

# Recursion

## Presentation Subtitle

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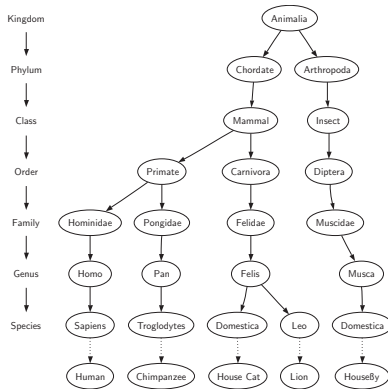
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# Outline

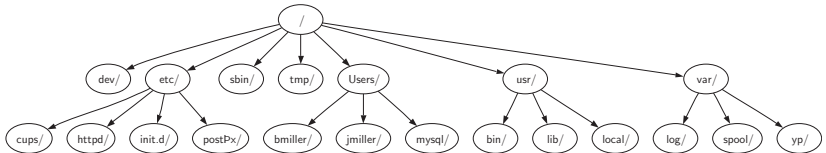
- 1 Objectives
- 2 Examples of Trees
- 3 Vocabulary and Definitions
- 4 Implementation
  - List of Lists Representation
  - Nodes and References
- 5 Binary Tree Applications
  - Parse Tree
  - Tree Traversals

- To understand what a tree data structure is and how it is used.
- To see how trees can be used to implement a map data structure.
- To implement trees using a list.
- To implement trees using classes and references.
- To implement trees as a recursive data structure.
- To implement a priority queue using a heap.

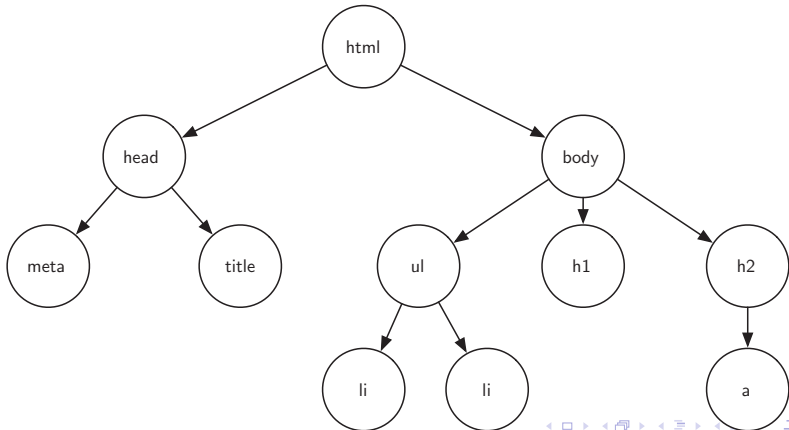
# Taxonomy of Some Common Animals Shown as a Tree



# A Small Part of the Unix File System Hierarchy

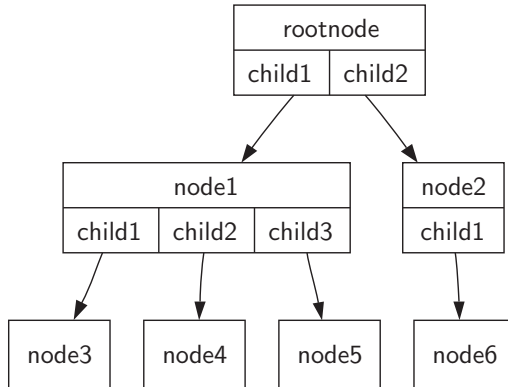


# A Tree Corresponding to the Markup Elements of a Webpage



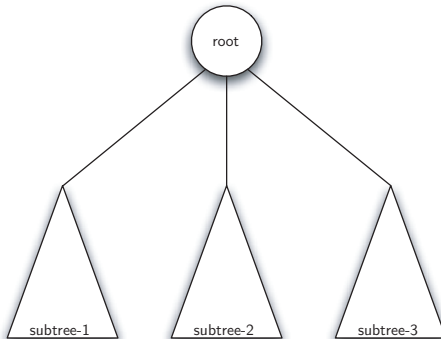
- One node of the tree is designated as the root node.
- Every node  $n$ , except the root node, is connected by an edge from exactly one other node  $p$ , where  $p$  is the parent of  $n$ .
- A unique path traverses from the root to each node.
- If each node in the tree has a maximum of two children, we say that the tree is a **binary tree**.

