# Facility Location-Routing-Scheduling Problem: LRS 

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(1) Definition of LRS
(2) Branch and Price Algorithm
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## LRS

Location Routing and Scheduling Problem:

3 dependent problems:
(1) locate facilities
(2) construct routes for vehicles
(3) assign routes to vehicles
$\rightarrow$ capacitated facilifies
$\rightarrow$ capacitated vehicles
$\rightarrow$ time restriction for the vehicles

## Location-Routing and Scheduling Problem:

$\rightarrow$ In literature, heuristic solution for LRS problem (no IP formulation)
$\rightarrow$ Exact solutions for RS and LR
$\rightarrow$ We choose, Branch and Price Algorithm:

- IP formulation includes many constraints (s.t. sub tour elimination constraints)
- Can be written in set partitioning problem easily
- Easy to think routes in terms of columns
- With set partitioning formulation, many possible columns
$\rightarrow$ Other methods to solve:
- Lagrangian Relaxation
- Branch and bound and cut
- Heuristic design
- ?


## Problems in Literature

- Facility Location -too many
- Vehicle Routing -too many
- Routing Scheduling
- Location Routing
- Location Routing and Scheduling
$\Rightarrow$ Location routing: $\quad \Rightarrow$ Location scheduling:
one-to-one relation
btw routes and vehicles.
not necessarily one-to-one relation
assignment of one vehicle to many paths.


## IP Formulation

Objective: Minimize total cost.

$$
\begin{aligned}
& \text { TotalCost = Fixed cost of Facility and Vehicle }+ \\
& \text { Operating cost of Vehicles }
\end{aligned}
$$

Constraints:
(1) Each demand node should be served once
(2) \# of a vehicle entering a node must be equal to \# of the vehicle leaves this node
(3) Capacity restriction for facility
(4) Capacity restriction for vehicles
(5) Flow balance equations (to satisfy demand and eliminate the subtours)
(6) Time restriction to the routes

## alternate Formulation

Set Partitioning Model:

- Pairing Concept: Set of routes assigned to a vehicle and can be served within the given time limit.



## alternate Formulation

Set Partitioning Model:

- Variables for set partitioning based on pairing concept:
$Z_{j p}= \begin{cases}1 & \text { if pairing } p \text { is chosen for facility } j, \forall p \in P_{j}, \forall j \in M \\ 0 & \text { otherwise }\end{cases}$
$P_{j}$ :set of feasible pairs of facility j

$$
T_{j}= \begin{cases}1 & \text { if facility } \mathrm{j} \text { is open }, \forall j \in M \\ 0 & \text { otherwise }\end{cases}
$$

$N$ :set of customers; $M$ :set of facilities; $I=N \cup M$

Set Partitioning Model:

$$
\begin{equation*}
\operatorname{Min} \sum_{j \in M} T_{j} . F i x C o s t+\sum_{j \in M} \sum_{p \in P_{j}} C_{j p} \cdot Z_{j p} \tag{1}
\end{equation*}
$$

s.t.

$$
\begin{array}{r}
\sum_{j \in M} \sum_{p \in P_{j}} a_{i p j} . Z_{j p}=1 \quad \forall i \in N \\
\sum_{i \in N} \sum_{p \in P_{j}} a_{i p j} \cdot \text { Demand }_{i} . Z_{j p} \leq C a p_{j} . T_{j} \forall j \in M \\
Z_{j p} \leq T_{j} \forall j \in M, p \in P_{j} \\
Z_{j p}, T_{j} \in\{0,1\}, \forall j \in M, p \in P_{j} \tag{5}
\end{array}
$$

$a_{i p j}=1$ if node $i$ is in pairing $p$ of facility $j$.

