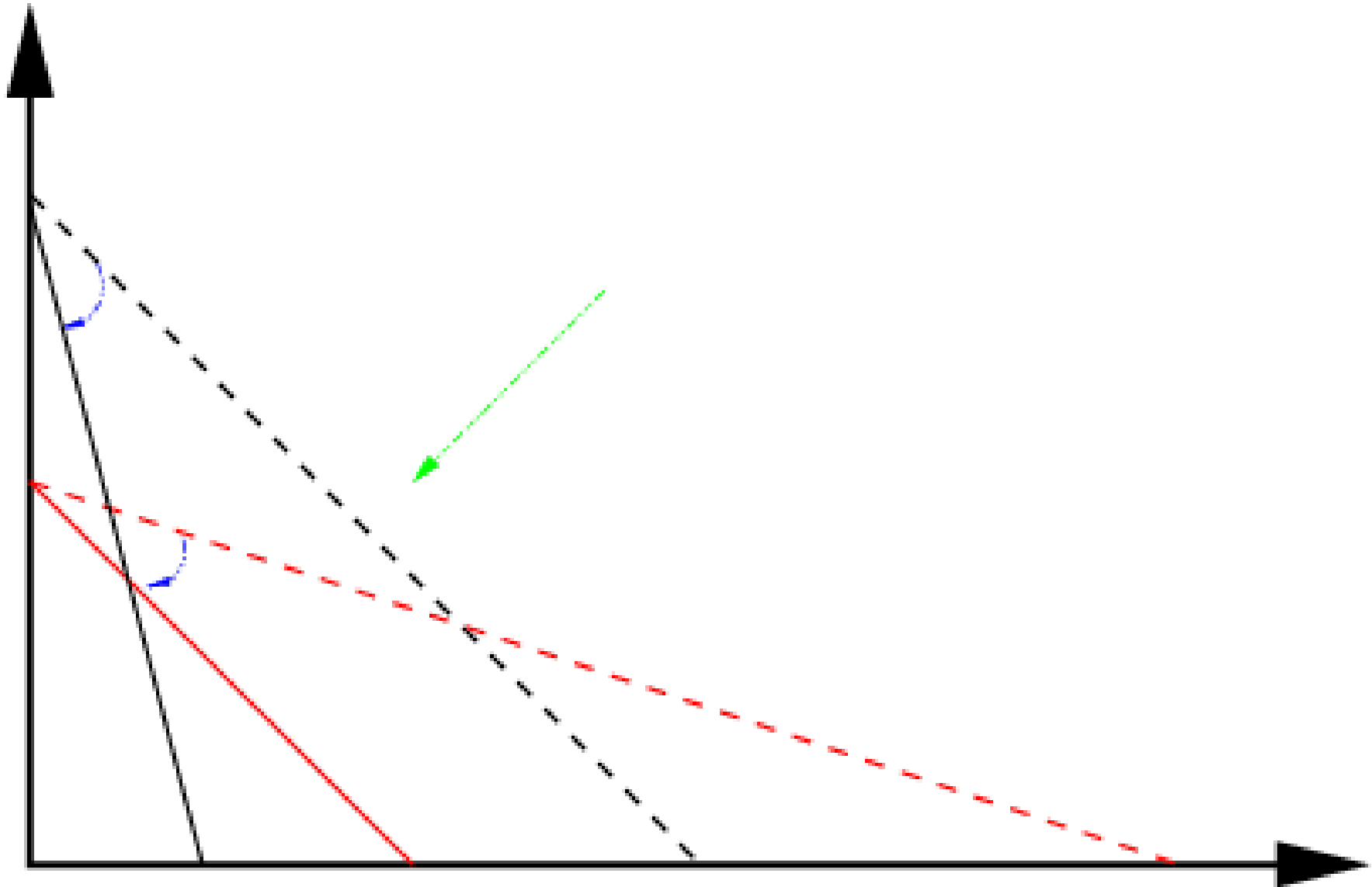
$$\omega_2 x_1 + x_2 \geq 4$$

$$x_1 \geq 0$$

$$x_2 \geq 0$$

- $\omega_1 \sim \mathcal{U}[1, 4]$
- $\omega_2 \sim \mathcal{U}[1/3, 1]$

Worth 1000 Words?