# A Tree Consisting of a Set of Nodes and Edges





# A Recursive Definition of a Tree

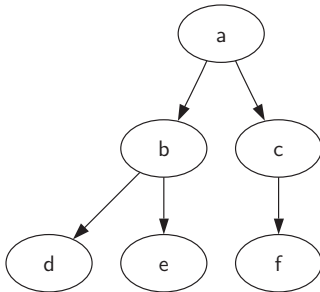


- `BinaryTree()` creates a new instance of a binary tree.
- `getLeftChild()` returns the binary tree corresponding to the left child of the current node.
- `getRightChild()` returns the binary tree corresponding to the right child of the current node.
- `setRootVal(val)` stores the object in parameter `val` in the current node.
- `getRootVal()` returns the object stored in the current node.
- `insertLeft(val)` creates a new binary tree and installs it as the left child of the current node.
- `insertRight(val)` creates a new binary tree and installs it as the right child of the current node.

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# Representing a Tree As a List of Lists



```
myTree = ['a',      #root
          ['b',      #left subt
           ['d' [], []],
           ['e' [], []] ],
          ['c',      #right sub
           ['f' [], []],
           [] ]
        ]
```

# List Functions

```
1 def BinaryTree(r):  
2     return [r, [], []]
```

## Insert a Left Subtree

```
1 def insertLeft (root,newBranch) :  
2     t = root.pop(1)  
3     if len(t) > 1:  
4         root.insert(1,[newBranch,t,[]])  
5     else :  
6         root.insert(1,[newBranch, [], []])  
7     return root
```

## Insert a Right Subtree

```
1 def insertRight (root,newBranch) :  
2     t = root.pop(2)  
3     if len(t) > 1:  
4         root.insert (2,[newBranch,[],t])  
5     else :  
6         root.insert (2,[newBranch,[],[]])  
7     return root
```

## Access Functions for Parts of the Tree

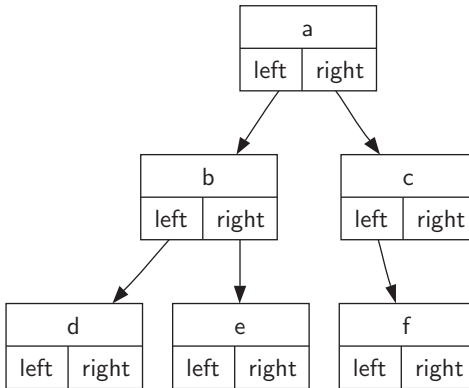
```
1  def getRootVal(root):  
2      return root[0]  
3  
4  def setRootVal(root, newVal):  
5      root[0] = newVal  
6  
7  def getLeftChild(root):  
8      return root[1]  
9  
10 def getRightChild(root):  
11     return root[2]
```



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# A Simple Tree Using a Nodes and References Approach



# A Simple Class Definition

```
1 class BinaryTree:
2     def __init__(self, rootObj):
3         self.key = rootObj
4         self.left = None
5         self.right = None
```

## Insert a New Left Child

```
1  def insertLeft(self, newNode):  
2      if self.left == None:  
3          self.left = BinaryTree(newNode)  
4      else :  
5          t = BinaryTree(newNode)  
6          t.left = self.left  
7          self.left = t
```

## Code to Insert a Right Child

```
1  def insertRight(self, newNode) :  
2      if self.right == None:  
3          self.right = BinaryTree(newNode)  
4      else :  
5          t = BinaryTree(newNode)  
6          t.right = self.right  
7          self.right = t
```

