Algorithm Analysis

Searching and Sorting

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Outline

Summation of the First *n* Integers

```
1  def sumOfN(n):
2      sum = 0
3      for i in range(1,n+1):
4          sum = sum + i
5
6      return sum
```

Another Summation of the First *n* Integers

```
1  def foo(tom):
2      fred = 0
3      for bill in range(1,tom+1):
4          barney = bill
5          fred = fred + barney
6
7   return fred
```

Timing the Summation

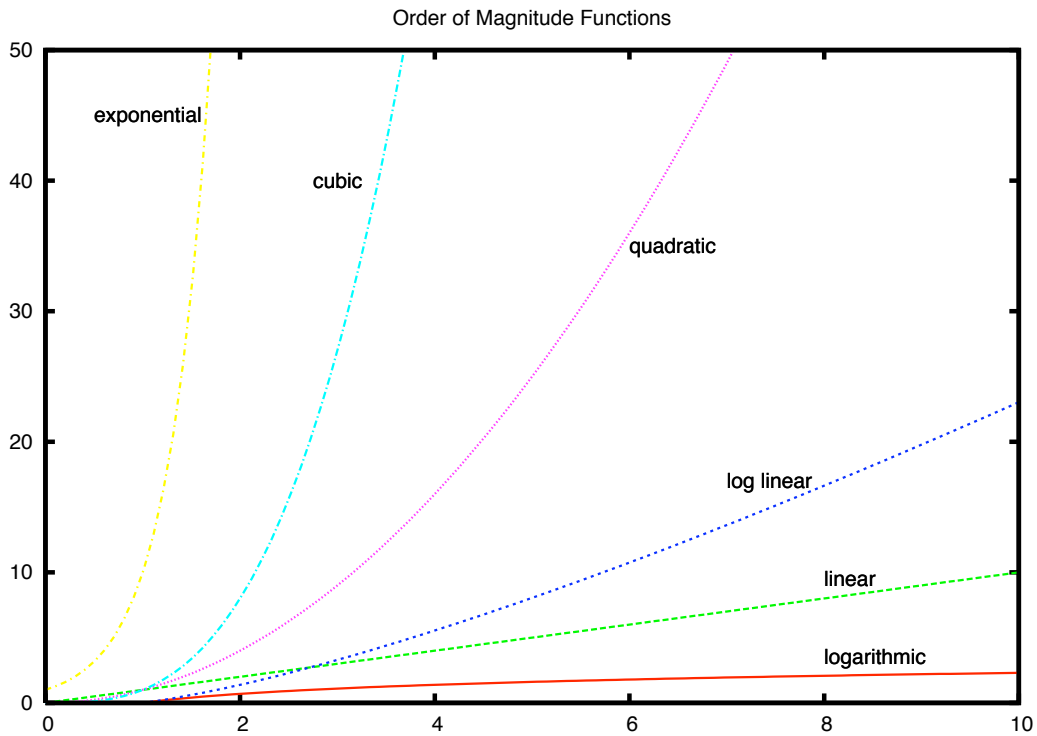
```
1  import time
2
3  def sumOfN(n):
4      start = time.clock()
5
6      sum = 0
7      for i in range(1,n+1):
8          sum = sum + i
9
10     end = time.clock()
11
12     return sum,end-start
```

Summation Without Iteration

```
1  def sumOfN3(n):
2      return (n*(n+1))/2
```

Outline

Plot of Common Big-O Functions



Example Python Code

```
1  a=5
2  b=6
3  c=10
4  for i in range(n):
5      for j in range(n):
6          x = i * i
7          y = j * j
8          z = i * j
9  for k in range(n):
10     w = a*k + 45
11     v = b*b
12 d = 33
```

Outline

Checking Off I

```
1  def anagramSolution1(s1,s2):
2      alist = list(s2)
3
4      pos1 = 0
5      stillOK = True
6
7      while pos1 < len(s1) and stillOK:
8          pos2 = 0
9          found = False
10         while pos2 < len(alist) and not found:
11             if s1[pos1] == alist[pos2]:
12                 found = True
13             else:
14                 pos2 = pos2 + 1
15
```

Checking Off II

```
16            if found:
17                alist[pos2] = None
18            else:
19                stillOK = False
20
21            pos1 = pos1 + 1
22
23        return stillOK
```

Sort and Compare

```
1  def anagramSolution2(s1,s2):
2      alist1 = list(s1)
3      alist2 = list(s2)
4      alist1.sort()
5      alist2.sort()
6      pos = 0
7      matches = True
8
9      while pos < len(s1) and matches:
10         if alist1[pos]==alist2[pos]:
11             pos = pos + 1
12         else:
13             matches = False
14     return matches
```

Count and Compare I

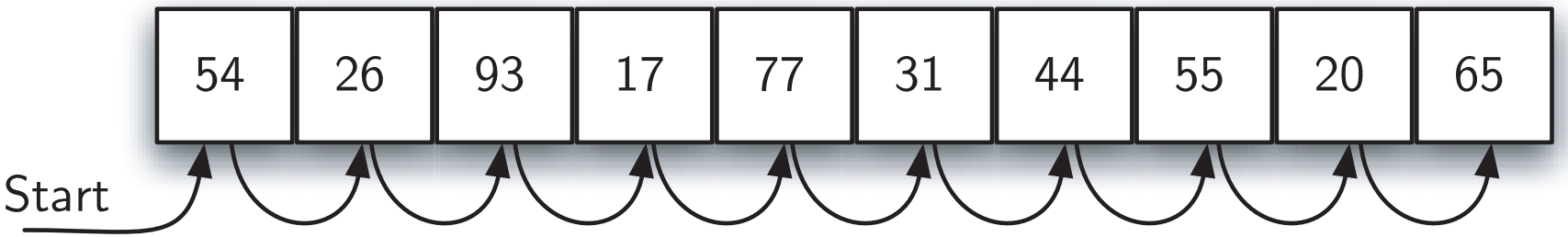
```
1  def anagramSolution4(s1,s2):
2      c1 = [0]*26
3      c2 = [0]*26
4
5      for i in range(len(s1)):
6          pos = ord(s1[i])-ord('a')
7          c1[pos] = c1[pos] + 1
8
9      for i in range(len(s2)):
10         pos = ord(s2[i])-ord('a')
11         c2[pos] = c2[pos] + 1
12
13
14
15
```

Count and Compare II

```
16      j = 0
17      stillOK = True
18      while j<26 and stillOK:
19          if c1[j]==c2[j]:
20              j = j + 1
21          else:
22              stillOK = False
23
24      return stillOK
```

Outline

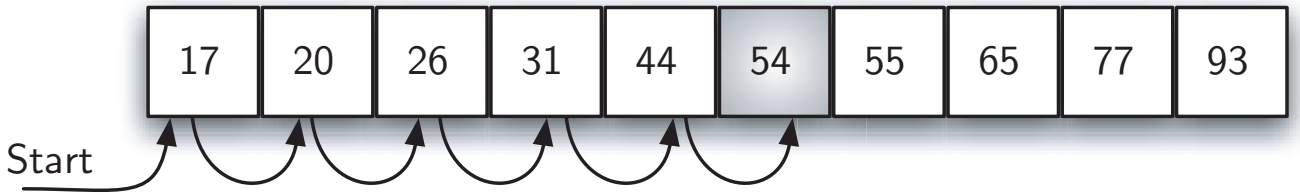
Sequential Search of a List of Integers



Sequential Search of an Unordered List

```
1  def sequentialSearch(alist, item):
2      pos = 0
3      found = False
4      stop = False
5      while pos < len(alist) and not found:
6          if alist[pos] == item:
7              found = True
8          else:
9              pos = pos+1
10
11     return found
```

