
IGERT Experience In Switzerland Logistics at Galenica Pharmaceutical

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- [École Polytechnique Fédérale de Lausanne, Suisse \(EPFL\) - Travel](#)
- Galenica Pharmaceutical - Logistics
- Vehicle Routing Problem with Time Windows (VRPTW)
- Branch Cut and Price (BCP)
- BCP for VRPTW
 - Formulation
 - Pricing Problem
 - Cutting Planes
 - Branching
- Implementation of BCP for VRPTW
- (Preliminary) Computational Results
- Current Research

- School of Basic Sciences - Institute of Mathematics
 - Recherche Opérationnelle Sud Ouest (ROSO) - Thomas Liebling
 - Recherche Opérationnelle Sud Est (ROSE) - Dominique de Werra

- Student Proposals - COIN-or.org
 - Preprocessing Techniques for Mixed Integer Programming
 - A Cut Generator Library for Integer Programming

- Seminar Series: Martine Labbé - Université Libre De Bruxelles
 - Branch-and-Cut for Network Design in Telecommunications
 - Two-Connected Network with Bounded Rings

- 3ème Cycle Romand de Recherche Opérationnelle - Zinal, Switzerland
 - [Alexander Schrijver](#) of CWI (National Research Institute for Mathematics and Computer Science in the Netherlands), Amsterdam
 - [Kurt Mehlhorn](#) of Max-Planck-Institut für Informatik, Saarbrücken

Common Optimization INterface for Operations Research

- An initiative to spur the development of open source software for the operations research community.
- Current projects in the COIN repository www.coin-or.org:
 - **BCP**: a parallel branch-cut-price framework
 - **CGL**: a cut generation library
 - **DFO**: a package for solving general nonlinear optimization problems when derivatives are unavailable
 - **VOL**: the volume algorithm
 - **OSI**: an open solver interface layer
 - **OTS**: an open framework for tabu search
 - **IPOPT**: an interior point algorithm for general large-scale nonlinear optimization
 - **CLP**: a native simplex solver

- ROSO Seminar Series (May 2002):
Decomposition-based Methods for Large-scale Discrete Optimization
- Galenica Pharmaceutical - Logistics Optimization
 - Current system uses a greedy insertion heuristic
- Contribution
 - Improve the quality of the solutions provided by the heuristic methods
 - Provide some measurement or proof of optimality

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Galenica Logistics

- Major pharmaceutical corporation headquartered in **Bern, Switzerland**
- Several distribution centers (DCs) across the country
- Apriori set of customers (and demand) to be serviced each day of the week (from a given DC)
- Each customer has a (**tight**) fixed time window when delivery may occur (considered *hard* constraints).
- Routing between customers calculated by a street-level route generator.
- Cost is a linear combination of distance and time.

Galenica Logistics - Challenges

- Design
 - Delivery length is typically small so the same truck can make several **cycles** per day (load, depart from DC, delivery, return to DC).
 - It is possible to use trailers with some trucks.
 - What is the effect of *soft* time windows?
- Depot
 - Trucks sometimes require **60m maintenance** on return to depot.
 - During loading there are only n slots available at one time.
- Trucks
 - Some trucks are only available within a specified time window.
 - Trucks are capacitated by both weight and volume.
- Route
 - If the route exceeds **4** hours, the driver must take a **15m** break.
 - Idle time at the customer must be less than **15m**.

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Vehicle Routing with Time Windows

- Set of customers C set of homogenous vehicles K with capacity q .
- Let N define the set of nodes $0, 1, 2, \dots, n + 1$.
- The set of arcs A is defined as $\{(i, j) : i \neq j, i \neq n + 1, j \neq 0\}$.
- For each arc $(i, j) \in A$, we have cost c_{ij} and time t_{ij} which includes the service time at customer i .
- Each customer $i \in C$ has a demand d_i and a time window $[a_i, b_i]$.
- Define the variable $x_{ijk} = 1$ if vehicle $k \in K$ drives along arc $(i, j) \in A$.
Let s_{ik} define the time vehicle k starts to service customer i .