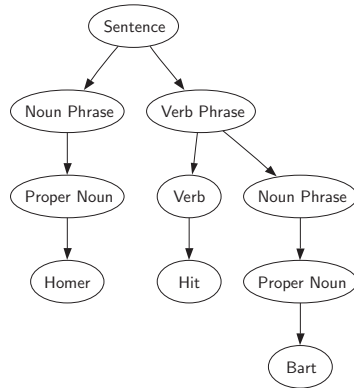
# Access Methods for the Binary Tree Class

```
1      def getRootVal(self,):  
2          return self.key  
3  
4      def setRootVal(self,obj):  
5          self.key = obj  
6  
7      def getLeftChild(self):  
8          return self.left  
9  
10     def getRightChild(self):  
11         return self.right
```

# Outline

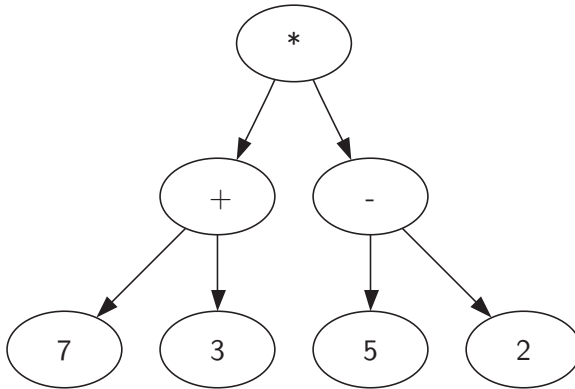
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# A Parse Tree for a Simple Sentence

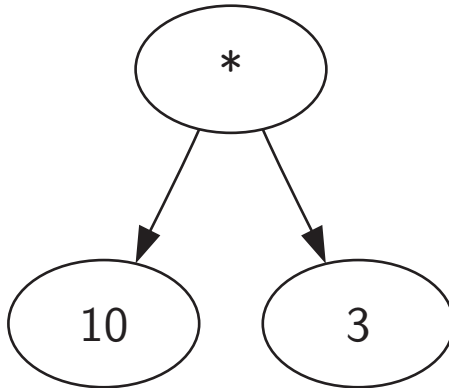




# Parse Tree for $((7 + 3) * (5 - 2))$



## A simplified parse tree for $((7 + 3) * (5 - 2))$



- How to build a parse tree from a fully parenthesized mathematical expression.
- How to evaluate the expression stored in a parse tree.
- How to recover the original mathematical expression from a parse tree.

- 1 If the current token is a ' ( ' , add a new node as the left child of the current node, and descend to the left child.
- 2 If the current token is in the list [ ' + ' , ' - ' , ' / ' , ' \* ' ] , set the root value of the current node to the operator represented by the current token. Add a new node as the right child of the current node and descend to the right child.
- 3 If the current token is a number, set the root value of the current node to the number and return to the parent.
- 4 If the current token is a ' ) ' , go to the parent of the current node.

# Tracing Parse Tree Construction



(a)



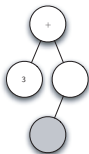
(b)



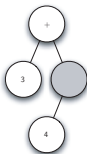
(c)



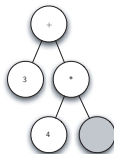
(d)



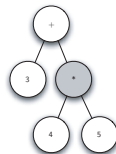
(e)



(f)



(g)



(h)

- a) Create an empty tree.
- b) Read ( as the first token. By rule 1, create a new node as the left child of the root. Make the current node this new child.
- c) Read 3 as the next token. By rule 3, set the root value of the current node to 3 and go back up the tree to the parent.
- d) Read + as the next token. By rule 2, set the root value of the current node to + and add a new node as the right child. The new right child becomes the current node.
- e) Read a ( as the next token. By rule 1, create a new node as the left child of the current node. The new left child becomes the current node.
- f) Read a 4 as the next token. By rule 3, set the value of the current node to 4. Make the parent of 4 the current node.
- g) Read \* as the next token. By rule 2, set the root value of the current node to \* and create a new right child. The new right child becomes the current node.