Sequential Search of an Ordered List of Integers

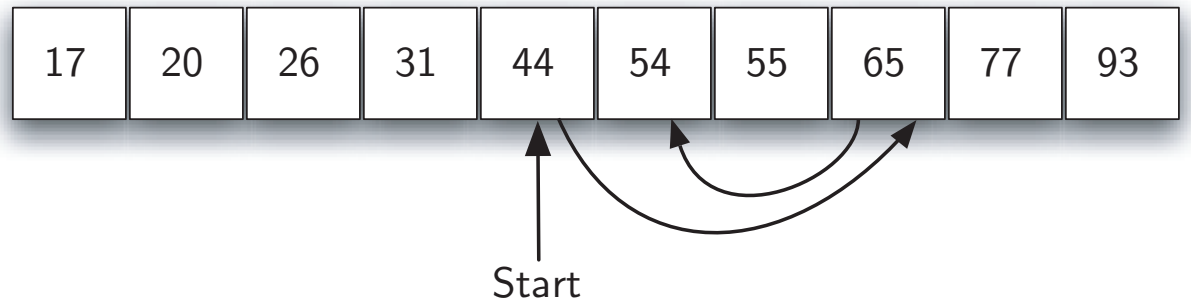


Sequential Search of an Ordered List

```
1  def orderedSequentialSearch(alist, item):
2      pos = 0
3      found = False
4      stop = False
5      while pos < len(alist) and not found and not stop:
6          if alist[pos] == item:
7              found = True
8          else:
9              if alist[pos] > item:
10                 stop = True
11             else:
12                 pos = pos+1
13
14     return found
```

Outline

Binary search of an ordered list of integers



Binary Search of an Ordered List

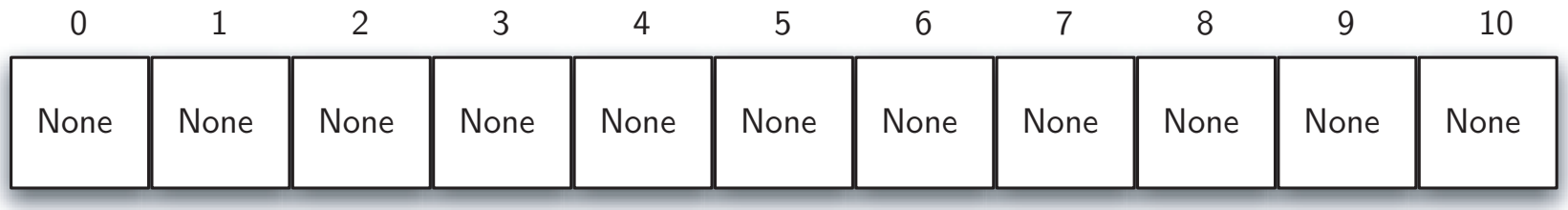
```
1  def binarySearch(alist, item):
2      first = 0
3      last = len(alist)-1
4      found = False
5      while first<=last and not found:
6          midpoint = (first + last)/2
7          if alist[midpoint] == item:
8              found = True
9          else:
10             if item < alist[midpoint]:
11                 last = midpoint-1
12             else:
13                 first = midpoint+1
14
15     return found
```

A Binary Search–Recursive Version

```
1  def binarySearch(alist, item):
2      if len(alist) == 0:
3          return False
4      else:
5          midpoint = len(alist)/2
6          if alist[midpoint]==item:
7              return True
8          else:
9              if item<alist[midpoint]:
10               return binarySearch(alist[:midpoint],item)
11             else:
12               return binarySearch(alist[midpoint+1:],item)
```

