

# Self-Correcting Variable-Metric Algorithms for Nonsmooth Optimization

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# Outline

Contribution

Self-Correcting Properties of BFGS-type Updating

Proposed Framework

Numerical Experiments

Summary

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# Nonsmooth optimization

Consider unconstrained optimization problems of the form

$$\min_{x \in \mathbb{R}^n} f(x),$$

where  $f$  is

- ▶ locally Lipschitz in  $\mathbb{R}^n$  and
- ▶ differentiable in an open, dense subset of  $\mathbb{R}^n$ ,

but

- ▶ nonsmooth and (potentially) nonconvex.

## Balance between first- and second-order methods

For deterministic, smooth optimization, a nice balance achieved by quasi-Newton:

$$x_{k+1} \leftarrow x_k - \alpha_k W_k g_k,$$

where

- ▶  $\alpha_k > 0$  is a stepsize;
- ▶  $g_k \leftarrow \nabla f(x_k)$ ;
- ▶  $\{W_k\}$  is updated dynamically.

We all know:

- ▶ local rescaling based on iterate/subgradient displacements
- ▶ only first-order derivatives required
- ▶ no linear system solves required
- ▶ **global convergence guarantees** (say, with line search)
- ▶ **superlinear local convergence rate**

How can we carry these ideas to nonsmooth settings?

# What has been done?

Many have observed improved performance with quasi-Newton schemes

“Unadulterated” BFGS

- ▶ Lemaréchal (1982)
- ▶ Lewis, Overton (2012)

BFGS (with restricted updates)

- ▶ Haarala, Miettinen, Mäkelä (2004)
- ▶ Curtis, Que (2015)

**Issue:** global convergence guarantees muddled by

- ▶ “Hessian” approximations<sup>†</sup> tending to singularity
- ▶ intertwined  $\{x_k\}$ ,  $\{\alpha_k\}$ ,  $\{g_k\}$ , and  $\{W_k\}$

To our knowledge, none have tried to exploit **self-correcting** properties of BFGS

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<sup>†</sup> “Hessian” and “inverse Hessian” used loosely in nonsmooth settings

# Contribution

Propose a quasi-Newton method for nonsmooth optimization

- ▶ **unifying framework** covering
  - ▶ cutting plane / bundle methods (convex only)
  - ▶ gradient sampling methods (nonconvex)
- ▶ exploit **self-correcting** properties of BFGS-type updates
  - ▶ Powell (1976)
  - ▶ Ritter (1979, 1981)
  - ▶ Werner (1978)
  - ▶ Byrd, Nocedal (1989)
- ▶ properties of **Hessians** offer useful bounds for **inverse Hessians**
- ▶ global convergence guarantees
- ▶ improved practical performance

**Remember:** Forget about superlinear convergence (**not relevant here!**)

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## BFGS-type updates

Inverse Hessian and Hessian approximation updating formulas ( $s_k^T v_k > 0$ ):

$$W_{k+1} \leftarrow \left( I - \frac{v_k s_k^T}{s_k^T v_k} \right)^T W_k \left( I - \frac{v_k s_k^T}{s_k^T v_k} \right) + \frac{s_k s_k^T}{s_k^T v_k}$$

$$H_{k+1} \leftarrow \left( I - \frac{s_k s_k^T H_k}{s_k^T H_k s_k} \right)^T H_k \left( I - \frac{s_k s_k^T H_k}{s_k^T H_k s_k} \right) + \frac{v_k v_k^T}{s_k^T v_k}$$

- ▶ These satisfy secant-type equations

$$W_{k+1} v_k = s_k \quad \text{and} \quad H_{k+1} s_k = v_k,$$

but these are not relevant for this talk.

- ▶ Choosing  $v_k \leftarrow y_k := g_{k+1} - g_k$  yields standard BFGS, but we consider

$$v_k \leftarrow \beta_k s_k + (1 - \beta_k) \tilde{y}_k \quad \text{for some } \beta_k \in [0, 1] \quad \text{and} \quad \tilde{y}_k \in \mathbb{R}^n.$$

This scheme is important to preserve self-correcting properties.

## Geometric properties of Hessian update: Burke, Lewis, Overton (2007)

Consider the matrices (which only depend on  $s_k$  and  $H_k$ , **not**  $g_k$ !)

$$P_k := \frac{s_k s_k^T H_k}{s_k^T H_k s_k} \quad \text{and} \quad Q_k := I - P_k.$$

Both  $H_k$ -orthogonal projection matrices (i.e., idempotent and  $H_k$ -self-adjoint).

- ▶  $P_k$  yields  $H_k$ -orthogonal projection onto  $\text{span}(s_k)$ .
- ▶  $Q_k$  yields  $H_k$ -orthogonal projection onto  $\text{span}(s_k)^{\perp H_k}$ .

