

# Financial Optimization

## ISE 347/447

### Lecture 13

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## Reading for This Lecture

- C&T Chapter 11

## Integer Linear Optimization

- An *integer linear optimization problem* (ILP) is the same as a linear optimization problem except that the variables can take on only integer values.
- If only some of the variables are constrained to take on integer values, then we call the program a *mixed integer linear optimization problem* (MILP).
- The general form of an MILP is

$$\begin{aligned} \min \quad & c^\top x + d^\top y \\ \text{s.t.} \quad & Ax + By = b \\ & x, y \geq 0 \\ & x \in \mathbb{Z}^p \times \mathbb{R}^{n-p} \end{aligned}$$

## Mixed Integer Nonlinear Optimization Problem

- A *mixed integer nonlinear optimization problem* (MINLP) is the same as a nonlinear optimization problem except that the variables can take on only integer values.
- The general form of a MINLP is

$$\min f(x)$$

$$\text{s.t. } g(x) \leq 0$$

$$h(x) = 0$$

$$x \in \mathbb{Z}^p \times \mathbb{R}^{n-p}$$

## Modeling with Integer Variables

- Why do we need **integer variables**?
- If the variable is associated with a physical entity that is **indivisible**, then it must be integer.
  - Shares of a stock.
  - Investments that can only be made in fixed amounts.
- **0-1 (binary) variables** can be used to model logical conditions or combinatorial structure.
  - Modeling yes/no decisions.
  - Enforcing disjunctions.
  - Enforcing logical constraints.
  - Modeling fixed costs.
  - Modeling piecewise linear functions.

## Conjunction versus Disjunction

- A more general mathematical view that ties integer programming to logic is to think of integer variables as expressing *disjunction*.
- The constraints of a standard mathematical program are *conjunctive*.
  - **All** constraints must be satisfied.
  - In terms of logic, we have

$$g_1(x) \leq b_1 \text{ AND } g_2(x) \leq b_2 \text{ AND } \dots \text{ AND } g_m(x) \leq b_m \quad (1)$$

- This corresponds to *intersection* of the regions associated with each constraint.
- Integer variables introduce the possibility to model *disjunction*.
  - **At least one** constraint must be satisfied.
  - In terms of logic, we have

$$g_1(x) \leq b_1 \text{ OR } g_2(x) \leq b_2 \text{ OR } \dots \text{ OR } g_m(x) \leq b_m \quad (2)$$

- This corresponds to *union* of the regions associated with each constraint.

## How Hard is Integer Programming?

- Solving general integer programs can be much more difficult than solving linear programs.
- There is no known *polynomial-time* algorithm for solving general MILPs.
- Solving the associated *linear programming relaxation* provides a lower bound on the optimal solution value of a given MILP.
- In general, an optimal solution to the LP relaxation may not tell us much about an optimal solution to the MILP.
  - **Rounding** to a feasible integer solution may be difficult.
  - The optimal solution to the LP relaxation can be arbitrarily far away from the optimal solution to the MILP.
  - Rounding may result in a solution far from optimal.
  - We can sometimes bound the difference between the optimal solution to the LP and the optimal solution to the MILP (**how?**).

# The Geometry of Integer Programming

- Let's consider again an integer linear program

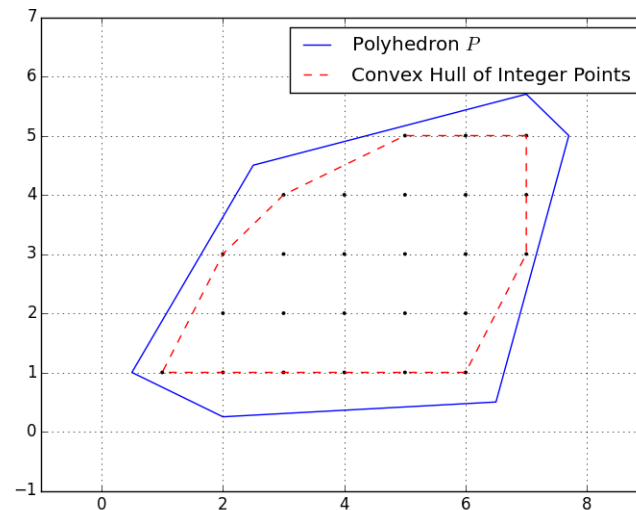
$$\min \quad c^\top x$$

$$\text{s.t.} \quad Ax = b$$

$$x \geq 0$$

$$x \text{ integer}$$

- The feasible region is the integer points inside a polyhedron.



- It is not difficult to see why solving the LP relaxation does not necessarily yield a solution near an integer optimum.