Outline

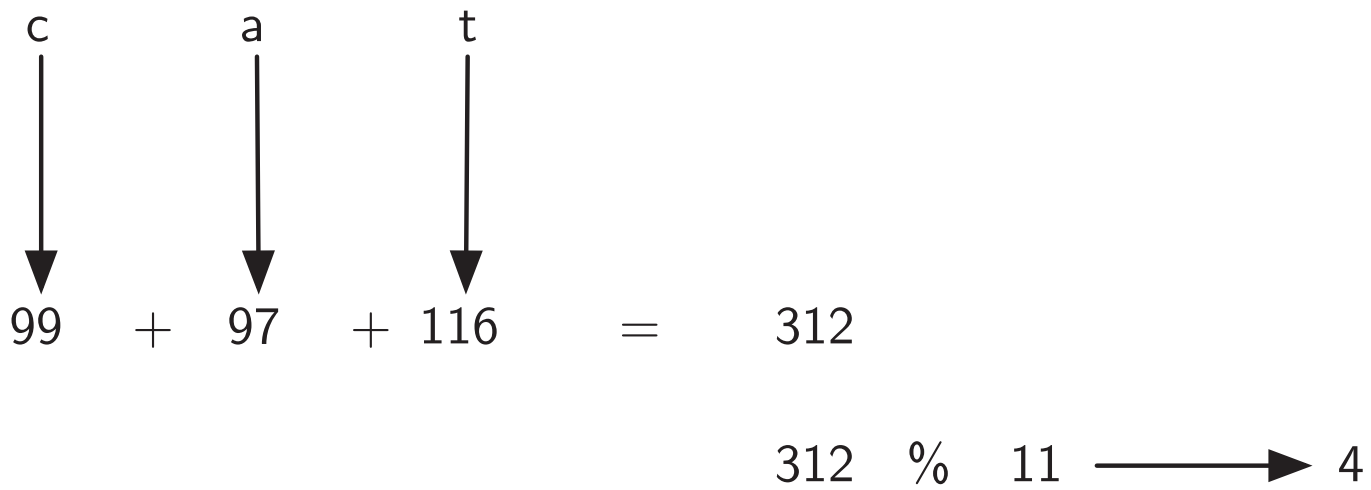
Hash Table with 11 Empty Slots



Hash Table with Six Items

0	1	2	3	4	5	6	7	8	9	10
77	None	None	None	26	93	17	None	None	31	54

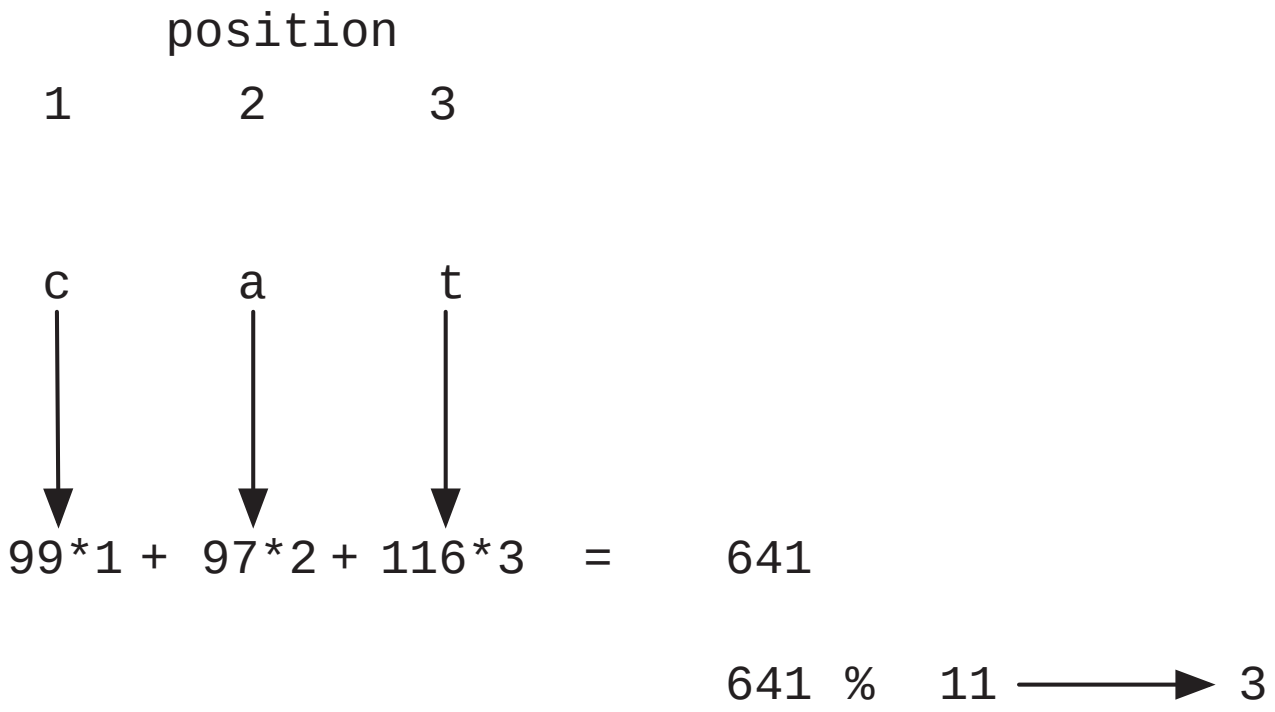
Hashing a String Using Ordinal Values



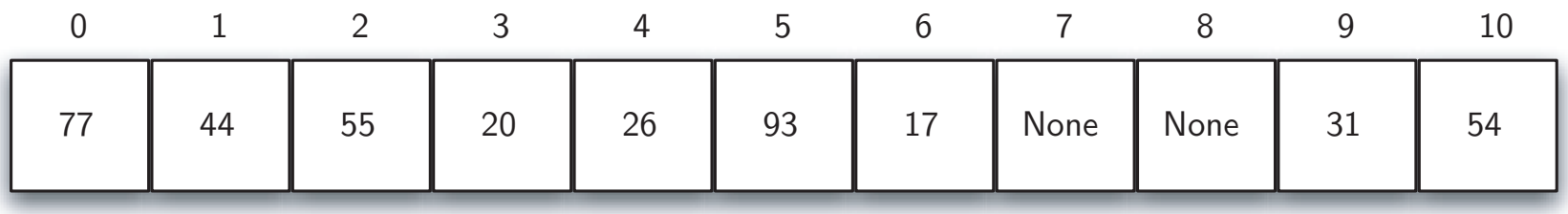
Simple Hash Function for Strings

```
1  def hash(astring, tablesize):
2      sum = 0
3      for pos in range(len(astring)):
4          sum = sum + ord(astring[pos])
5
6      return sum%tablesize
```

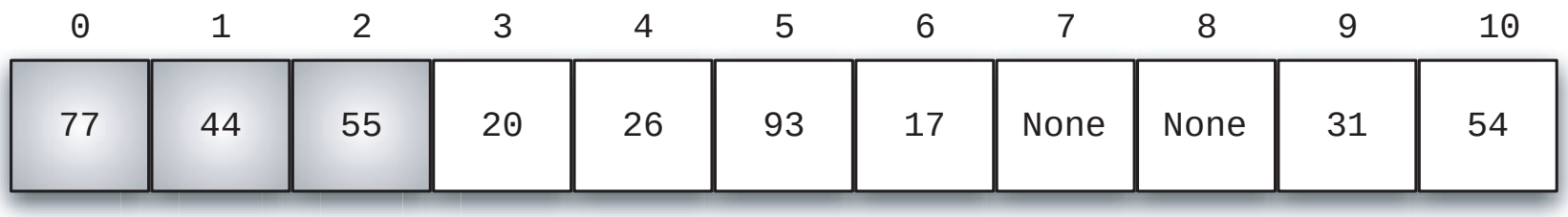
Hashing a String Using Ordinal Values with Weighting



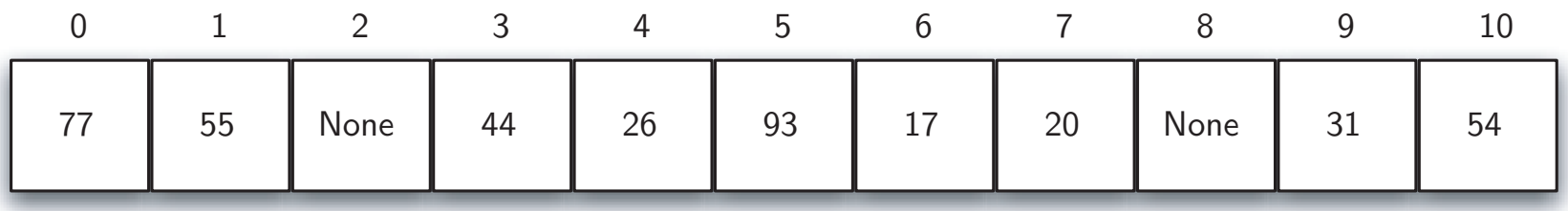
Collision Resolution with Linear Probing



A Cluster of Items for Slot 0



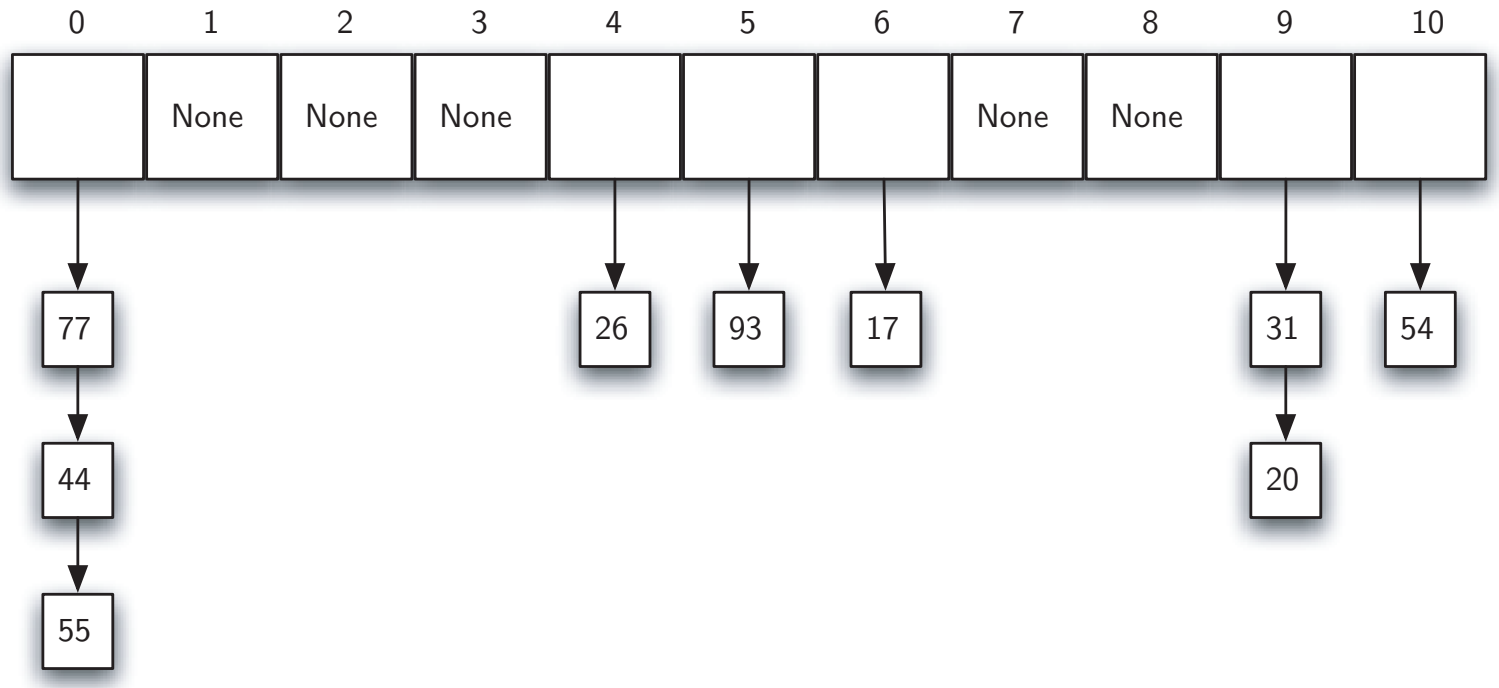
Collision Resolution Using “Plus 3”