What To Do?

- How do we solve this problem?
- What do we *mean* by solving this problem?
- Suppose it is possible to make a decision *after* the observation of the random vector ω ?
- This could be called a “wait-and-see” approach.
- Can we solve the problem then?
- I sure hope so—it’s just a simple deterministic linear optimization problem!

Here and Now

- Generally, “wait-and-see” is not an appropriate model of how things work.
- We generally need to decide on a course of action *before* knowing the outcome of randomness.
- In order for the problem to make sense in this case, we need to decide what to do about not knowing ω_1 and ω_2 .
- Three suggestions
 - Guess at uncertainty
 - Probabilistic Constraints
 - Penalize Shortfall

First Approach: Guess Away!

- Often, this is what's done in practice for lack of anything better.
- We simply guess reasonable values for ω_1, ω_2
- What should we guess?
- Three (obvious) ideas
 - **Unbiased**: Choose **mean** values
 - **Pessimistic**: Choose **worst case** values
 - **Optimistic**: Choose **best case** values
- The choice depends on our level of risk aversion.

Guess: Unbiased

$$\hat{\omega} \equiv \mathbb{E}(\omega) = (5/2, 3/2)$$

minimize

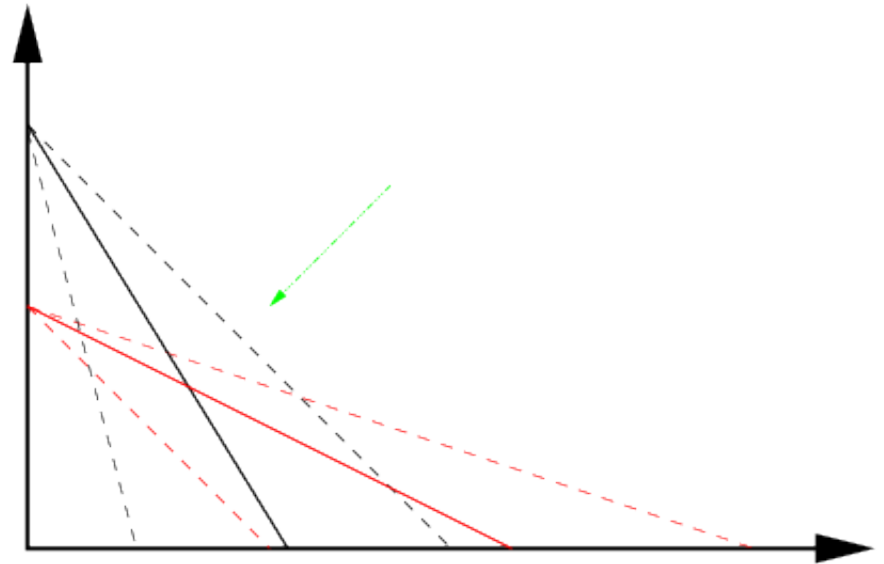
$$x_1 + x_2$$

subject to

$$\frac{5}{2}x_1 + x_2 \geq 7$$

$$\frac{3}{2}x_1 + x_2 \geq 4$$

$$x_1, x_2 \geq 0$$



- OPT = 50/11
- $(\hat{x}_1, \hat{x}_2) = (18/11, 32/11)$

Guess: Pessimistic

$$\hat{\omega} = (1, 1/3)$$

minimize

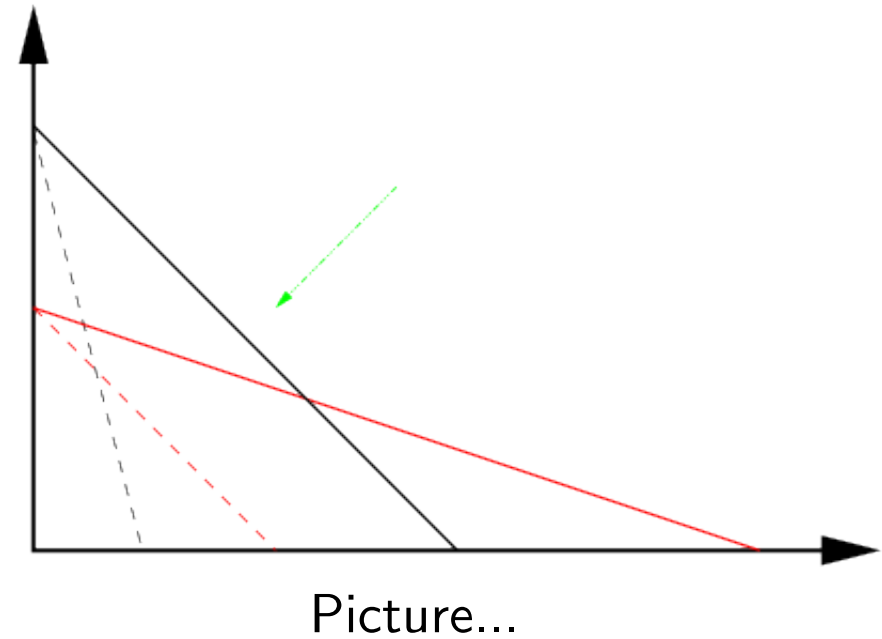
$$x_1 + x_2$$

subject to

$$1x_1 + x_2 \geq 7$$

$$1/3x_1 + x_2 \geq 4$$

$$x_1, x_2 \geq 0$$



- OPT = 7
- $(\hat{x}_1, \hat{x}_2) = (0, 7)$

Guess: Optimistic

$$\hat{\omega} = (4, 1)$$

minimize

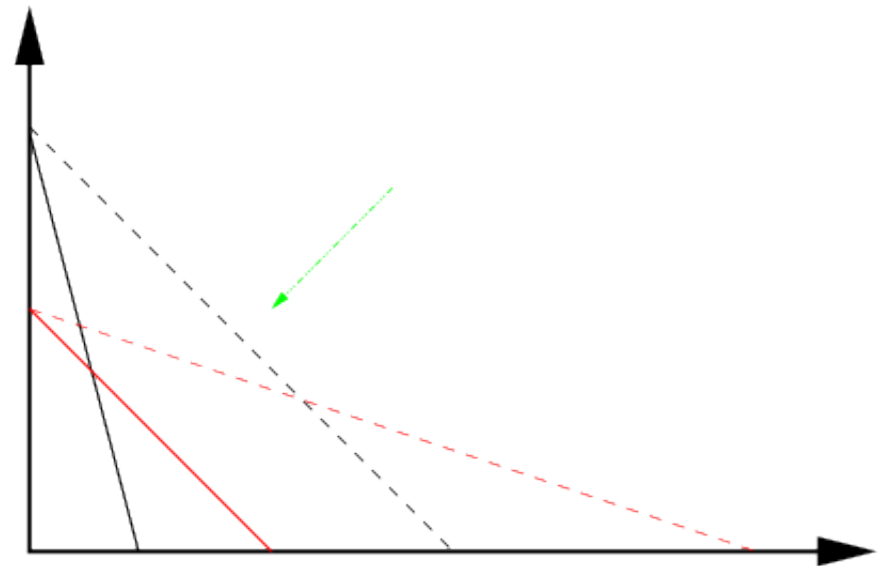
$$x_1 + x_2$$

subject to

$$4x_1 + x_2 \geq 7$$

$$1x_1 + x_2 \geq 4$$

$$x_1, x_2 \geq 0$$



- OPT = 4
- $(\hat{x}_1, \hat{x}_2) = (4, 0)$

Pros and Cons

- Pros
 - All of these approaches are easy
 - We just solve a deterministic problem of the same size as the original random problem.
 - Only “rough” information about the randomness ω is needed.
- Cons
 - Only takes into account one possible outcome of future uncertainty.
 - There might even be an outcome for which the chosen “solution” is infeasible.