## branch and Price Algorithm



## Restricted Master Problem:

- Initial pairs are formed

- Each pair represent a column in set partitioning formulation
- Restricted-since includes set of columns, not all columns


## Pricing problem:

- Create 'pair': a column for $Y_{j p}$
- If 3rd const changed to:

$$
\begin{equation*}
\sum_{j \in P_{j}} a_{i p} Z_{j p} \leq T_{j} \forall j \in M \text { and } i \in N \tag{6}
\end{equation*}
$$

We have: $\pi_{i}, \mu_{j}, \gamma_{j i}$ dual variables

- Reduced Cost for $Y_{j p}$
$\hat{C_{j p}}=C_{j p}-\sum_{i \in N} a_{i p j} \cdot \pi_{i}+\sum_{i \in N} a_{i p j} \cdot$ Demand $_{i} \cdot \mu_{j}+\sum_{i \in N} a_{i p j} \cdot \sigma_{j i}$
$C_{j p}=$ Operating cost of the vehicle ( $\alpha$ travel time) + Fixed Cost of a vehicle
$\Rightarrow$ Independent pricing problem for each facility


## Elementary Shorthest Path with resource constraint

$\Rightarrow$ Pricing Problem = ESPRC If:
$\rightarrow$ Set up a network, including all customers and a source and sink nodes
$\rightarrow$ Arc costs:

$$
\begin{equation*}
c_{k l}=\text { OperCost. } d_{k l}-\pi_{l}+\text { Demand }_{i} \cdot \mu_{j}+\sigma_{j l} \tag{8}
\end{equation*}
$$

$\rightarrow$ find minimum cost path to the sink
$\rightarrow$ in our case allow visits more than once to sink
$\rightarrow$ If Total cost of path + Vehicle fixed Cost $\leq 0$, add the column to restricted master problem
$\rightarrow$ stop when the shorthest path does not give negative cost column

## Elementary Shorthest Path with resource constraint

- What is an elementary path?

Each node can be visited at most once.

- Why elementary instead of walks?

Trade of between more difficult pricing problem and more depth in branch and bound tree

- In our case: \# of visits to sink $\geq 1$
- In each visit to sink, current truck load is set to zero
- Adapt the Labelling Algorithm for ESPRC by Feillet, Dejax, Gendreau, Geuguen.


## ESPRC

- Problem: too many feasible paths
- Keep resource consumptions, visited nodes, and cost
- Keep unreachable nodes for each label
- A node may be unreachable from other if not enough resource or is already visited.
- Eliminate dominated labels with respect to resource consumption and unreachable nodes.


## Currently

What we have done
$\rightarrow$ Design Master Problem and Pricing Problem
$\rightarrow$ Adapted ESPRC algorithm to solve Pricing Problem
$\rightarrow$ Do the column generation
$\rightarrow$ Solve the root node

## MINTO

$\rightarrow$ MINTO:Mixed INTeger Optimizer
$\rightarrow$ MINTO uses LP solver and do branch and bound algorithm
$\rightarrow$ MINTO can do many applications such as preprocessing, constraint generation, primal heurisitcs
$\rightarrow$ MINTO allows user to write own algorithm (for column generation, constraint generation, heuristics, ..) specific to the problem

Prof. Linderoth supports MINTO in our University

## WHAT ELSE?

$\rightarrow$ COIN-BCP:(Common Optimization INterface) and SYMPHONY

- Open source
- allows parallellization in branch and bound tree
- supported by Prof. Ralphs


## Next

What we will do
$\rightarrow$ More implementation

- Test problems
- Determine the right number of columns to be generated in each time
- Different LP algorithms, to find better reduced costs
- See how well the root node solution
- Create column pool
- Branching strategies
- parallelization
$\rightarrow$ Alternate solution: 2-sub problems approach
$\rightarrow$ IP formulation
$\rightarrow$ Focus on the pricing problem


## 2-SUB PROBLEM APPROACH

$\rightarrow$ Master problem includes 3 set of variables:

- Location variables

$$
Z_{j p}= \begin{cases}1 & \text { if pairing } p \text { is chosen for facility } j, \forall p \in P_{j}, \forall j \in M \\ 0 & \text { otherwise }\end{cases}
$$

$$
X_{j k}= \begin{cases}1 & \text { if path } k \text { is chosen for facility } j, \forall k \in S_{j}, \forall j \in M \\ 0 & \text { otherwise }\end{cases}
$$

$\rightarrow 2$ nested sub problems: generating paths, and combining these paths as pairs.
$\rightarrow$ SP1: Generating paths: vehicle routing problem or elementary shortest path with 2 resources
$\rightarrow$ SP2: Combining paths: knapsack problem

## 2-sub problem Algorithm



# Thanks... 

Any Questions?