Collision Resolution with Quadratic Probing

0	1	2	3	4	5	6	7	8	9	10
77	44	20	55	26	93	17	None	None	31	54

Collision Resolution with Chaining



- `HashTable(size)` creates a new hash table. It needs the size and returns a hash table with `size` empty slots named 0 through `size`-1.
- `store(item, data)` stores a new piece of data in the hash table using the item as the key location. It needs the item and the associated data. It returns nothing.
- `search(item)` returns the data value associated with the key item. It returns `None` if the key is not in the hash table.

HashTable Implementation in Python–Constructor

```
1  class HashTable:
2      def __init__(self,size):
3          self.slots = [None] * size
4          self.data = [None] * size
```

HashTable Implementation in Python–Store Method I

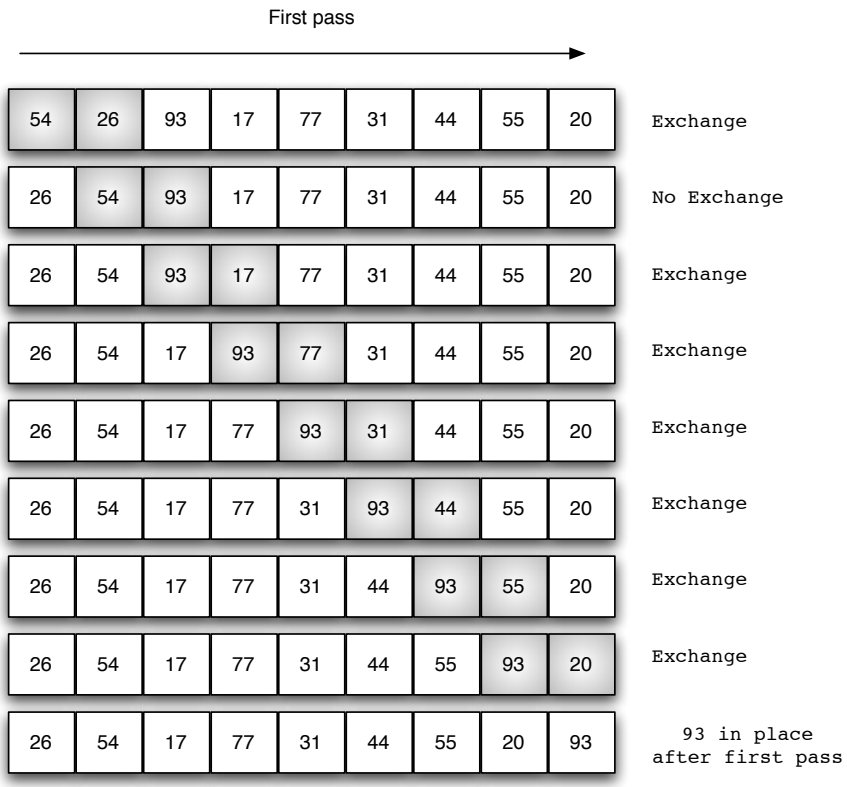
```
1       def store(self,item,data):
2         hashvalue = self.hashfunction(item,len(self.slots))
3
4         if self.slots[hashvalue] == None:
5           self.slots[hashvalue] = item
6           self.data[hashvalue] = data
7         else:
8           nextslot = self.rehash(hashvalue,len(self.slots))
9           while self.slots[nextslot] != None:
10            nextslot = self.rehash(nextslot,len(self.slots))
11
12          self.slots[nextslot]=item
13          self.data[nextslot]=data
14
15
```

`HashTable` Implementation in Python–Store Method II

```
16
17      def hashfunction(self,item,size):
18       return item%size
19
20      def rehash(self,oldhash,size):
21          return (oldhash+1)%size
```

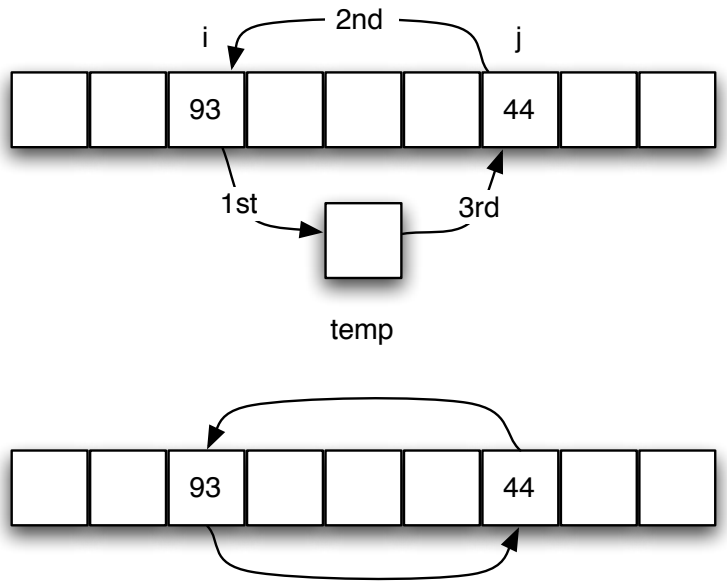
Outline

`bubbleSort`: The First Pass



Exchanging Two Values in Python

Most programming languages require a 3-step process with an extra storage location.



In Python, exchange can be done as two simultaneous assignments.

A Bubble Sort

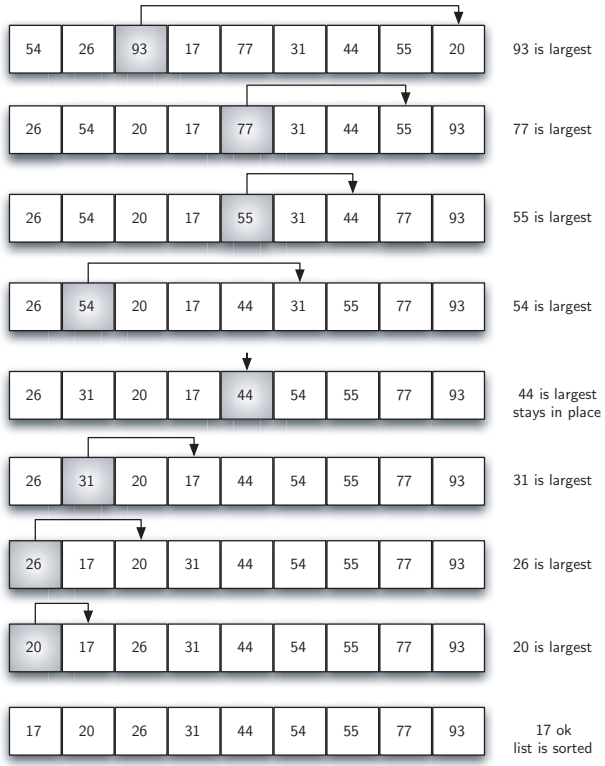
```
1  def bubbleSort(alist):
2      for passnum in range(len(alist)-1,0,-1):
3          for i in range(passnum):
4              if alist[i]>alist[i+1]:
5                  alist[i],alist[i+1]=alist[i+1],alist[i]
```