Second Approach: Chance Constrained

Another (perhaps more reasonable) approach is to enforce that the *probability* of a constraint being satisfied is sufficiently large.

Let's add the constraints

$$P\{\omega_1 x_1 + x_2 \geq 7\} \geq \alpha_1$$

$$P\{\omega_2 x_1 + x_2 \geq 4\} \geq \alpha_2$$

Or maybe the constraint

$$P\{\omega_1 x_1 + x_2 \geq 7, \omega_2 x_1 + x_2 \geq 4\} \geq \alpha$$

Chance Constraints

- Note that for $\alpha_1, \alpha_2, \alpha = 1$, this is equivalent to a normal (deterministic) problem.
- Question: How do we solve probabilistically constrained problems?
- Answer: It's extremely difficult
- We will put this method aside for now.

Third Approach: Penalize Shortfall

- We accept infeasibility, but penalize the expected violation.
- Notation:
 - $x^+ \equiv \max(0, z)$: The positive part of z .
 - $x^- \equiv \max(0, -z)$: The negative part of z .
- Then, for the constraint $\omega_1 x_1 + x_2 \geq 7$, the shortfall is $(\omega_1 x_1 + x_2 - 7)^-$.
- For each constraint, assign (unit) shortfall costs q_1, q_2 .
- Optimization problem becomes...

$$\min_{x \in \mathbb{R}_+^2} \{x_1 + x_2 + q_1 \mathbb{E}_{\omega_1} [(\omega_1 x_1 + x_2 - 7)^-] + q_2 \mathbb{E}_{\omega_2} [(\omega_2 x_1 + x_2 - 4)^-]\}$$

Yikes!

- The function we are trying to optimize looks ugly.
- However, it is convex.
- In fact, it is not too hard to see that the problem is equivalent to the following:

$$\min_{x \in \mathbb{R}_+^2} \left\{ x_1 + x_2 + \mathbb{E}_\omega \left[\min_{y \in \mathbb{R}_+^2} \left\{ q_1 y_1 + q_2 y_2 : \begin{array}{l} \omega_1 x_1 + x_2 + y_1 \geq 7 \\ \omega_2 x_1 + x_2 + y_2 \geq 4 \end{array} \right\} \right] \right\}$$

Recourse Function

Let's write the problem in terms of only the original variables:

$$\min_{x \in \mathbb{R}_+^2} \{x_1 + x_2 + Q(x_1, x_2)\}$$

where

$$Q(x_1, x_2) = \mathbb{E}_\omega \left[\min_{y \in \mathbb{R}_+^2} \left\{ q_1 y_1 + q_2 y_2 : \begin{array}{l} y_1 \geq 7 - \omega_1 x_1 - x_2 \\ y_2 \geq 4 - \omega_2 x_1 - x_2 \end{array} \right\} \right]$$

- $Q(x_1, x_2)$ is called the *recourse function*.
- For a given decision x_1, x_2 , what do we do (recourse)?
- In this case, the answer is simply to penalize the shortfall.
- y_1, y_2 will be exactly the shortfall in constraints 1 and 2.

Decisions, Stages, and Recourse

Instead of penalizing shortfall, we might be able to take “corrective action,” i.e., **recourse!**

Consider a planning problem with two periods. The following sequence of events occurs.