## Easy Integer Programs

- Certain integer programs are “easy”.
- What makes an integer program “easy”?
  - All of the extreme points of the LP relaxation are **integral**.
  - Every square submatrix of  $A$  has determinant  $+1$ ,  $-1$ , or  $0$ .
  - We know a **complete description** of the convex hull of feasible solutions.
  - We have an efficient algorithm for finding an optimal integer solution (not based on linear programming).
  - There is no duality gap (more on this later).
- Examples of “easy” integer programs.
  - Minimum cost network flow problem.
  - Maximum flow problem.
  - Assignment problem.

## Modeling Binary Choice

- We use binary variables to model yes/no decisions.
- Example: Integer knapsack problem
  - We are given a set of items with associated **values** and **weights**.
  - We wish to select a subset of maximum value such that the total weight is less than a constant  $K$ .
  - We associate a 0-1 variable with each item indicating whether it is selected or not.

$$\begin{aligned} \max \quad & \sum_{j=1}^m c_j x_j \\ \text{s.t.} \quad & \sum_{j=1}^m w_j x_j \leq K \\ & x \geq 0 \\ & x \text{ integer} \end{aligned}$$

- Knapsack problems arise as subproblems in many financial applications.

## Modeling Dependent Decisions

- We can also use binary variables to enforce the condition that a certain action can only be taken if some other action is also taken.
- Suppose  $x$  and  $y$  are variables representing whether or not to take certain actions.
- The constraint  $x \leq y$  says “only take action  $x$  if action  $y$  is also taken”.

## Example: Portfolio Optimization

- Consider a portfolio optimization problem and suppose we want to avoid positions that are “too small.”
- As before, let  $x_i$  be the size of the investment in asset  $i$ .
- As a first ideas, we could impose a constraint that says something like  $x_i > 0 \Rightarrow x_i \geq l_i$ .
- Possible implementations
  - Require investments in asset  $i$  to be multiples of  $l_i$  (by scaling variable  $x_i$  and requiring it to be integer).
  - Add a binary variable  $y_i$  that takes value 1 if the asset is purchased and 0 otherwise and use it enforce the constraint.
  - Use a branching disjunction (more on this later).

## Variable Upper and Lower Bounds

- Variable bounds are bounds whose value is either 0 or some other constant, depending on the value of an associated binary variable.
- To impose a variable upper bound on variable  $x_i$ , we add an associated a binary variable  $y_i$  and the constraint

$$x_i \leq y_i u_i$$

- This constraint (along with nonnegativity) means that  $x_i$  must either take value 0 or have an upper bound of  $u_i$ .
- We can have both upper and lower bounds variable with the constraint

$$y_i l_i \leq x_i \leq y_i u_i$$

- We could use variable bounds to impose the minimum transaction level constraint.

## Modeling Disjunctive Constraints

- More generally, we may be given two constraints  $a^\top x \geq b$  and  $c^\top x \geq d$  with nonnegative coefficients.
- We want to impose that **at least one** of the two constraints to be satisfied.
- To model this, we define a **binary variable**  $y$  and impose

$$\begin{aligned} a^\top x &\geq yb, \\ c^\top x &\geq (1 - y)d, \\ y &\in \{0, 1\}. \end{aligned}$$

- Further generalizing, we can impose that **at least  $k$  out of  $m$  constraints be satisfied** with

$$\begin{aligned} (a_i)^\top x &\geq b_i y_i, \quad i \in [1..m] \\ \sum_{i=1}^m y_i &\geq k, \\ y_i &\in \{0, 1\} \end{aligned}$$

## Cardinality Constraints

- Another approach to ensuring that a portfolio is not composed of many small positions is to impose an upper bound of  $K$  on the number of positions.
- This can be done using the same aforementioned indicator variables along with a constraint of the form

$$\sum_{i=1}^n y_i \leq K$$

- Alternatively, this constraint could also be imposed using branching disjunctions without the indicator variables (more on this later).