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- ▶  $Q_k$  yields  $H_k$ -orthogonal projection onto  $\text{span}(s_k)^\perp_{H_k}$ .

Returning to the Hessian update:

$$H_{k+1} \leftarrow \underbrace{\left( I - \frac{s_k s_k^T H_k}{s_k^T H_k s_k} \right)^T H_k \left( I - \frac{s_k s_k^T H_k}{s_k^T H_k s_k} \right)}_{\text{rank } n-1} + \underbrace{\frac{v_k v_k^T}{s_k^T v_k}}_{\text{rank } 1}$$

- ▶ Curvature **projected** out along  $\text{span}(s_k)$
- ▶ Curvature **corrected** by  $\frac{v_k v_k^T}{s_k^T v_k} = \left( \frac{v_k v_k^T}{\|v_k\|_2^2} \right) \left( \frac{\|v_k\|_2^2}{v_k^T W_{k+1} v_k} \right)$  (inverse Rayleigh).

## Self-correcting properties of Hessian update

Since curvature is constantly projected out, what happens after many updates?

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Since curvature is constantly projected out, what happens after many updates?

Theorem 1 (Byrd, Nocedal (1989))

Suppose that, for all  $k$ , there exists  $\{\eta, \theta\} \subset \mathbb{R}_{++}$  such that

$$\eta \leq \frac{s_k^T v_k}{\|s_k\|_2^2} \quad \text{and} \quad \frac{\|v_k\|_2^2}{s_k^T v_k} \leq \theta. \quad (\star)$$

Then, for any  $p \in (0, 1)$ , there exist constants  $\{\iota, \kappa, \lambda\} \subset \mathbb{R}_{++}$  such that, for any  $K \geq 2$ , the following relations hold for at least  $\lceil pK \rceil$  values of  $k \in \{1, \dots, K\}$ :

$$\iota \leq \frac{s_k^T H_k s_k}{\|s_k\|_2 \|H_k s_k\|_2} \quad \text{and} \quad \kappa \leq \frac{\|H_k s_k\|_2}{\|s_k\|_2} \leq \lambda.$$

Proof technique.

Building on work of Powell (1976), involves bounding growth of

$$\gamma(H_k) = \text{tr}(H_k) - \ln(\det(H_k)).$$

# Self-correcting properties of inverse Hessian update

Rather than focus on superlinear convergence results, we care about the following.

## Corollary 2

*Suppose the conditions of Theorem 1 hold. Then, for any  $p \in (0, 1)$ , there exist constants  $\{\mu, \nu\} \subset \mathbb{R}_{++}$  such that, for any  $K \geq 2$ , the following relations hold for at least  $\lceil pK \rceil$  values of  $k \in \{1, \dots, K\}$ :*

$$\mu \|\bar{g}_k\|_2^2 \leq \bar{g}_k^T W_k \bar{g}_k \quad \text{and} \quad \|W_k \bar{g}_k\|_2^2 \leq \nu \|\bar{g}_k\|_2^2$$

Here  $\bar{g}_k$  is the vector such that the iterate displacement is

$$x_{k+1} - x_k = s_k = -W_k \bar{g}_k$$

## Proof sketch.

Follows simply after algebraic manipulations from the result of Theorem 1, using the facts that  $s_k = -W_k \bar{g}_k$  and  $W_k = H_k^{-1}$  for all  $k$ .

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## Subproblems in nonsmooth optimization algorithms

With sets of points, scalars, and (sub)gradients

$$\{x_{k,j}\}_{j=1}^m, \quad \{f_{k,j}\}_{j=1}^m, \quad \{g_{k,j}\}_{j=1}^m,$$

nonsmooth optimization methods involve the primal subproblem

$$\begin{aligned} \min_{x \in \mathbb{R}^n} & \left( \max_{j \in \{1, \dots, m\}} \{f_{k,j} + g_{k,j}^T(x - x_{k,j})\} + \frac{1}{2}(x - x_k)^T H_k(x - x_k) \right) \\ \text{s.t.} & \|x - x_k\| \leq \delta_k, \end{aligned} \quad (\text{P})$$

but, with  $G_k \leftarrow [g_{k,1} \ \cdots \ g_{k,m}]$ , it is typically more efficient to solve the dual

$$\begin{aligned} \sup_{(\omega, \gamma) \in \mathbb{R}_+^m \times \mathbb{R}^n} & -\frac{1}{2}(G_k \omega + \gamma)^T W_k(G_k \omega + \gamma) + b_k^T \omega - \delta_k \|\gamma\|_* \\ \text{s.t.} & \mathbb{1}_m^T \omega = 1. \end{aligned} \quad (\text{D})$$