Vehicle Routing with Time Windows

- Design a set of minimal cost routes, one for each vehicle,

$$\min \sum_{k \in K} \sum_{i \in N} \sum_{j \in N} c_{ij} x_{ijk}$$

- such that, each customer is serviced exactly once,

$$\sum_{k \in K} \sum_{j \in N} x_{ijk} = 1 \quad \forall i \in C \quad (1)$$

- every route originates at vertex 0 and ends at vertex $n + 1$,

$$\sum_{j \in N} x_{ojk} = 1 \quad \forall k \in K \quad (2)$$

$$\sum_{i \in N} x_{ihk} - \sum_{j \in N} x_{hjk} = 0 \quad \forall h \in C, k \in K \quad (3)$$

$$\sum_{i \in N} x_{i,n+1,k} = 1 \quad \forall k \in K \quad (4)$$

Vehicle Routing with Time Windows

- the time windows and capacity constraints are observed and

$$\sum_{i \in C} d_i \sum_{j \in N} x_{ijk} \leq q \quad \forall k \in K \quad (5)$$

$$s_{ik} + t_{ij} - M(1 - x_{ijk}) \leq s_{jk} \quad \forall i, j \in N, k \in K \quad (6)$$

$$a_i \leq s_{ik} \leq b_i \quad \forall i \in N, k \in K \quad (7)$$

- assignments are integral.

$$x_{ijk} \in \{0, 1\} \quad \forall i, j \in N, k \in K \quad (8)$$

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LP-based Branch and Bound

- Consider problem P :

$$\begin{aligned} \min \quad & c^T x \\ \text{s.t.} \quad & Ax \leq b \\ & x_i \in \mathbb{Z} \quad \forall i \in I \end{aligned}$$

where $(A, b) \in \mathbb{R}^{m \times n+1}, c \in \mathbb{R}^n$.

- Let $\mathcal{P} = \text{conv}\{x \in \mathbb{R}^n : Ax \leq b, x_i \in \mathbb{Z} \forall i \in I\}$.
- Basic Algorithmic Approach
 - Use LP relaxations to produce lower bounds.
 - Branch using hyperplanes.
- Basic Algorithmic Elements
 - A method for producing and tightening the LP relaxations.
 - A method for branching.

Branch Cut and Price

● Weyl-Minkowski

- $\exists(\bar{A}, \bar{b}) \in \mathbb{R}^{\bar{m} \times \bar{n} + 1}$ s.t. $\mathcal{P} = \{x \in \mathbb{R}^n : \bar{A}x \leq \bar{b}\}$
- We want the solution to $\min\{c^T x : \bar{A}x \leq \bar{b}\}$.
- Solving this LP isn't practical (or necessary).

● BCP Approach

- Form LP relaxations using submatrices of \bar{A} .
- The submatrices are defined by sets $\mathcal{V} \subseteq [1..\bar{n}]$ and $\mathcal{C} \subseteq [1..\bar{m}]$.

● BCP Elements

- Pricing Algorithm - Variable Generation
- Cutting Plane Algorithm - Constraints Generation

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Set Partitioning Formulation

- Set of elementary feasible routes \hat{R}
- For each route $r \in \hat{R}$, let β_{ir} be the number of times route r visits customer i with cost c_r .

$$\min \sum_{r \in \hat{R}} c_r y_r$$

$$\sum_{r \in \hat{R}} \beta_{ir} y_r = 1 \quad \forall i \in C \quad (9)$$

$$\left[\sum_{i \in C} d_i / q \right] \leq \sum_{r \in \hat{R}} y_r \leq |K| \quad (10)$$

$$y_r \in \{0, 1\} \quad \forall r \in \hat{R} \quad (11)$$

Pricing Problem

- Reduced cost of variable y_r is $c_r - \sum_{i \in CU \cup \{0\}} \pi_i \beta_{ir}$
- Corresponds to the modified arc costs $\hat{c}_{ij} = c_{ij} - \pi_i$
- Does there exist a member of \hat{R} with negative reduced cost?
- Instance of *Elementary Shortest Path Problem with Time Windows and Capacity Constraints* (ESPPTWCC).
- ESPPTWCC is **NP-hard** and there is no known efficient algorithm.
- Let R be the set of all feasible routes (nonelementary routes are allowed).
- Now an instance of SPPTWCC (also **NP-hard**) but there exists an efficient pseudo-polynomial dynamic programming [Desrochers et al].

SPP with Resource Constraints

- Ideas of **label setting** and **dominance** from *Dijkstras* for SPP.
- Assumption: time and capacity are discretized.
- Define a state as $c(i, t, d)$ for vertex i , current time t and accumulated demand d .

$$c(0, 0, 0) = 0$$

$$c(j, t, d) = \min_i \{ \hat{c} + c(i, t', d') \mid t' + t_{ij} = t \wedge d' + d_i = d \}$$

- The number of possible states is $\Gamma = \sum_{i \in N} (b_i - a_i)(q - 1)$.
- Dominance: $(i, t_1, d_1) \prec (i, t_2, d_2)$ if and only if $c(i, t_1, d_1) \leq c(i, t_2, d_2)$, $t_1 \leq t_2$ and $d_1 \leq d_2$.