A Modified Bubble Sort

```
1  def shortBubbleSort(alist):
2      exchanges = True
3      passnum = len(alist)-1
4      while passnum > 0 and exchanges:
5          exchanges = False
6          for i in range(passnum):
7              if alist[i]>alist[i+1]:
8                  exchanges = True
9                  alist[i],alist[i+1]=alist[i+1],alist[i]
10         passnum = passnum-1
```

Outline

selectionSort

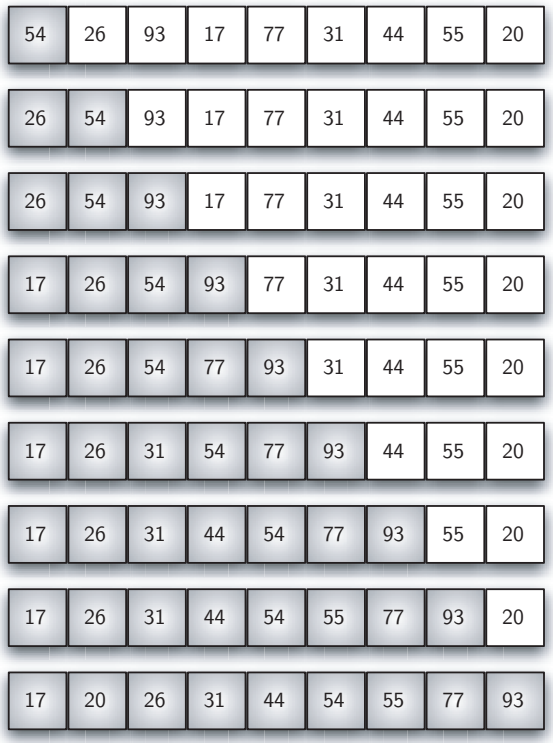


A Selection Sort

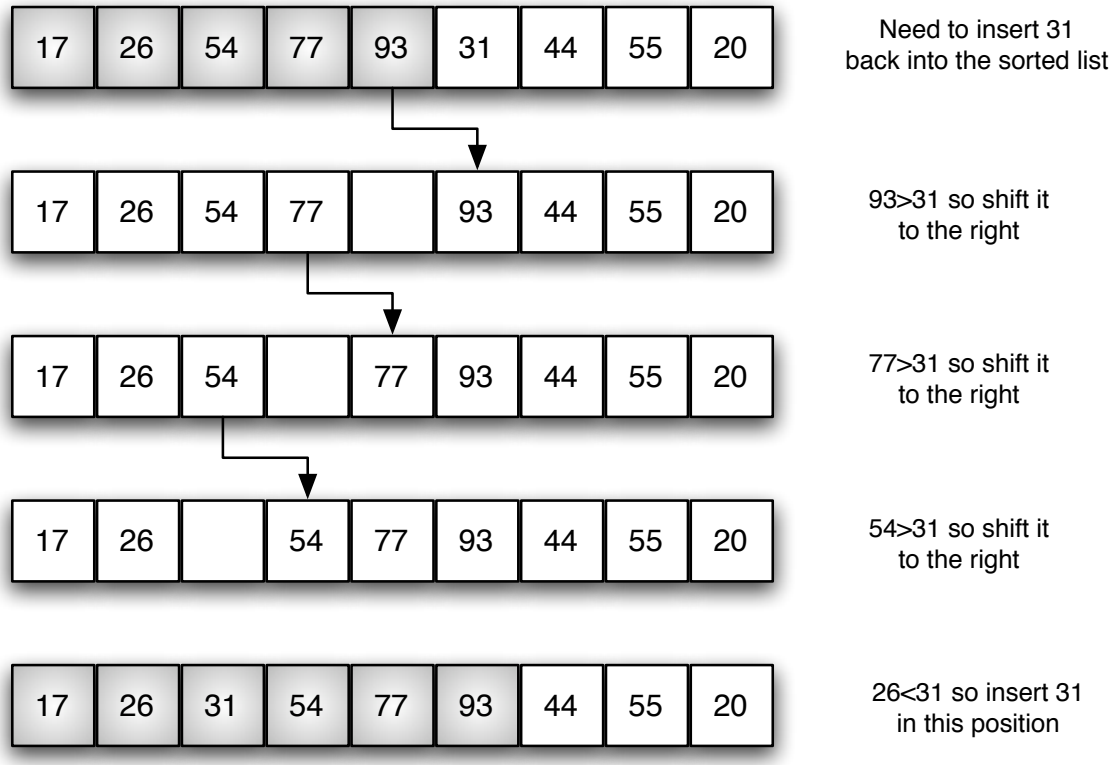
```
1  def selectionSort(alist):
2      for fillslot in range(len(alist)-1,0,-1):
3          positionOfMax=0
4          for location in range(1,fillslot+1):
5              if alist[location]>alist[positionOfMax]:
6                  positionOfMax = location
7
8          alist[positionOfMax],alist[fillslot] = \
9                      alist[fillslot],alist[positionOfMax]
```