## Example: Simple Marwowitz Portfolio Model

```
model.assets = Set()
model.T = Set(initialize = range(1994, 2014))
model.max_risk = Param(initialize = .00305)
model.R = Param(model.T, model.assets)
def mean_init(model, j):
    return sum(model.R[i, j] for i in model.T)/len(model.T)
model.mean = Param(model.assets, initialize = mean_init)
def Cov_init(model, i, j):
    return sum((model.R[k, i] - model.mean[i])*(model.R[k, j] - model.mean[j])
               for k in model.T)
model.Cov = Param(model.assets, model.assets, initialize = Cov_init)
model.alloc = Var(model.assets, within=NonNegativeReals)
def risk_bound_rule(model):
    return (sum(sum(model.Cov[i, j] * model.alloc[i] * model.alloc[j]
                    for i in model.assets) for j in model.assets)
            <= model.max_risk)
model.risk_bound = Constraint(rule=risk_bound_rule)
def tot_mass_rule(model):
    return (sum(model.alloc[j] for j in model.assets) == 1)
model.tot_mass = Constraint(rule=tot_mass_rule)
def objective_rule(model):
    return sum(model.alloc[j]*model.mean[j] for j in model.assets)
model.objective = Objective(sense=maximize, rule=objective_rule)
```



## Example: Adding Cardinality Constraints

```
model.K = Param()
model.buy = Var(model.assets, within=NonNegativeIntegers)
def selection_rule(model, i):
    return (model.alloc[i] <= model.buy[i])
model.selection = Constraint(model.assets, rule=selection_rule)

def cardinality_rule(model):
    return (summation(model.buy) == model.K)
model.cardinality = Constraint(rule=cardinality_rule)
```

## Example: Capital Budgeting

- Suppose we have \$4 million to invest in projects over the next three years.
- Each project has an associated cost and profit (in present value dollars) as follows:

Project	Year 1		Year 2		Year 3	
	Cost	Profit	Cost	Profit	Cost	Profit
1	0	0	0	0	0	0
2	1	2	1	3	1	2
3	2	4	3	9	2	5
4	4	10	-	-	-	-

## Modeling a Restricted Set of Values

- Note that in each year, our decision is really just how much to invest in that year.
- One approach is therefore to have a single variable for each year and to restrict the value to be equal to one of the possible investment levels.
- More generally, we may want variable  $x$  to only take on values in the set  $\{a_1, \dots, a_m\}$ .
- We introduce  $m$  binary variables  $y_j, j = 1, \dots, m$  and the constraints

$$x = \sum_{j=1}^m a_j y_j,$$

$$\sum_{j=1}^m y_j = 1,$$

$$y_j \in \{0, 1\}$$

- In fact, in this case, we don't actually need the variable  $x$ .

## Set Partitioning, Packing, and Covering Problems

- Constraints of the form  $\sum_{j \in T} x_j = 1$  can be used to enforce that **exactly one** item should be chosen from a set  $T$ .
- Similarly, we can also require that **at most one** or **at least one** item should be chosen.
- Example: Set partitioning problem
  - A set partitioning problem is any problem of the form

$$\begin{aligned} \min & c^\top x \\ \text{s.t.} & Ax = 1 \\ & x_j \in \{0, 1\} \forall j \end{aligned}$$

where  $A$  is a **0-1 matrix**.

- Each **row** of  $A$  represents an item from a set  $S$ .
- Each **column**  $A_j$  represents a subset  $S_j$  of  $S$ .
- Each **variable**  $x_j$  represents selecting subset  $S_j$ .
- The **constraints** say that  $\cup_{\{j|x_j=1\}} S_j = S$ .
- In other words, each item must appear in **at least one selected subset**.

## Example: Combinatorial Auctions

- The winner determination problem for a *combinatorial auction* is a *set packing problem*.
- The *rows* represent items or services that a buyer is trying to acquire.
- The *columns* represent subsets of the items that a particular supplier can provide for a specified cost.
- The object is to select a subset of the bidders such that
  - cost is *minimized*, and
  - every item is provided by at least one bidder.
- This is a set covering problem.

## Piecewise Linear Cost Functions

- We can use binary variables to model arbitrary piecewise linear cost functions.
- We could use such a model to solve a version of the capital budgeting problem in which we are allowed to invest in multiple projects, in whole or in part.
- The function is specified by ordered pairs  $(a_i, f(a_i))$  and we wish to evaluate it at a point  $x$ .
- We have a binary variable  $y_i$ , which indicates whether  $a_i \leq x \leq a_{i+1}$ .
- To evaluate the function, we will take linear combinations  $\sum_{i=1}^k \lambda_i f(a_i)$  of the given functions values.
- This works only if the only two nonzero  $\lambda_i$ 's are the ones corresponding to the endpoints of the interval in which  $x$  lies.

