# **Graphs and Network Flows IE411**

Lecture 13

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## References for Today's Lecture

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- Required reading
  - Sections 21.1-21.2
- References
  - AMO Chapter 6
  - CLRS Sections 26.1-26.2

## Labeling Algorithm (Ford and Fulkerson (1956))

- Fill in details of generic augmenting path algorithm
  - how to identify augmenting path (or show no path exists)
  - whether algorithm terminates in finite number of iterations
  - whether final flow value is maximal
- The labeling algorithm is the most straightforward variant.
- The cost to find the augmenting path is low, but the number of augmnentations can be high.
- Depth-first search is a special case.

## **Identifying an Augmenting Path**

- Use search technique to find a directed path in G(x) from s to t
  - At any step, partition nodes into <u>labeled</u> and <u>unlabeled</u>
  - Iteratively select a labeled node and scan its arc adjacency list in G(x) to reach and label additional nodes
  - When sink becomes labeled, augment flow, erase labels and repeat
  - Terminate when all labeled nodes have been scanned and sink remains unlabeled

## **Labeling Algorithm**

```
Input: A network G = (N, A) and a vector of capacities u \in \mathbb{Z}^A
Output: x represents the maximum flow from node s to node t
  label node t
  while t is labeled do
    unlabel all nodes
    pred(j) \leftarrow 0 \ \forall j \in N
     label node s and set LIST \leftarrow \{s\}
    while LIST \neq \emptyset and t is unlabeled do
       remove a node i from LIST
       for each arc (i, j) in the residual network do
          if node j is unlabeled then
            pred(j) \leftarrow i
            label node j and add j to LIST
          end if
       end for
    end while
    if t is labeled then
       augment
    end if
  end while
```

## **Example of Labeling Algorithm**

## **Correctness of Labeling Algorithm**

**Claim 1.** When the algorithm terminates, the current flow x is a maximum flow.

#### **Proof:**

Note that in each iteration of the while loop, the algorithm either (i) performs an augmentation or (ii) terminates. Therefore, we need to show that the current flow x is a maximum flow when (ii) occurs.

#### Max-Flow Min-Cut Theorem

**Theorem 1. [6.3]** The maximum value of the flow from a source node s to a sink node t in a capacitated network equals the minimum capacity among all s-t cuts.

**Proof:** Follows from the Correctness of the Labeling Algorithm.

## **Augmenting Path Theorem**

**Theorem 2. [6.4]** A flow  $x^*$  is a maximum flow if and only if the residual network  $G(x^*)$  contains no augmenting path.

#### **Proof:**

## **Integrality Theorem**

**Theorem 3. [6.5]** If all arc capacities are integer, the maximum flow problem has an integer maximum flow.

#### **Proof:**

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## **Complexity of the Labeling Algorithm**

**Theorem 4. [6.6]** The Labeling Algorithm solves the maximum flow problem in O(mnU) time.

#### **Proof:**

At each iteration of the while loop, how much work is done?

How many augmentations are done?

#### Flows with Lower Bounds

• Suppose that we add non-negative lower bounds on the arc flows to the maximum flow problem:

$$l_{ij} \leq x_{ij} \leq u_{ij}, \forall (i,j) \in A.$$

- Zero flow is no longer always a feasible solution.
- Objective: determine if the problem is feasible and, if so, establish a maximum flow.
- Approach: first, determine a feasible flow and then determine a maximum flow.

## **Determining a Feasible Flow**

- Transform max flow into circulation (max flow has feasible flow if and only if circulation has feasible flow)
- Identify an infeasible arc (p,q) (one that violates lower bound).
- Start with the zero flow and then augment flow around cycles with (p,q) as a forward arc.
- The algorithm terminates with either a feasible circulation or a proof that no such circulation exists.

**Theorem 5.** [6.11] A circulation problem with non-negative lower bounds on the arc flows is feasible if and only if, for every set S of nodes,

$$\sum_{(i,j)\in(\bar{S},S)} l_{ij} \leq \sum_{(i,j)\in(S,\bar{S})} u_{ij}.$$

## **Determining a Maximum Flow**

- ullet Suppose that we have a feasible flow x in the network.
- To obtain a maximum flow, we can modify any maximum flow algorithm to accommodate non-negative lower bounds.
- Define the residual capacity of an arc (i, j) to be

$$r_{ij} = (u_{ij} - x_{ij}) + (x_{ji} - l_{ji})$$

- From optimal residual capacities, we can construct a maximum flow.
- Theorem 6.10 is a generalized version of the Max-Flow Min-Cut Theorem for networks with both lower bounds and upper bounds on the arc flows.

## **Application: Network Connectivity**

- Two directed paths from s to t are  $arc\ disjoint$  if they do not have any arc in common.
- Given a directed network G = (N, A) and two specified nodes s and t:
  - What is the maximum number of arc-disjoint directed paths from node s to node t?
  - What is the minimum number of arcs that we should remove from the network so that it contains no directed paths from s to t?

**Theorem 6. [6.7]** The maximum number of arc-disjoint paths from node s to node t equals the minimum number of arcs whose removal from the network disconnects all paths from s to t.

## **Application: Matchings and Covers in a Bipartite Network**

Given a directed bipartite network G = (N, A), where  $N = N_1 \cup N_2$ :

- A subset  $A' \subseteq A$  is a matching if no two arcs in A' are incident to the same node.
- A subset  $N' \subseteq N$  is a  $node\ cover$  if every arc in A is incident to one of the nodes in N'.

**Theorem 7. [6.9]** In a bipartite network  $G = (N_1 \cup N_2, A)$ , the maximum cardinality of any matching equals the minimum cardinality of any node cover of G.