Outline

insertionSort



insertionSort: Fifth Pass of the Sort

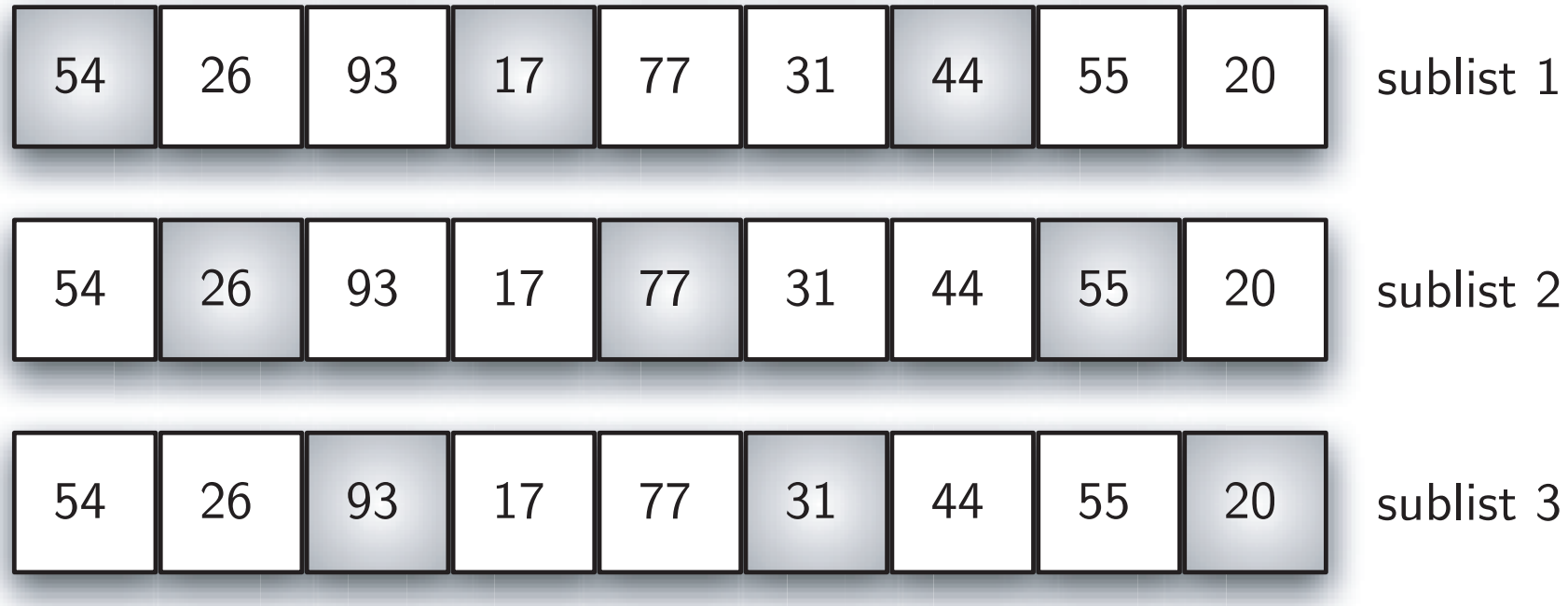


insertionSort

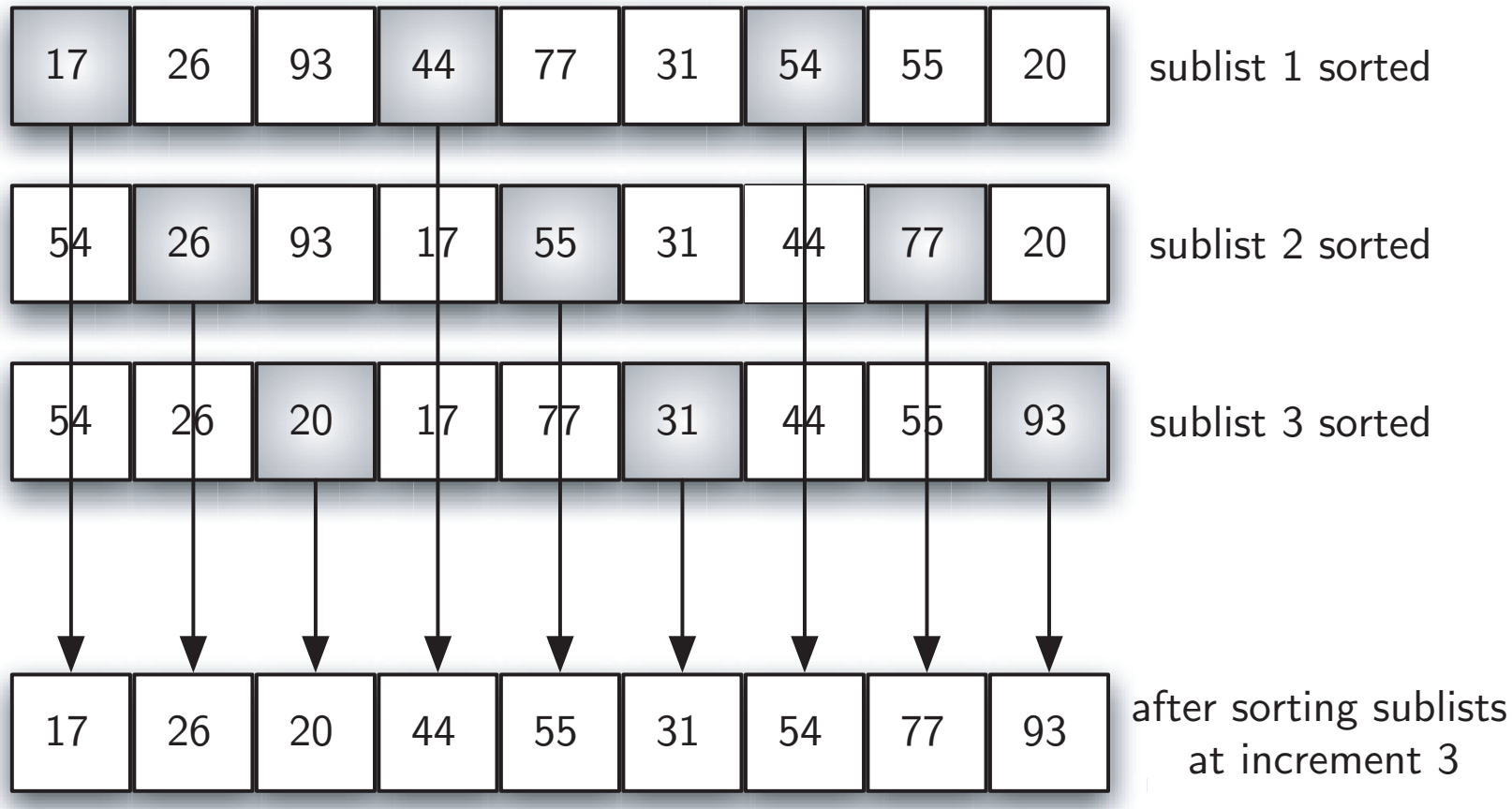
```
1  def insertionSort(alist):
2      for index in range(1,len(alist)):
3
4          currentvalue = alist[index]
5          position = index
6
7          while position>0 and alist[position-1]>currentvalue:
8              alist[position]=alist[position-1]
9              position = position-1
10
11         alist[position]=currentvalue
```