The primal solution can then be recovered by

$$x_k^* \leftarrow x_k - W_k \underbrace{(G_k \omega_k + \gamma_k)}_{\tilde{g}_k}.$$



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**Algorithm** Self-Correcting BFGS for Nonsmooth Optimization
 

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- 1: Choose  $x_1 \in \mathbb{R}^n$ .
- 2: Choose a symmetric positive definite  $W_1 \in \mathbb{R}^{n \times n}$ .
- 3: Choose  $\alpha \in (0, 1)$
- 4: **for**  $k = 1, 2, \dots$  **do**
- 5:     Solve (P)–(D) such that setting

$$\begin{aligned} G_k &\leftarrow [g_{k,1} \quad \cdots \quad g_{k,m}], \\ s_k &\leftarrow -W_k(G_k \omega_k + \gamma_k), \\ \text{and } x_{k+1} &\leftarrow x_k + s_k \end{aligned}$$

- 6:     yields

$$f(x_{k+1}) \leq f(x_k) - \frac{1}{2}\alpha(G_k \omega_k + \gamma_k)^T W_k (G_k \omega_k + \gamma_k).$$

- 7:     Choose  $\tilde{y}_k \in \mathbb{R}^n$ .
- 8:     Set  $\beta_k \leftarrow \min\{\beta \in [0, 1] : v(\beta) := \beta s_k + (1 - \beta)\tilde{y}_k \text{ satisfies } (\star)\}$ .
- 9:     Set  $v_k \leftarrow v(\beta_k)$ .
- 10:    Set

$$W_{k+1} \leftarrow \left( I - \frac{v_k s_k^T}{s_k^T v_k} \right)^T W_k \left( I - \frac{v_k s_k^T}{s_k^T v_k} \right) + \frac{s_k s_k^T}{s_k^T v_k}.$$

- 11: **end for**
-

## Instances of the framework

### Cutting plane / bundle methods

- ▶ Points added incrementally until sufficient decrease obtained
- ▶ Finite number of additions until accepted step

### Gradient sampling methods

- ▶ Points added randomly / incrementally until sufficient decrease obtained
- ▶ Sufficient number of iterations with “good” steps

**In any case:** convergence guarantees require  $\{W_k\}$  to be uniformly positive definite and bounded *on a sufficient number of accepted steps*

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# Matlab implementation

Random instances of max-of-affine plus strongly convex quadratic, i.e.,

$$f(x) = \max_{i \in \{1, \dots, m\}} \{a_i^T x + b_i\} + c^T x + \frac{1}{2} x^T Q x$$

with  $n = m = 100$ ; varying numbers of “active” affine functions at  $x_* = 0$

Algorithms:

<b>BFGS</b>	:	BFGS w/ Wolfe line search	
<b>B</b>	:	Bundle method	(guarantees)
<b>B-SC</b>	:	... w/ self-correcting BFGS	(guarantees)
<b>B-free</b>	:	... w/ unadulterated BFGS	
<b>GS</b>	:	Gradient sampling	(guarantees)
<b>GS-SC</b>	:	... w/ self-correcting BFGS	(guarantees)
<b>GS-free</b>	:	... w/ unadulterated BFGS	

Relative performance measures:  $\kappa(Q) = 100$

function evaluations:

# act.	BFGS	B	B-SC	B-free	GS	GS-SC	GS-free
4	1	2.7861	1.6154	0.6976	79.111	1.0801	1.0801
8	1	1.9192	1.2771	1.0580	158.698	1.0149	1.0127
12	1	1.4433	1.0293	1.0462	218.103	1.0975	1.0975
16	1	0.9760	0.7573	0.9222	241.187	1.0042	1.0042

gradient evaluations:

# act.	BFGS	B	B-SC	B-free	GS	GS-SC	GS-free
4	1	3.4729	2.0136	0.8695	16.001	1.0858	1.0858
8	1	3.0148	2.0063	1.6620	32.704	1.0406	1.0375
12	1	2.6174	1.8667	1.8973	47.674	1.1433	1.1433
16	1	1.9266	1.4950	1.8205	54.882	1.0098	1.0098

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- ▶ **GS** very poor, but adding BFGS yields great improvements
- ▶ **B-SC** and **B-free** better than **B**
- ▶ self-correcting BFGS improves both bundle and gradient sampling methods

Relative performance measures:  $\kappa(Q) = 1000$

function evaluations:

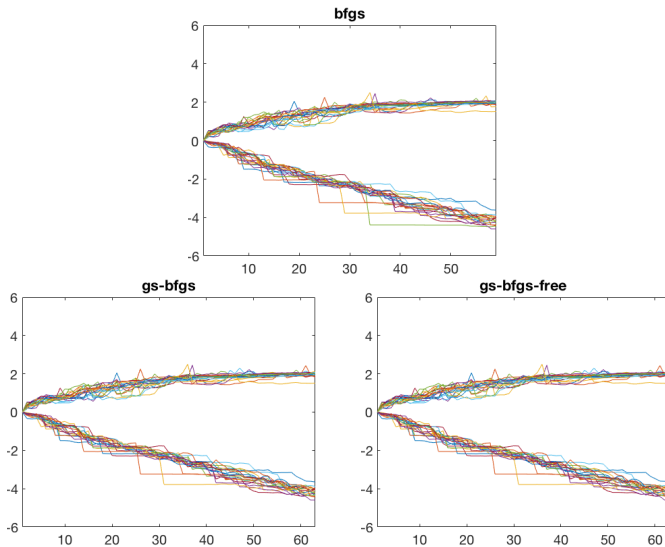
# act.	BFGS	B	B-SC	B-free	GS	GS-SC	GS-free
4	1	5.9193	5.5070	0.4741 (3)	111.425	0.9806	0.9831
8	1	3.8184	3.6010	0.5912 (2)	158.768	1.0490	1.0494
12	1	3.2655	3.0035	1.0220 (0)	193.947	1.0008	1.0235
16	1	2.9943	2.8077	1.4598 (6)	303.429	0.9943	0.9943

gradient evaluations:

# act.	BFGS	B	B-SC	B-free	GS	GS-SC	GS-free
4	1	6.9029	6.4220	0.5529 (3)	27.890	0.9924	0.9945
8	1	4.7267	4.4575	0.7318 (2)	39.922	1.0424	1.0398
12	1	4.3938	4.0412	1.3751 (0)	47.516	1.0026	1.0277
16	1	4.4746	4.1958	2.1814 (6)	72.748	0.9930	0.9930

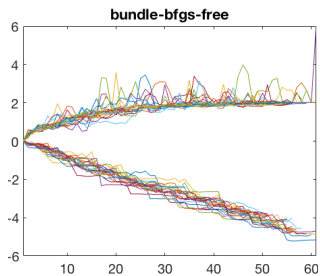
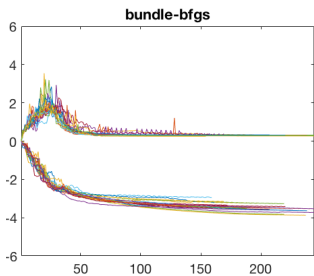
- ▶ similar conclusions, but **B-free** now unreliable (11 failures of 80 problems)

# Minimum and maximum eigenvalues

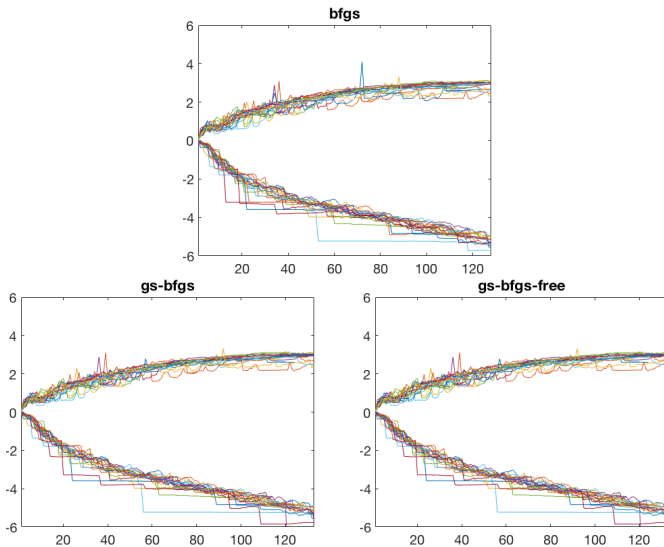




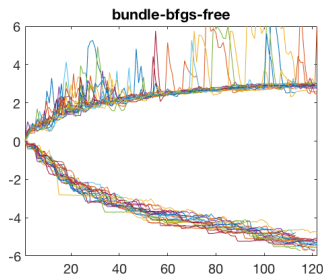
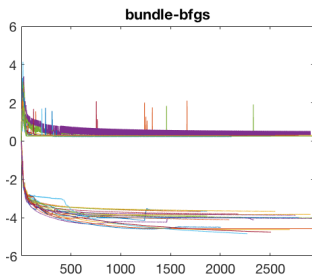
# Minimum and maximum eigenvalues



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- ▶ **unifying framework** covering
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  - ▶ gradient sampling methods (nonconvex)
- ▶ exploit **self-correcting** properties of BFGS-type updates
- ▶ properties of **Hessians** offer useful bounds for **inverse Hessians**
- ▶ global convergence guarantees
- ▶ improved practical performance
  - ▶ different effects in cutting plane / bundle vs. gradient sampling...
  - ▶ worthwhile to explore this further...

Paper forthcoming...