## Minimizing Piecewise Linear Cost Functions

- The following formulation minimizes the function.

$$\begin{aligned} \min \quad & \sum_{i=1}^k \lambda_i f(a_i) \\ \text{s.t.} \quad & \sum_{i=1}^k \lambda_i = 1, \\ & \lambda_1 \leq y_1, \\ & \lambda_i \leq y_{i-1} + y_i, \quad i \in [2..k-1], \\ & \lambda_k \leq y_{k-1}, \\ & \sum_{i=1}^{k-1} y_i = 1, \\ & \lambda_i \geq 0, \\ & y_i \in \{0, 1\}. \end{aligned}$$

- The key is that if  $y_j = 1$ , then  $\lambda_i = 0, \forall i \neq j, j+1$ .

## Fixed-charge Problems

- In many instances, there is a **fixed cost** and a **variable cost** associated with a particular decision.
- For example, there might be a fixed cost to certain financial transactions, regardless of the amount transacted.
- Consider the problem of converting  $B$  units of currency 1 into currency  $N$  through a sequence of intermediate transactions in currencies 2 through  $N - 1$ .
  - To convert current  $i$  into a set of other currencies, there is a fixed cost of  $c_i$  (in terms of currency  $N$ ).
  - There is also an associated exchange rate  $r_{ij}$ .
  - There is a cap  $u_i$  on the total amount of currency  $i$  that can be converted.
  - The goal is to end up with as much of currency  $N$  as possible.



## Modeling the Currency Exchange Problem

- The decision to be made is how much of each currency to exchange for each other currency. So variables in this case are
  - $y_i$  = whether any of currency  $i$  is exchanged for other currencies
  - $x_{ij}$  = amount of currency  $i$  exchanged for currency  $j$
- Note that the amount of currency  $j$  we end up with after exchanging from  $i$  is  $r_{ij}x_{ij}$ .
- Ultimately, we want to end up with as much of currency  $N$  as possible, so our objective function is the amount of all other currencies exchanged into currency  $N$ :

$$\max \sum_{i=1}^{N-1} r_{iN}x_{iN} - \sum_{i=1}^n c_i y_i.$$

## Modeling the Currency Exchange Problem (cont.)

- For notational convenience, we assume that  $x_{ii} = 0 \forall i \in [1..N]$ .
- For every currency  $j \neq 1$ , the amount available for exchange is  $\sum_{i=1}^{N-1} r_{ij}x_{ij}$  and the amount actually exchanged is  $\sum_{j=2}^N x_{ij}$ .
- The constraints are then

$$\sum_{j=2}^N x_{ij} \leq y_i u_i, \quad \forall i \in [1..N],$$

$$\sum_{i=1}^{N-1} r_{ij}x_{ij} \geq \sum_{k=2}^N x_{jk}, \quad \forall j \in [2..N-1],$$

$$\sum_{j=2}^N x_{1j} \leq B, \text{ and}$$

$$x_{ij} \geq 0, \quad \forall i \in [1..N-1], j \in [2..N].$$

$$y_i \in \{0, 1\}, \quad \forall i \in [1..N-1]$$

## Modeling the Currency Exchange Problem (cont.)

This gives us an integer programming formulation that looks like

$$\max \sum_{i=1}^N r_{iN} x_{iN} - c_i y_i$$

$$s.t. \quad \sum_{j=1}^N x_{ij} \leq y_i u_i, \quad \forall i \in [1..N],$$

$$\sum_{i=1}^N r_{ij} x_{ij} \leq \sum_{k=1}^N x_{jk}, \quad \forall j \in [2..N-1],$$

$$\sum_{j=1}^N x_{1j} \leq B,$$

$$x_{ij} \geq 0, \quad \forall i \in [1..N-1], j \in [2..N],$$

$$y_i \in \{0, 1\}, \quad \forall i \in [1..N-1].$$

## Distinguishing “Formulations” and “Models”

- The modeling process consists generally of the following steps.
  - Determine the “real-world” state variables, system constraints, and goal(s) or objective(s) for operating the system.
  - Translate these variables and constraints into the form of a mathematical optimization problem (the “formulation”).
  - Solve the mathematical optimization problem.
  - Interpret the solution in terms of the real-world system.
- This process presents many challenges.
  - Simplifications may be required in order to ensure the eventual mathematical program is “tractable”.
  - The mappings from the real-world system to the model and back are sometimes not very obvious.
  - There may be more than one valid “formulation”.
- All in all, an intimate knowledge of mathematical optimization definitely helps during the modeling process.

## The Importance of Formulation

- Different formulations for the same problem can result in dramatically different in terms of tractability.
- Simple example: two ways of modeling binary variables  $x$ .
  - $x \in \{0, 1\}$
  - $x = x^2$
- The first formulation is integer linear, while the second formulation is nonlinear continuous.
- These would be solved with two entirely different classes of algorithms.
- As a rule of thumb, the first formulation is preferred.