Outline

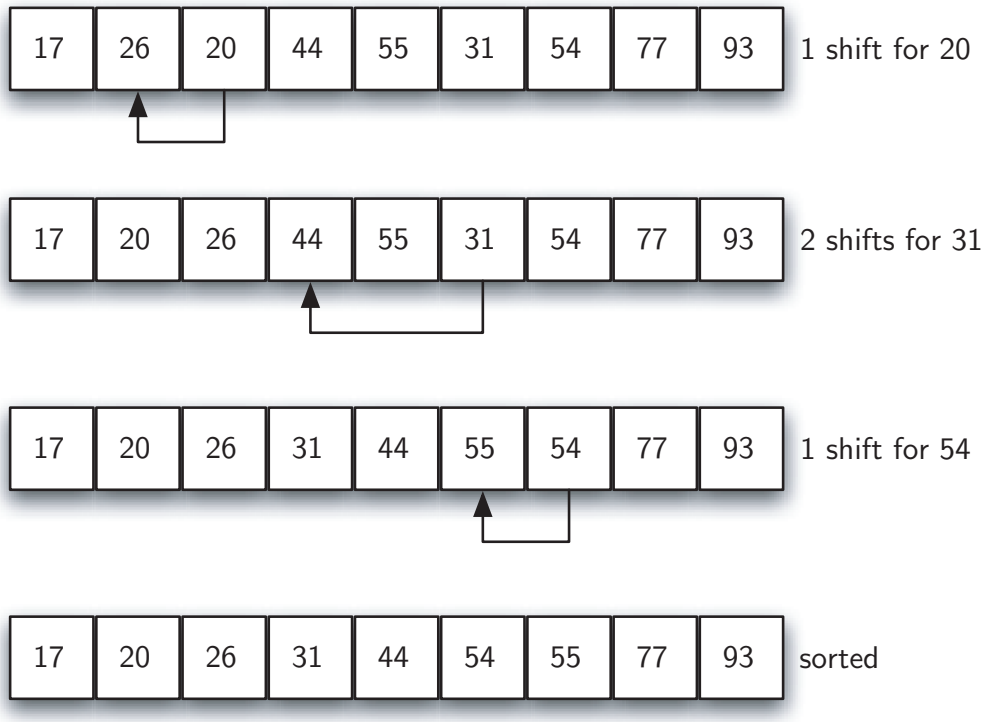
A Shell Sort with Increments of Three



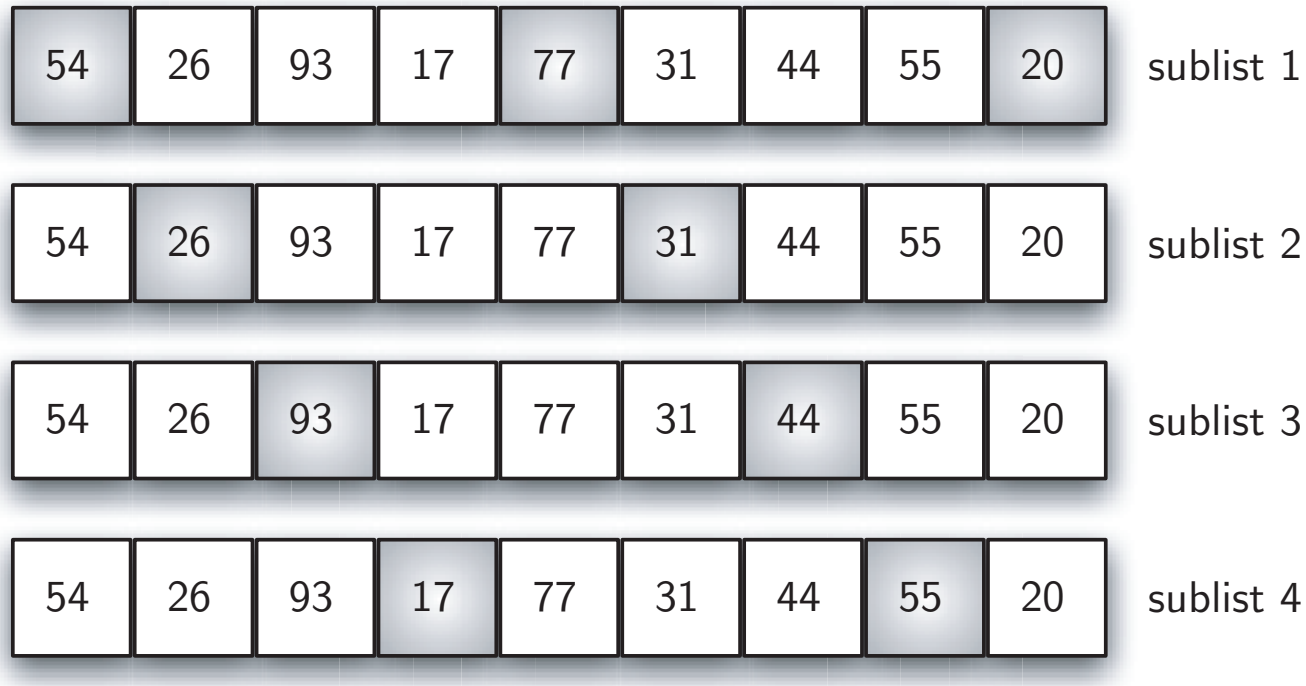
A Shell Sort after Sorting Each Sublist



ShellSort: A Final Insertion Sort with Increment of 1



Initial Sublists for a Shell Sort



shellSort I

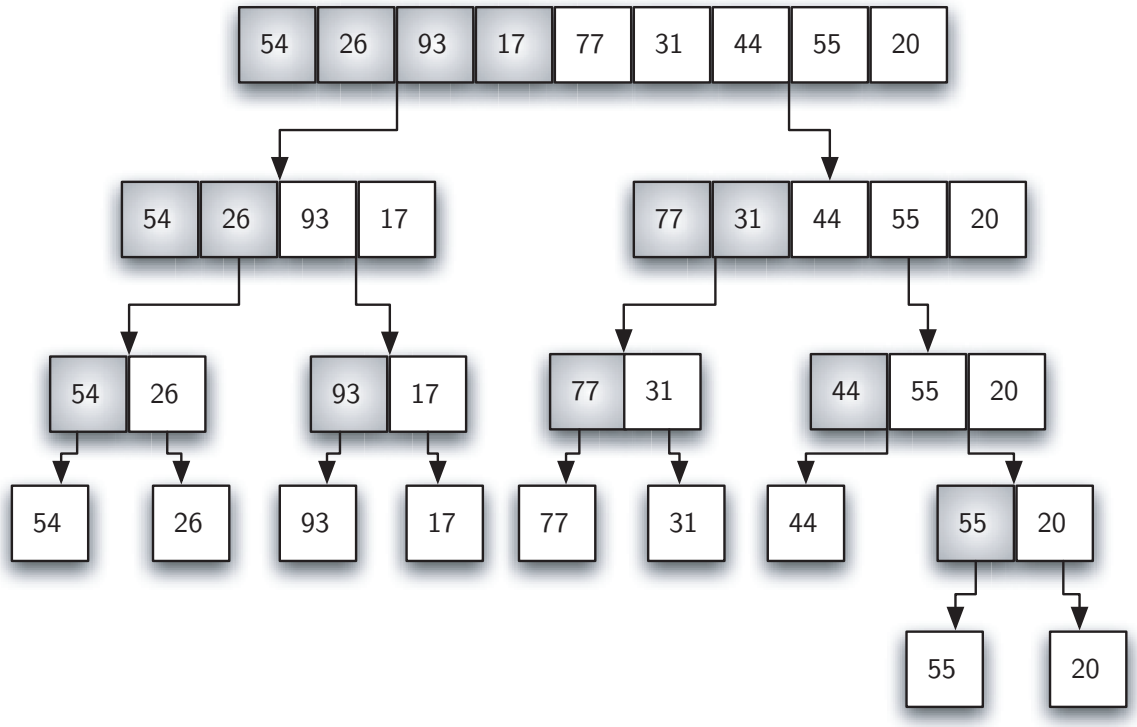
```
1  def shellSort(alist):
2      sublistcount = len(alist)/2
3      while sublistcount > 0:
4
5        for startposition in range(sublistcount):
6          gapInsertionSort(alist,startposition,sublistcount)
7
8        print "After increments of size",sublistcount,
9                                        "The list is",alist
10
11       sublistcount = sublistcount / 2
12
13
14
15
```

shellSort II

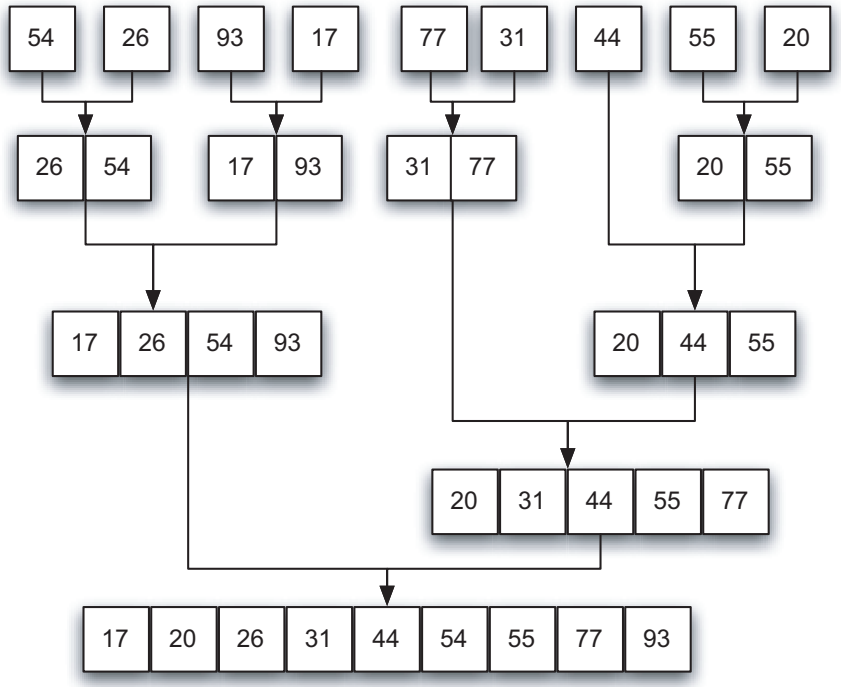
```
16  def gapInsertionSort(alist,start,gap):
17      for i in range(start+gap,len(alist),gap):
18
19          currentvalue = alist[i]
20          position = i
21
22          while position>=gap and \
23                  alist[position-gap]>currentvalue:
24              alist[position]=alist[position-gap]
25              position = position-gap
26
27          alist[position]=currentvalue
```