SPP with Resource Constraints

<Initialization>

$NPS = \{(0, 0, 0)\}, c(0, 0, 0) = 0$

repeat

$(i, t, d) = \text{BestLabel}(NPS)$

for $j := 1$ to $n + 1$ do

if $(i \neq j \text{ and } t + t_{ij} \leq b_j \wedge d + d_j \leq q)$ then

<Label Feasible>

if $c(j, \max\{t + t_{ij}, a_j\}, d + d_j) > c(i, t, d) + \hat{c}_{ij}$ then

<New Label Better>

$\text{InsertLabel}(NPS, (j, \max\{t + t_{ij}, a_j\}, d + d_j))$

$c(j, \max\{t + t_{ij}, a_j\}, d + d_j) = c(i, t, d) + \hat{c}_{ij}$

until $(i = n + 1)$

return

SPP with Resource Constraints

- Can find a lot of path cycling between “good” vertices.
- Houck et al: 2-cycle Elimination $i \rightarrow j \rightarrow i$ extend the label to $(i, t, d, pred)$ which increases the number of states by 2.
- Irnich: k-cycle Elimination can increase the number of states by $\binom{k}{2} + 1$.
 - Example: $k = 4 : i \rightarrow j \rightarrow k \rightarrow l \rightarrow i$
- Data Structures
 - N Linked Lists
 - Generalized Buckets

- Let $k(S)$ denote the **least** number of vehicles needed to serve each customer in S : **NP-hard**.
- Define the flow on an arc $x_{ij} = \sum_{r \in R} \gamma_{ij}^r y_r$.
- Let k be some integer no larger than $k(S)$.
- Define the general *k-Path Cut* as

$$x(S) = \sum_{(i,j) \in \delta(S)} x_{ij} \geq k(S) \geq k$$

- $x(S) \geq 1$: Directed version of TSP subtour elimination constraints.
- Separation: Polynomial using max flow / min cut.
 - Appelgate, Bixby, Chvátal and Cook - **CONCORDE**

Separation of k -Path Cuts

- $k = 2$: Is it valid? Determine a set S where $x(S) < 2$.
 - Larsen: Greedy search of neighborhood until $x(S) \geq 2$.
 - Rich/Cook: Random contraction algorithm of Karger - with high probability, finds all cuts with weight within a multiplicative factor α of the min cut in $O(n^{2\alpha} \log^3 n)$.
- $k = 2$: Is it violated? Check if $k(S) \geq 2$.
 - Step 1: Is there sufficient capacity on a single vehicle to service S ?
 - Step 2: Is there a **feasible** route that leaves the depot, visits each customer in S once and returns to the depot?
 - Step 2 is an instance of a TSPTW-feasibility problem: **NP-complete**.
 - TSPTW can be solved efficiently using a DP similar to SPPTWCC.
- $k > 2$: Rich/Cook
 - Is it valid? Greedy or Karger
 - Is it violated? Instance of VRPTW-feasibility!!

Branching

- If number of vehicles $\sum_{r \in R} y_r$ is fractional branch on constraint (10).
- Else, choose the arc (i, j) which maximizes the $c_{ij} \min(x_{ij}, 1 - x_{ij})$.
 - $x_{ij} = 0$, Fix routes containing arc (i, j) to 0.
 - $x_{ij} = 1$, Fix any route that visits i or j without using arc (i, j) to 0.
- Alternatives: Branching on resource constraints (TWs, capacity).

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Implementation - COIN/BCP

- Summer Sessions: <http://sagan.ie.lehigh.edu/coin/coin.html>
- Modules: TM, LP, VG, CG
- Tree Manager
 - `create_root` - initial set of variables (routes)
- Linear Program
 - `cuts_to_rows` - expand constraints given the current LP
 - `vars_to_cols` - expand variables given the current LP
 - `select_branching_candidates` - branching
- Variable Generator
 - `generate_vars` - generate variables (SPPTWCC)
- Cut Generator
 - `generate_cuts` - generate cuts (k-Path Cuts)

Galenica Logistics - Challenges

● Design

- Delivery length is typically small so the same truck can make several **cycles** per day (load, depart from DC, delivery, return to DC).
 - 3 deliveries per day: morning, noon, night
- It is possible to use trailers with some trucks. ??
- What is the effect of *soft* time windows?
 - Increase the TW and set a cost $p(s_i)$. Dominance criterion remains if cost is non-decreasing, i.e., penalty on late, not idle.

● Depot

- Trucks sometimes require 60m **maintenance** on return to depot.
- During loading there are only n slots available at one time.
 - Allow lead time between deliveries for needed maintenance.