## Code to Create a Parse Tree I

```
1  def buildParseTree(fpexp):
2      fplist = fpexp.split()
3      pStack = Stack()
4      eTree = BinaryTree('')
5      pStack.push(eTree)
6      currentTree = eTree
7      for i in fplist:
8          if i == '(':
9              currentTree.insertLeft('')
10             pStack.push(currentTree)
11             currentTree = currentTree.getLeftChild()
12         elif i not in '+-*/':
13             currentTree.setRootVal(eval(i))
14             parent = pStack.pop()
15             currentTree = parent
```

## Code to Create a Parse Tree II

```
16         elif i in '+-*/':
17             currentTree.setRootVal(i)
18             currentTree.insertRight('')
19             pStack.push(currentTree)
20             currentTree = currentTree.getRightChild()
21         elif i == ')':
22             currentTree = pStack.pop()
23         else:
24             print "error: I don't recognize " + i
25     return eTree
```



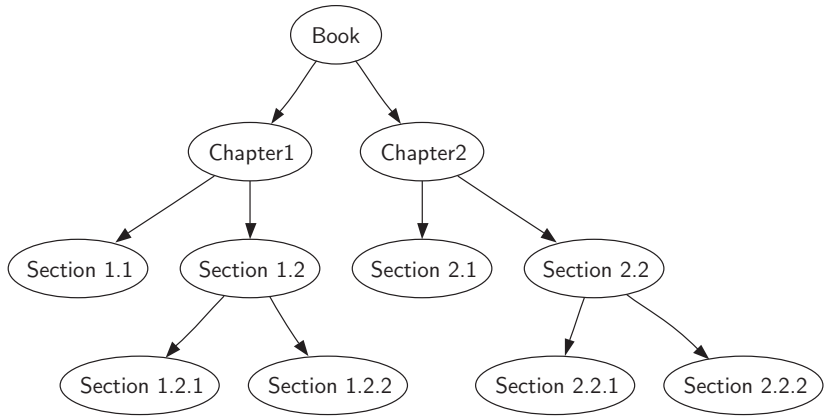
# A Recursive Function to Evaluate a Binary Parse Tree

```
1  def evaluate(parseTree):
2      ops = {'+':operator.add, '-':operator.sub,
3            '*':operator.mul, '/':operator.div}
4      leftC = parseTree.getLeftChild()
5      rightC = parseTree.getRightChild()
6
7      if leftC and rightC:
8          fn = ops[parseTree.getRootVal()]
9          return fn(evaluate(leftC),evaluate(rightC))
10     else:
11         return parseTree.getRootVal()
```

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# Representing a Book As a Tree



# External Function Implementing Preorder Traversal of a Tree I

```
1  def preorder(tree):  
2      if tree:  
3          print tree.getRootVal()  
4          preorder(tree.getLeftChild())  
5          preorder(tree.getRightChild())
```

# Preorder Traversal Implemented as a Method of BinaryTree I

```
1      def preorder(self):  
2          print self.key  
3          if self.left:  
4              self.left.preorder()  
5          if self.right:  
6              self.right.preorder()
```

# Postorder Traversal Algorithm I

```
1 def postorder(tree):  
2     if tree != None:  
3         postorder(tree.getLeftChild())  
4         postorder(tree.getRightChild())  
5         print tree.getRootVal()
```

# Postorder Evaluation Algorithm I

```
1  def postordereval(tree):
2      ops = {'+':operator.add, '-':operator.sub,
3            '*':operator.mul, '/':operator.div}
4      res1 = None
5      res2 = None
6      if tree:
7          res1 = postordereval(tree.getLeftChild())
8          res2 = postordereval(tree.getRightChild())
9          if res1 and res2:
10             return ops[tree.getRootVal()](res1, res2)
11         else:
12             return tree.getRootVal()
```

# Inorder Traversal Algorithm I

```
1 def inorder(tree):  
2     if tree != None:  
3         inorder(tree.getLeftChild())  
4         print tree.getRootVal()  
5         inorder(tree.getRightChild())
```



# Modified Inorder Traversal to Print Fully Parenthesized Expression I

```
1  def printexp(tree):
2      sVal = ""
3      if tree:
4          sVal = '(' + printexp(tree.getLeftChild())
5          sVal = sVal + str(tree.getRootVal())
6          sVal = sVal + printexp(tree.getRightChild())+')'
7      return sVal
```