1. We make a decision now (**first-period decision**)
2. A random event occurs (**“stuff” happens**)
3. We make a second period decision that attempts to repair the havoc wrought by the random event . (**recourse**)

Example: Farmer Fred's Magic Beans

- Farmer Fred can grow Wheat, Corn, or Beans on his 500 acres.
- Farmer Fred requires 200 tons of wheat and 240 tons of corn to feed his cattle
 - These can be grown on his land or bought from a wholesaler.
 - Any production in excess of these amounts can be sold for \$170/ton (wheat) and \$150/ton (corn)
 - Any shortfall must be bought from the wholesaler at a cost of \$238/ton (wheat) and \$210/ton (corn).
- Farmer Fred can also grow beans
 - Beans sell at \$36/ton for the first 6000 tons
 - Due to economic quotas on bean production, beans in excess of 6000 tons can only be sold at \$10/ton

The Data

There are 500 acres available for planting

	Wheat	Corn	Beans
Yield (Tons/acre)	2.5	3	20
Planting Cost (\$/acre)	150	230	260
Selling Price	170	150	36 ($\leq 6000T$) 10 ($>6000T$)
Purchase Price	238	210	N/A
Minimum Requirement	200	240	N/A

LP Formulation: Decision Variables

- $x_{W,C,B}$: Acres of Wheat, Corn, Beans Planted
- $w_{W,C,B}$: Tons of Wheat, Corn, Beans sold (at favorable price).
- e_B : Tons of beans sold at lower price
- $y_{W,C}$: Tons of Wheat, Corn purchased.
- Notes:
 - Farmer Fred has *recourse*.
 - After he observes the weather, he can decide how much of each crop to sell or purchase!

LP Formulation: Objective and Constraints

maximize

$$-150x_W - 230x_C - 260x_B - 238y_W + 170w_W - 210y_C + 150y_C + 36w_B + 10e_B$$

subject to

$$x_W + x_C + x_B \leq 500$$

$$2.5x_W + y_W - w_W = 200$$

$$3x_C + y_C - w_C = 240$$

$$20x_B - w_B - e_B = 0$$

$$w_B \leq 6000$$

$$x_W, x_C, x_B, y_W, y_C, e_B, w_W, w_C, w_B \geq 0$$

Solution with (expected) yields

	Wheat	Corn	Beans
Plant (acres)	120	80	300
Production	300	240	6000
Sales	100	0	6000
Purchase	0	0	0

Profit: \$118,600

Planting Intuition

The LP solution corresponds to Farmer Fred's intuition.

- Plant the land necessary to grow up to his quota limit of beans.
- Plant land necessary to meet his requirements for wheat and corn
- Plant remaining land with wheat – sell excess.

It's the Weather, Stupid!

- Farmer Fred knows enough to know that his yields aren't always precisely $Y = (2.5, 3, 20)$.
- He decides to run two more scenarios:
 - Good weather: $1.2Y$
 - Bad weather: $0.8Y$

Formulation: Good weather

maximize

$$-150x_W - 230x_C - 260x_B - 238y_W + 170w_W - 210y_C + 150y_C + 36w_B + 10e_B$$

subject to

$$x_W + x_C + x_B \leq 500$$

$$3x_W + y_W - w_W = 200$$

$$3.6x_C + y_C - w_C = 240$$

$$24x_B - w_B - e_B = 0$$

$$w_B \leq 6000$$

$$x_W, x_C, x_B, y_W, y_C, e_B, w_W, w_C, w_B \geq 0$$

Solution: Good Weather

	Wheat	Corn	Beans
Plant (acres)	183.33	66.67	250
Production	550	240	6000
Sales	350	0	6000
Purchase	0	0	0

Profit: \$167,667

Formulation: Bad Weather

maximize

$$-150x_W - 230x_C - 260x_B - 238y_W + 170w_W - 210y_C + 150y_C + 36w_B + 10e_B$$

subject to

$$x_W + x_C + x_B \leq 500$$

$$2x_W + y_W - w_W = 200$$

$$2.4x_C + y_C - w_C = 240$$

$$16x_B - w_B - e_B = 0$$

$$w_B \leq 6000$$

$$x_W, x_C, x_B, y_W, y_C, e_B, w_W, w_C, w_B \geq 0$$

Solution: Bad Weather

	Wheat	Corn	Beans
Plant (acres)	100	25	375
Production	200	60	6000
Sales	0	0	6000
Purchase	0	180	0

Profit: \$59,950

What To Do?