Outline

Splitting and Merging in a Merge Sort



Splitting and Merging in a Merge Sort



mergeSort I

```
1  def mergeSort(alist):
2      print "Splitting ",alist
3      if len(alist)>1:
4          mid = len(alist)/2
5          lefthalf = alist[:mid]
6          righthalf = alist[mid:]
7
8          mergeSort(lefthalf)
9          mergeSort(righthalf)
10
11
12
13
14
15
```

mergeSort II

```
16          i=0
17          j=0
18          k=0
19          while i<len(lefthalf) and j<len(righthalf):
20              if lefthalf[i]<righthalf[j]:
21                  alist[k]=lefthalf[i]
22                  i=i+1
23              else:
24                  alist[k]=righthalf[j]
25                  j=j+1
26              k=k+1
27
28
29
30
```

mergeSort III

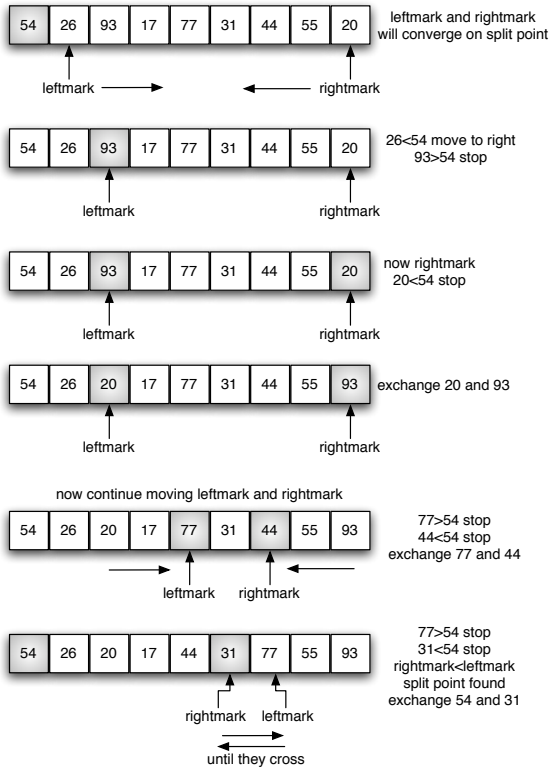
```
31
32          while i<len(lefthalf):
33              alist[k]=lefthalf[i]
34              i=i+1
35              k=k+1
36
37          while j<len(righthalf):
38              alist[k]=righthalf[j]
39              j=j+1
40              k=k+1
41      print "Merging ",alist
```

Outline

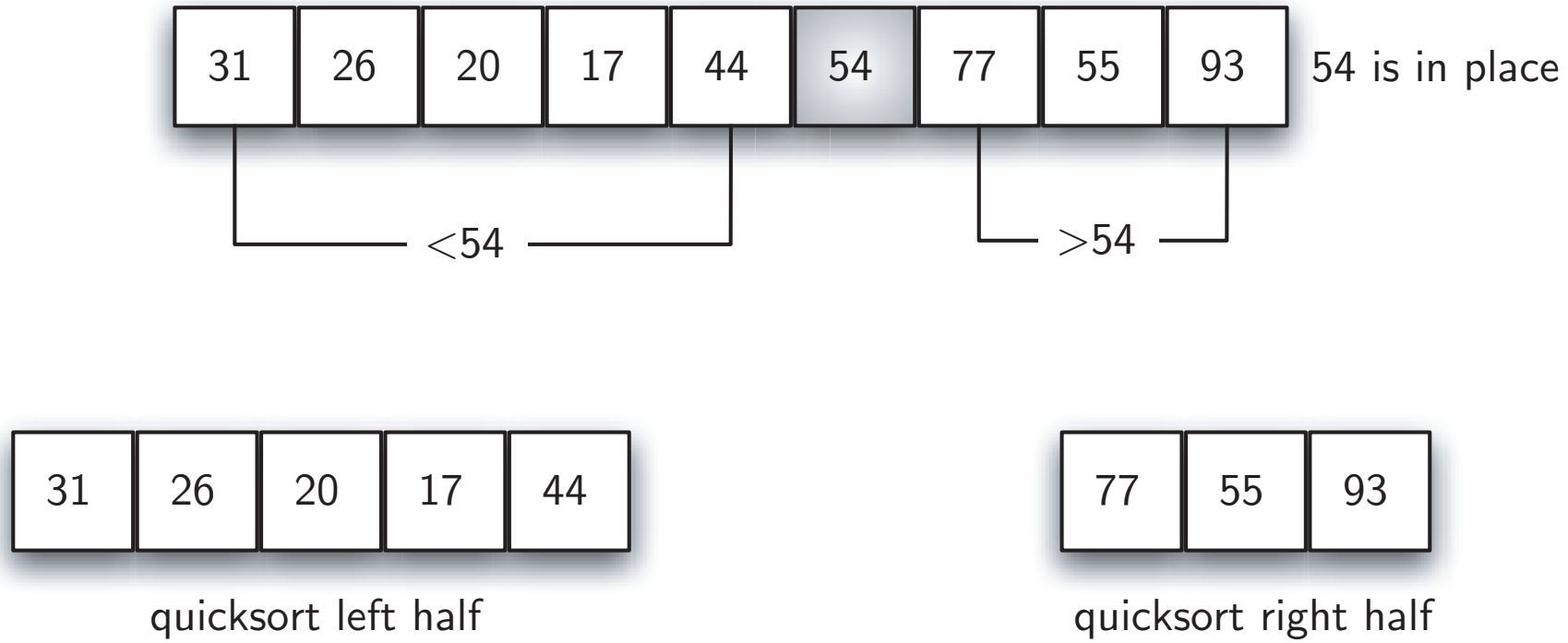
The First Pivot Value for a Quick Sort

54 will be the first pivot value

Finding the Split Point for 54



Completing the Partition Process to Find the Split Point for 54



A Quick Sort I

```
1  def quickSort(alist):
2      quickSortHelper(alist,0,len(alist)-1)
3
4  def quickSortHelper(alist,first,last):
5      if first<last:
6
7          splitpoint = partition(alist,first,last)
8
9          quickSortHelper(alist,first,splitpoint-1)
10         quickSortHelper(alist,splitpoint+1,last)
11
12
13
14
15
```

A Quick Sort II

```
16  def partition(alist,first,last):
17      pivotvalue = alist[first]
18
19      leftmark = first+1
20      rightmark = last
21
22      done = False
23      while not done:
24          while leftmark <= rightmark and \
25                  alist[leftmark] < pivotvalue:
26              leftmark = leftmark + 1
27
28          while alist[rightmark] > pivotvalue and \
29                  rightmark >= leftmark:
30              rightmark = rightmark -1
```

A Quick Sort III

```
31
32          if rightmark < leftmark:
33              done = True
34          else:
35              alist[leftmark],alist[rightmark]= \
36                              alist[rightmark],alist[leftmark]
37
38      alist[first],alist[rightmark]= \
39                      alist[rightmark],alist[first]
40
41      return rightmark
```