Galenica Logistics - Challenges

Trucks

- Some trucks are only available within a specified time window.
- Trucks are capacitated by both weight and volume.
- Heterogenous fleet means solving K instances of SPPRC at each iteration.
- 2 dimensional resource constraints (weight, volume):
$$\Gamma = \sum_{i \in N} (b_i - a_i)(q_1 - 1)(q_2 - 1)$$

Route

- If the route exceeds 4 hours, the driver must take a 15m break. ??
- Idle time at the customer must be less than 15m.
- As a hard constraint can be restricted in column generator.

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Computational Results

- Benchmark Solomon Instances
 - *c1 instances*: Clustered geography, short horizon (5-10 customers per route)
 - *r1 instances*: Random geography, short horizon
 - *rc1 instances*: Random and Clustered geography, short horizon
 - *c2 instances*: Clustered geography, long horizon (more than 30 customers per route)
 - *r2 instances*: Random geography, long horizon
 - *rc2 instances*: Random and Clustered geography, long horizon
- Rich/Cook: 300 MHz Pentium II with 256MB - Cplex 5.0
- Galati : - OSL V3.0

Computational Results

- Solomon Instances - *c1.25* instances

problem	Rich/Cook				Galati			
	nodes	cols	cuts	time	nodes	cols	cuts	time
c101.25	1	499	0	0.57	1	1146	0	0.57
c102.25	1	726	0	1.83	1	3713	0	2.63
c103.25	1	616	0	3.34	1	3430	0	4.41
c104.25	1	570	0	5.41	1	2898	0	15.62
c105.25	1	445	0	0.58	1	1487	0	0.66
c106.25	1	363	0	0.27	1	993	0	0.42
c107.25	1	472	0	0.50	1	1227	0	0.45
c108.25	1	380	0	0.69	1	2029	0	1.02
c109.25	1	383	0	1.20	3	1357	9	3.05
Total	9	4454	0	14.39	11	18280	9	28.83

Computational Results

● Solomon Instances - *c1.50* instances

problem	Rich/Cook				Galati			
	nodes	cols	cuts	time	nodes	cols	cuts	time
c101.50	1	956	0	1.52	1	2281	0	1.81
c102.50	1	1150	0	6.88	1	4684	0	5.90
c103.50	1	1192	0	27.00	1	6525	0	61.97
c104.50	4	2043	1	169.22	401	22387	1	1210.32
c105.50	1	1222	0	2.53	1	3341	0	2.80
c106.50	1	744	0	1.30	1	2440	0	1.81
c107.50	1	1176	0	3.58	1	3466	0	2.81
c108.50	1	1142	0	5.43	1	4363	0	4.81
c109.50	1	999	0	9.53	3	3382	9	14.57
Total	12	10624	1	226.99	411	52869	10	1306.8
Total/104	7	7625	0	56.25	9	28201	9	94.67

Computational Results

- Solomon Instances - *r1.25* instances

problem	Rich/Cook				Galati			
	nodes	cols	cuts	time	nodes	cols	cuts	time
r101.25	1	84	0	0.36	1	173	0	0.08
r102.25	1	152	2	0.43	1	567	3	0.26
r103.25	1	218	0	0.47	1	714	0	0.24
r104.25	1	277	0	1.02	1	1066	0	0.58
r105.25	1	124	0	0.17	1	320	0	0.08
r106.25	1	236	1	0.54	1	725	6	0.87
r107.25	1	278	2	0.89	2	929	0	0.81
r108.25	2	305	2	2.21	2	966	0	1.03
r109.25	1	192	0	0.25	1	515	0	0.14
r110.25	16	603	4	4.13	22	1506	1	5.14
Total	26	2469	11	10.47	33	7481	10	9.23

Computational Results

● Solomon Instances - *r1.50* instances

problem	Rich/Cook				Galati			
	nodes	cols	cuts	time	nodes	cols	cuts	time
r101.50	1	292	1	1.67	3	680	1	1.46
r102.50	1	418	0	1.43	1	1847	0	1.19
r103.50	49	2051	2	47.37	182	10431	0	78.56
r105.50	8	609	2	5.51	68	1929	15	29.00
r106.50	1	499	5	4.19	1	1584	3	2.11
r107.50	42	2262	3	67.07	180	10997	0	89.79
r109.50	140	1955	8	91.88	1200	25340	0	271.00
r110.50	3	666	3	12.16	690	18098	0	213.00
Total	245	8752	24	231.28	2325	70906	19	686.11
r104.50	74	3382	12	489.87	—	—	—	3600.00
108.50	—	—	—	—	—	—	—	—

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Current Research

- **DECOMP**: A general separation algorithm for large-scale discrete optimization problems using decomposition methods.
- Optimization Seminar Series - <http://sagan.ie.lehigh.edu/ipseminar>