- Obviously the answer is quite dependent on the weather and the respective yields.
- Without knowing the weather, he can't determine the proper acreage of beans to plant.
- It's impossible to make a perfect decision, since planting decisions must be made now, but purchase and sales decisions can be made later.

Answer: Maximize Expected Profit

- Assume that the three scenarios occur with equal probability.
- Attach a scenario subscript $s = 1, 2, 3$ to each of the purchase and sale variables (1=Good, 2=Average, 3=Bad).
 - w_{C2} : Tons of corn sold at favorable price in scenario 2
 - e_{B3} : Tons of beans sold at unfavorable price in scenario 3.

Expected Profit

An expression for Farmer Fred's Expected Profit is the following:

$$\begin{aligned} & 150x_W - 230x_C - 260x_B \\ & +1/3(-238y_{W1} + 170w_{W1} - 210y_{C1} + 150y_{C1} + 36w_{B1} + 10e_{B1}) \\ & +1/3(-238y_{W2} + 170w_{W2} - 210y_{C2} + 150y_{C2} + 36w_{B2} + 10e_{B2}) \\ & +1/3(-238y_{W3} + 170w_{W3} - 210y_{C3} + 150y_{C3} + 36w_{B3} + 10e_{B3}) \end{aligned}$$

Expected Value Problem: Constraints

$$\begin{aligned}x_W + x_C + x_B &\leq 500 \\3x_W + y_{W1} - w_{W1} &= 200 \\2.5x_W + y_{W2} - w_{W2} &= 200 \\2x_W + y_{W3} - w_{W3} &= 200 \\3.6x_C + y_{C1} - w_{C1} &= 240 \\3x_C + y_{C2} - w_{C2} &= 240 \\2.4x_C + y_{C3} - w_{C3} &= 240 \\24x_B - w_{B1} - e_{B1} &= 0 \\20x_B - w_{B2} - e_{B2} &= 0 \\16x_B - w_{B3} - e_{B3} &= 0 \\w_{B1}, w_{B2}, w_{B3} &\leq 6000 \\ \text{All vars} &\geq 0\end{aligned}$$

Expected Value Problem: Solution

	Wheat	Corn	Beans	
s	Plant (acres)	170	80	250
1	Production	510	288	6000
1	Sales	310	48	6000
1	Purchase	0	0	0
2	Production	425	240	5000
2	Sales	225	0	5000
2	Purchase	0	0	0
3	Production	340	192	4000
3	Sales	140	0	4000
3	Purchase	0	48	0

Profit: \$108,390

Examining the Solution

- Best solution allocates land for beans to always avoid having to sell them at the unfavorable price.
- Corn is planted so that the requirement is met in the average scenario.
- The remaining land is allocated to wheat.
- Again, it is impossible to find a solution that is ideal under all circumstances.
- Decisions in stochastic models are balanced, or *hedged* against the various scenarios.

Fortune Telling

- Suppose Farmer Fred could *with certainty* tell whether or not the upcoming growing season was going to have good weather, average weather, or bad weather.
 - His bursitis was acting up
 - Consulting the Farmer's Almanac
 - Hire a fortune teller
- One question here is how much Farmer Fred would be willing to pay for this “perfect” information.
- In real-life problems, how much is it “worth” to invest in better (or perfect) forecasting technology?

What's it worth?

- With perfect information, Farmer Fred's would plant (wheat, corn, beans).
 - Good yield: (183.33, 66.67, 250), Profit: \$167,667
 - Average yield: (120, 80, 300), Profit: \$118,600
 - Bad yield: (100, 25, 375), Profit: \$59,950
- Assuming each of these scenarios occurs with probability 1/3, his long run average profit would be

$$(1/3)(167667) + (1/3)(118600) + (1/3)(59950) = 115406$$

- With his (optimal) “here-and-now” decision of (170, 80, 250), he would make a long run profit of 108390
- This difference (115406-108390) is the *expected value of perfect information* (EVPI)